

# pyFAI Documentation

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PyFAI A Python library for high performance azimuthal integration which can use on GPU, which was presented at EuroScipy 2014: [the video is online](#) as well as the [proceedings](#).

This document starts with a general descriptions of the pyFAI library in the first chapter. This first chapter contains an introduction to pyFAI, what it is, what it aims at and how it works (for scientists). Especially, geometry, calibration, azimuthal integration algorithms are described and pixel splitting schemes are explained.

Follows cookbook, tutorials on how to use pyFAI scripts, then the manual pages of all scripts. Those are programs to be launched at the command line allowing the treatment of a diffraction experiment without knowing anything about Python.

The design of the programming interface is then exposed before a comprehensive description of most modules contained in pyFAI. Some minor submodules as well as the documentation of the Cython sub-modules are not included for concision purposes. The last chapter is an appendix giving some figures about the project and its management.

Installation procedures for Windows, MacOSX and Linux operating systems are then described. Finally other programs/projects relying on pyFAI are presented and the project is summarized from a developer's point of view.



# GENERAL INTRODUCTION TO PYFAI

## 1.1 Python Fast Azimuthal Integration

PyFAI is implemented in Python programming language, which is open source and already very popular for scientific data analysis ([PyMca], [PyNX], ...). It relies on the scientific stack of python composed of [NumPy], [SciPy] and [Matplotlib] plus the [OpenCL] binding [PyOpenCL] for performances.

2D area detectors like CCD or pixel detectors have become popular in the last 15 years for diffraction experiments (e.g. for WAXS, SAXS, single crystal and powder diffraction). These detectors have a large sensitive area of millions of pixels with high spatial resolution. The software package pyFAI ([SRI2012], [EPDIC13]) has been designed to reduce SAXS, WAXS and XRPD images taken with those detectors into 1D curves (azimuthal integration) usable by other software for in-depth analysis such as Rietveld refinement, or 2D images (a radial transformation named *caking* in [FIT2D]). As a library, the aim of pyFAI is to be integrated into other tools like [PyMca] or [EDNA] or [LImA] with a clean pythonic interface. However pyFAI features also command line and graphical tools for batch processing, converting data into *q-space* ( $q$  being the momentum transfer) or  $2\theta$ -space ( $\theta$  being the Bragg angle) and a calibration graphical interface for optimizing the geometry of the experiment using the Debye-Scherrer rings of a reference sample. PyFAI shares the geometry definition of SPD but can directly import geometries determined by the software FIT2D. PyFAI has been designed to work with any kind of detector and geometry (transmission or reflection) and relies on FabIO, a library able to read more than 20 image formats produced by detectors from 12 different manufacturers. During the transformation from cartesian space  $(x, y)$  to polar space  $(2\theta, \chi)$ , both local and total intensities are conserved in order to obtain accurate quantitative results. Technical details on how this integration is implemented and how it has been ported to native code and parallelized on graphic cards are discussed in this paper.

## 1.2 Introduction

With the advent of hyperspectral experiments like diffraction tomography in the world of synchrotron radiation, existing software tools for azimuthal integration like [FIT2D] and [SPD] reached their performance limits owing to the fast data rate needed by such experiments. Even when integrated into massively parallel frameworks like [EDNA], such stand-alone programs, due to their monolithic nature, cannot keep the pace with the data flow of new detectors. Therefore we decided to implement from scratch a novel azimuthal integration tool which is designed to take advantage of modern parallel hardware features. PyFAI assumes the setup does not change during the experiment and tries to reuse a maximum number of data (using *memoization*), moreover those calculation are performed only when needed (*lazy\_evaluation*).

## 1.3 Experiment description

In pyFAI, the basic experiment is defined by a description of an area-detector whose position in space is defined through the sample position and the incident X-ray beam, and can be calibrated using Debye-Scherrer rings of a reference compound.

## 1.3.1 Detector

### Simple detector

Like most other diffraction processing packages, pyFAI allows the definition of 2D detectors with a constant pixel size and recorded in S.I.. Typical pixel size are 50e-6 m and will be used as example in the numerical application.

Pixels of the detector are indexed from the *origin* located at the *lower left corner*. The pixel center is located at half integer index: \* pixel 0 goes from position 0 to 50e-6 and is centered at 25e-6. \* pixel 1 goes from position 50e-6 to 100e-6 and is centered at 75e-6m

### Complex detectors

The *simple detector* approach reaches its limits with several detector types, such as multi-module and fiber optic taper coupled detectors. Large area pixel detectors are often composed of smaller modules (i.e. Pilatus from Dectris, Maxipix from ESRF,...).

By construction, such detectors exhibit gaps between modules along with pixels of various sizes within a single module, hence they require specific data masks. Optically coupled detectors need also to be corrected for small spatial displacements, often called geometric distortion. This is why detectors need more complex definitions than just that of a pixel size. To avoid complicated and error-prone sets of parameters, two tools have been introduced: either *detector* classes define programmatically detector or Nexus saved detector setup.

### Detectors classes

They are used to define families of detectors. In order to take the specificities of each detector into account, pyFAI contains about 40 detector class definitions (and twice as much with aliases) which contain a mask (invalid pixels, gaps, ...) and a method to calculate the pixel positions in Cartesian coordinates. Available detectors can be printed using:

```
import pyFAI
print(pyFAI.detectors.ALL_DETECTORS)
```

For optically coupled CCD detectors, the geometrical distortion is often described by a bi-dimensional cubic spline which can be imported into the detector instance and be used to calculate the actual pixel position in space.

### Nexus Detectors

Any detector object in pyFAI, can be saved into a HDF5 file following the NeXus convention (<http://nexusformat.org>). Detector objects can subsequently be restored from the disk, making complex detector definitions less error-prone. Pixels of an area detector are saved as a 4D dataset: i.e. a 2D array of vertices pointing to every corner of each pixel, generating an array of shape:  $(N_y, N_x, N_c, 3)$  where  $N_x$  and  $N_y$  are the dimensions of the detector,  $N_c$  is the number of corners of each pixel, usually 4, and the last entry contains the coordinates of the vertex itself (z,y,x). This kind of definitions, while relying on large description files, can address some of the most complex detector layouts:

- hexagonal pixels (i.e. Pixirad detectors)
- curved/bent imaging plates (i.e. Rigaku)
- pixel detectors with tiled modular (i.e. Xpad detectors from ImXpad)
- semi-cylindrical pixel detectors (i.e. Pilatus12M from Dectris).

The detector instance can be saved as HDF5, either programmatically, either on the command line.

```
from pyFAI import detectors
frelon = detectors.FReLoN("halfccd.spline")
print(frelon)
frelon.save("halfccd.h5")
```

Using the *detector2nexus* script to convert a complex detector definition (multiple modules, possibly in 3D) into a single NeXus detector definition together with the mask:

```
detector2nexus -s halfccd.spline -o halfccd.h5
```

### 1.3.2 Geometry

PyFAI uses a 6-parameter geometry definition similar, while not rigorously identical to SPD: One distance, 2 coordinates to define the point of normal incidence and 3 rotations around the main axis; these parameters are saved in text files usually with the *.poni* extension.

#### Image representation in Python

PyFAI takes diffraction images as 2D numpy arrays, those are usually read using the FabIO library:

```
import fabio
data = fabio.open("image.edf").data
```

But data can also be extracted from HDF5 files with h5py and displayed using matplotlib:

```
%pylab
imshow(data, origin="lower")
```

Because Python is written in C language, data are stored lines by lines, this means to go from a pixel to the one on its right, one offsets the position by the pixel width. To go the pixel above the current one, one needs to offset by the length of the line. This is why, if one considers the pixel at position (x,y), its value can be retrieved by `data[y,x]` (note the order y,x, this is not a bug!). We usually refer the x axis as the fast dimension (because pixels are adjacent) and the y axis as the slow axis (as pixels are apart from each other by a line length). More information on how numpy array are stored can be found at: <https://github.com/numpy/numpy/blob/master/doc/source/reference/arrays.ndarray.rst>

Like most scientific packages, the origin of the image is considered to be at the lower-left corner of the image to have the polar angle growing from 0 along the x axis to 90 deg along the y axis. This is why we pass the *origin="lower"* option to `imshow`. Axis 1 and 2 on the image (like in `poni1` & `poni2`) refer to the slow and fast dimension of the image, so usually to the y and x axis (and not the opposite)

#### Position of the observer

There are two (main) conventions when representing images:

- In imaging application, one can replace the camera by the eye, the camera looks at the scene. In this convention, the origin is usually at the top of the image.
- In diffraction application, the observer is situated at the sample position and looks

at the detector, hence on the other side of the detector. Because we measure (signed) angles, the origin is ideally situated at the lower left of the image.

PyFAI being a diffraction application, it uses the later description.

#### Default geometry in pyFAI

In the (most common) case of *transmission diffraction setup* on synchrotrons (like ESRF, Soleil, Petra3, SLS...) this makes looks like:

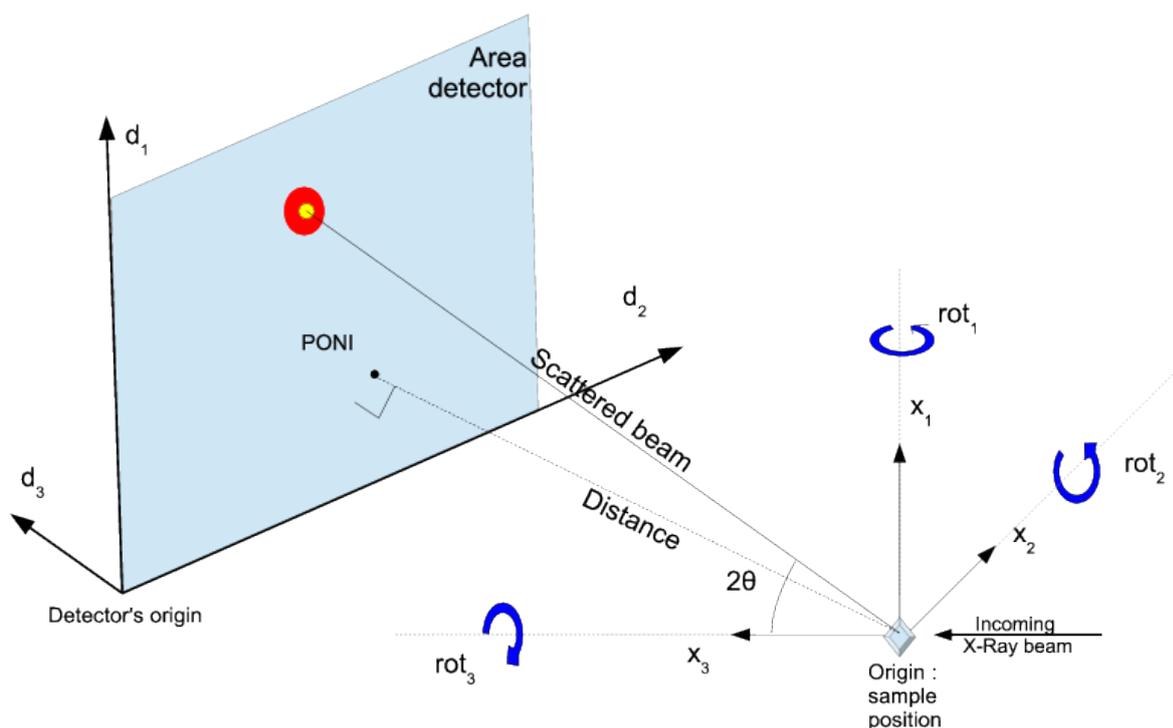
- Observer looking at the detector from the sample position:
- Origin at the lower left of the detector
- Axis 1 (i.e. y) being vertical, pointing upwards
- Axis 2 (i.e. x) being horizontal, pointing to the center of the storage ring

- Axis 3 (i.e.  $z$ ) being horizontal, along the transmitted beam

Axis 3 is built in such a way to be orthogonal and (1,2,3) is a direct orientation. This makes the sample position at  $z < 0$ .

### Detector position

In pyFAI, the experiment geometry is defined by the position of the detector in space, the origin being located at the sample position, more precisely where the X-ray beam crosses the diffractometer main axis.



With the detector being a rigid body, its position in space is described by six parameters: 3 translations and 3 rotations. In pyFAI, the beam center is not directly used as it is ill-defined with highly tilted detectors. Like SPD, we use the orthogonal projection of origin on the detector surface called PONI (for Point Of Normal Incidence). For non planar detectors, the PONI is defined in the plan  $z=0$  in detector's coordinate system.

Poni1 and Poni2 are distances in meter (along the  $y$  and  $x$  axis of the detector), like the sample-detector distance, letting the calibration parameters be independent of the pixel size hence stable regarding the binning factor of the detector.

In the same idea  $rot1$ ,  $rot2$  and  $rot3$  are rotation along axis 1, 2 and 3, always expressed in radians. Rotations applied in the same order:  $rot1$  then  $rot2$  and finally  $rot3$ . Due to the axial symmetry of the Debye-Scherrer cones,  $rot3$  cannot be optimized but can be adjusted manually in some cases like if the detector is not mounted horizontally and/or one cares about polarization correction.

When all rotations are zero, the detector is in transmission mode with the incident beam orthogonal to the detector's surface.

### 1.3.3 calibration

The determination of the geometry of the experimental setup for the diffraction pattern of a reference sample is called calibration in pyFAI. A geometry setup is composed of a detector, the six refined parameters like the distance and fixed parameters like the wavelength (or the energy of the beam), they are all saved together into a text files named ".poni" (as a reference to the point of normal incidence) which is subsequently used for processing the experiment.

The program *pyFAI-calib* helps calibrating

the experimental setup using a constrained least squares optimization on the Debye-Scherrer rings of a reference sample (*LaB<sub>6</sub>*, silver behenate, ...) and saves the results into a .poni file. Alternatively, geometries calibrated using fit2d can be imported into pyFAI, including geometric distortions (i.e. optical-fiber tapers distortion) described as *spline-files*.

By storing all parameters together in a single small file, the risk of mixing two parameters is highly reduced and we believe this helps performing better science with fewer mistakes.

While entering the geometry of the experiment in a poni-file is possible it is easier to perform a calibration, using the Debye-Scherrer rings of a reference sample called calibrant. About 10 calibrant description files are shipped with the default installation of pyFAI, like LaB<sub>6</sub>, silicon, ceria, corundum or silver behenate. The user can choose to provide their own calibrant description files which are simple text-file containing the largest d-spacing (in Angstrom) for a set of Miller plans. A useful reference is the American Mineralogist database [AMD] or the Crystallographic Open database [COD].

The calibration is divided into 4 major steps:

#### Pre-processing of images:

The typical pre-processing consists of the averaging (or median filter) of darks images. Dark current images are then subtracted from data and corrected for flat.

If saturated pixels exists, they are likely to be treated like peaks but their positions will be wrong. It is advised to either mask them out or to desaturate them (pyFAI provides an option, but it is expensive in calculation time)

#### Peak-picking

The Peak-picking consists in the identification of peaks and groups of peaks belonging to same ring. It can be performed by two methods : blob detection or massif detection.

#### Massif detection

This method consists in making the difference of the original image and a blurred image. Then we look for a chain of positives values, corresponding to a single group of peak. The blurring parameter can be adjusted using the "-g" option in pyFAI-calib.

#### Blob detection

The approach is based on difference of gaussians (DoGs) as described in the [blob\\_detection](#) article of wikipedia.

It consists in blurring the image by convolution with a 2D gaussian kernel and making differences between two successive blurs (called Difference Of Gaussian). In these DoGs, keypoints are defined as the maxima in the 3D space (y,x,size of the gaussian). After their localization, keypoints are refined by Savitzky Golay algorithm or by an interpolation at the second order which is equivalent but uses less points. At this step, if the estimation of the maximum is too far from the maximum, the keypoint will be considered as a fake maximum and removed.

### Steepest ascent

This is very naive implementation which looks for the nearest local maximum. Subsequently a sub-pixel optimization is performed based on the local gradient and hessian.

### Monte-Carlo sampling

Series of peaks can be extracted using the Steepest Ascent on randomly selected seeds.

### Refinement of the parameters

After grouping of peaks, groups of peak are assigned to a Debye-Scherrer ring and to a d-spacing. PyFAI uses a least-squares refinement of the geometry parameters on peak position.

The optimization procedure is the Sequential Least Squares Programming implemented in `scipy.optimize.slsqp`. The cost function is the sum of the square of the difference between the expected and calculated  $2\theta$  values for the various peaks. This sum is dependent on the number of control-points.

### Validation of the calibration

Validation by an human being of the geometry is an essential step: pyFAI will overlay to the diffraction image, the lines corresponding to the various diffraction rings expected from the calibrant. Those lines should be in pretty good agreement with the rings of the scattering image.

Once the calibration is finished, one can use the `validate` option to check the offset between the input image and the generated one from the diffraction pattern.

## 1.3.4 PyFAI executables

PyFAI was designed to be used by scientists needing a simple and effective tool for azimuthal integration. Two command line programs *pyFAI-waxs* and *pyFAI-saxs* are provided with pyFAI for performing the integration of one or more images on the command line. The *waxs* version outputs result in  $2\theta/I$ , whereas the *saxs* version outputs result in  $q/I(\sigma)$ . Options for these programs are parameter file (*poni-file*) describing the geometry and the mask file. They can also do some pre-processing like dark-noise subtraction and flat-field correction (solid-angle correction is done by default).

A new Graphical interface based on Qt called *pyFAI-integrate* is now available, offers all options possible for azimuthal integration (dark/flat/polarization, ...) in addition to a finer tuning for the computing device selection (CPU/GPU).

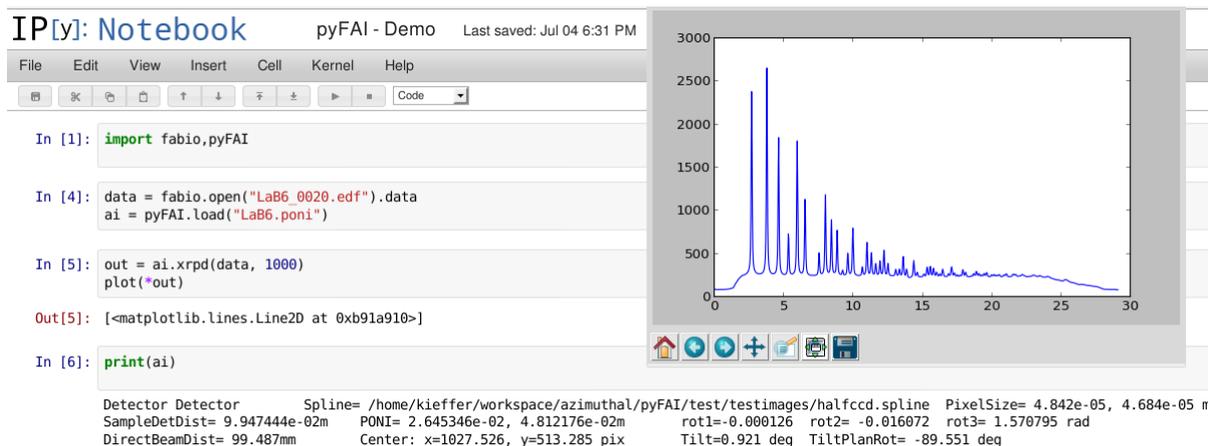
Finally a specialized tool called `diff_tomo` is available to reduce a mapping of 2D images into a 3D volume (math:*x, y, 2theta* for mapping or math:*rot, trans, 2theta* for tomography)

## 1.3.5 Python library

PyFAI is first and foremost a library: a tool of the scientific toolbox built around [IPython] and [NumPy] to perform data analysis either interactively or via scripts. Figure [notebook] shows an interactive session where an integrator is created, and an image loaded and integrated before being plotted.

## 1.4 Regrouping mechanism

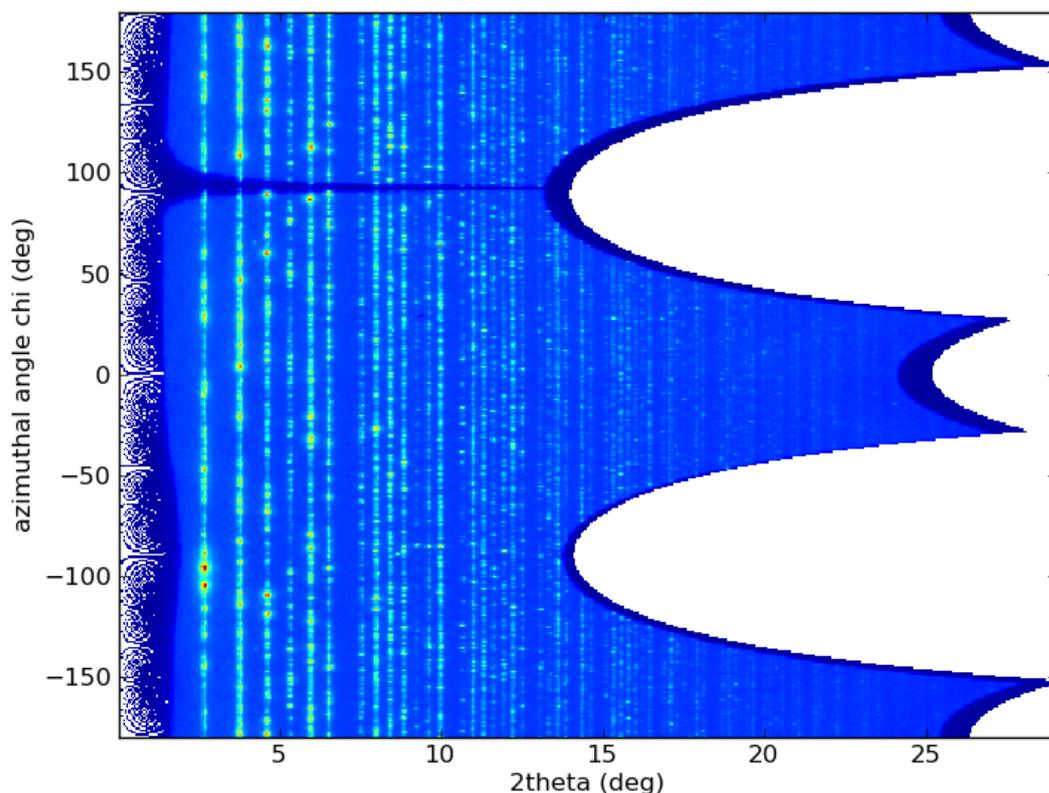
In pyFAI, regrouping is performed using a histogram-like algorithm. Each pixel of the image is associated to its polar coordinates ( $2\theta, \chi$ ) or ( $q, \chi$ ), then a pair of histograms versus  $2\theta$  (or  $q$ ) are built, one non weighted for measuring the number of pixels falling in each bin and another weighted by pixel intensities (after dark-current



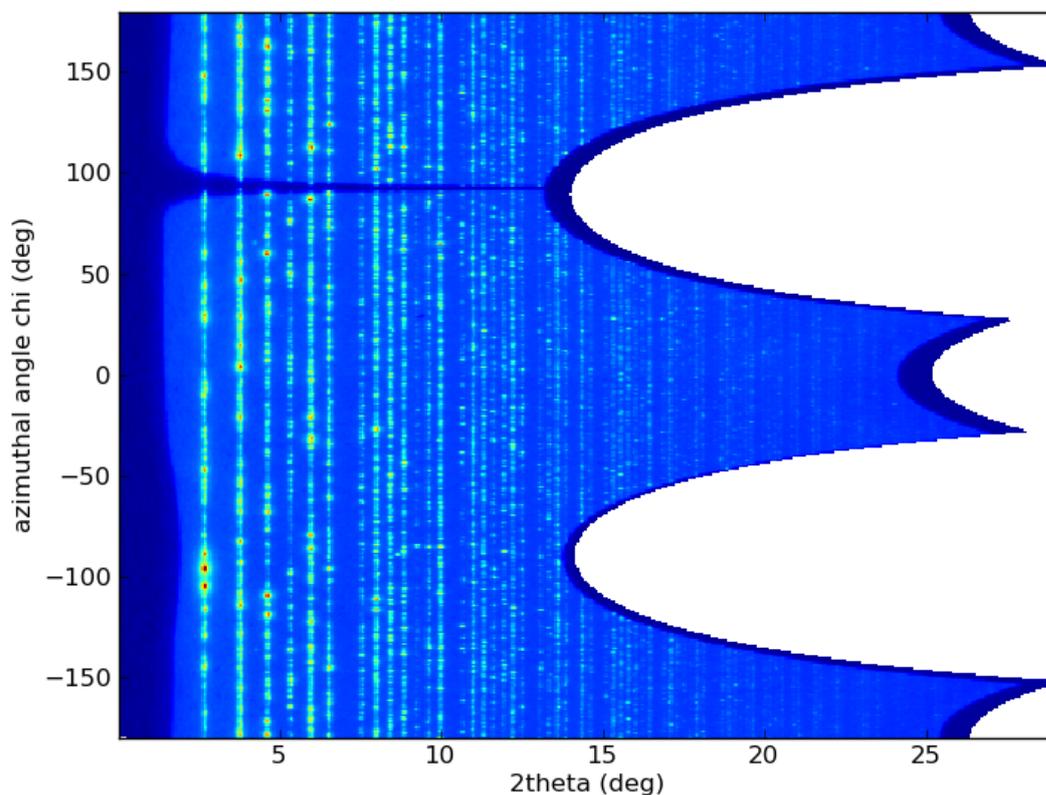
subtraction, and corrections for flat-field, solid-angle and polarization). The division of the weighted histogram by the number of pixels per bin gives the diffraction pattern.  $2D$  regrouping (called *caking* in FIT2D) is obtained in the same way using two-dimensional histograms over radial ( $2\theta$  or  $q$ ) and azimuthal angles ( $\chi$ ).

### 1.4.1 Pixel splitting algorithm

Powder diffraction patterns obtained by histogramming have a major weakness where pixel statistics are low. A manifestation of this weakness becomes apparent in the  $2D$ -regrouping where most of the bins close to the beam-stop are not populated by any pixel. In this figure, many pixels are missing in the low  $2\theta$  region, due to the arbitrary discretization of the space in pixels as intensities were assigned to each pixel center which does not reflect the physical reality of the scattering experiment.



PyFAI solves this problem by pixel splitting : in addition to the pixel position, its spatial extension is calculated and each pixel is then split and distributed over the corresponding bins, the intensity being considered as homogeneous within a pixel and spread accordingly. The drawback of this is the correlation introduced between two adjacent bins. To simplify calculations, this was initially done by abstracting the pixel shape with a bounding box that circumscribes the pixel. In an effort to better the quality of the results this method was dropped in favour of a full pixel splitting scheme that actually uses the actual pixel geometry for its calculations.



### 1.4.2 Performances and migration to native code

Originally, regrouping was implemented using the histogram provided by [NumPy], then re-implemented in [Cython] with pixel splitting to achieve a four-fold speed-up. The computation time scales like  $O(N)$  with the size of the input image. The number of output bins shows only little influence; overall the single threaded [Cython] implementation has been stated at 30 Mpix/s (on a 3.4 GHz Intel core i7-2600).

### 1.4.3 Parallel implementation

The method based on histograms works well on a single processor but runs into problems requiring so called “atomic operations” when run in parallel. Processing pixels in the input data order causes write access conflicts which become less efficient with the increase of number of computing units (need of `atomic_operation`). This is the main limit of the method exposed previously; especially on GPU where hundreds of threads are executed simultaneously.

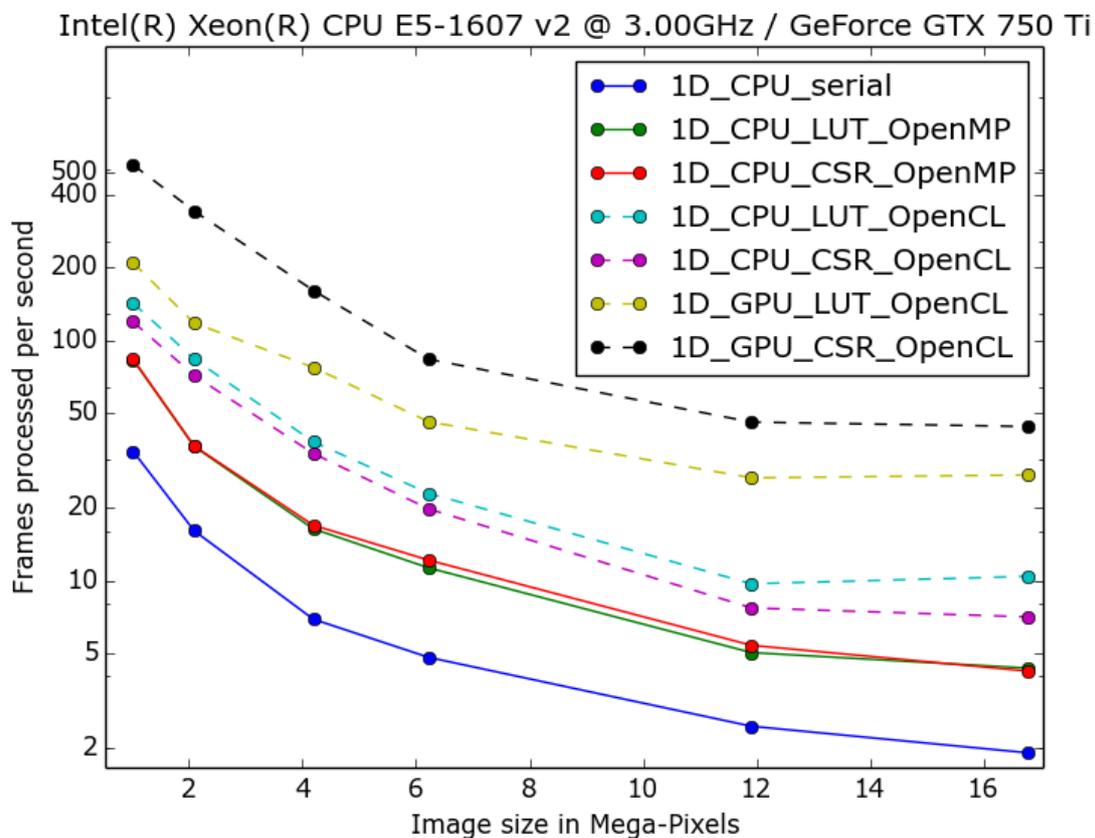
To overcome this limitation; instead of looking at where input pixels GO TO in the output image, we instead look at where the output pixels COME FROM in the input image. This transformation is called a “scatter to gather” transformation in parallel programming.

The correspondence between pixels and output bins can be stored in a look-up table (LUT) together with the pixel weight which make the integration look like a simple (if large and sparse) matrix vector product. This look-up table size depends on whether pixels are split over multiple bins and to exploit the sparse structure, both index and weight of the pixel have to be stored. We measured that 500 Mbytes are needed to store the LUT to integrate a 16 megapixels image, which fits onto a reasonable quality graphics card nowadays but can still be too large to fit on an entry-level graphics card.

By making this change we switched from a “linear read / random write” forward algorithm to a “random read / linear write” backward algorithm which is more suitable for parallelization. As a further improvement on the algorithm, the use of compressed sparse row (CSR) format was introduced, to store the LUT data. This algorithm was implemented both in [Cython]-OpenMP and OpenCL. The CSR approach has a double benefit: first, it reduces the size of the storage needed compared to the LUT by a factor two to three, offering the opportunity of working with larger images on the same hardware. Secondly, the CSR implementation in OpenCL is using an algorithm based on multiple parallel reductions where many execution threads are collaborating to calculate the content of a single bin. This makes it very well suited to run on GPUs and accelerators where hundreds to thousands of simultaneous threads are available.

When using OpenCL for the GPU we used a compensated (or *Kahan\_summation*), to reduce the error accumulation in the histogram summation (at the cost of more operations to be done). This allows accurate results to be obtained on cheap hardware that performs calculations in single precision floating-point arithmetic (32 bits) which are available on consumer grade graphic cards. Double precision operations are currently limited to high price and performance computing dedicated GPUs. The additional cost of Kahan summation, 4x more arithmetic operations, is hidden by smaller data types, the higher number of single precision units and that the GPU is usually limited by the memory bandwidth anyway.

The performances of the parallel implementation based on a LUT, stored in CSR format, can reach 750 MPix/s on recent multi-core computer with a mid-range graphics card. On multi-socket server featuring high-end GPUs like Tesla cards, the performances are similar with the additional capability to work on multiple detector simultaneously.



## 1.5 Related Work

We report here scientific software which are using pyFAI for azimuthal integration:

- “Dioptas” is a graphical user interface for calibrating and processing high pressure Xray diffraction experiment, developed by Clemens Perscher (APS, USA).
- “NanoPeakCell” allows the pre-treatment of serial crystallography written by Nicolas Coquelle (IBS, France)
- “Dpdak” is an open source tool for (online) analyzing large sequences of small angle scattering data [[Dpdak](#)]

## 1.6 Conclusion

The library pyFAI was developed with two main goals:

- Performing azimuthal integration with a clean programming interface.
- No compromise on the quality of the results is accepted: a careful management of the geometry and precise pixel splitting ensures total and local intensity preservation.

PyFAI is the first implementation of an azimuthal integration algorithm on a GPUs as far as we are aware of, and the stated twenty-fold speed up opens the door to a new kind of analysis, not even considered before. With a good interface close to the camera, we believe PyFAI is able to sustain the data streams from the next generation high-speed detectors.

### 1.6.1 Acknowledgments

Porting pyFAI to GPU would have not been possible without the financial support of LinkSCEEM-2 (RI-261600).

# COOKBOOK RECIPES

Cookbook are short tutorials: 1 page, 5 minutes to read.

## 2.1 Calibration of a diffraction setup

Author: Jérôme Kieffer

Date: 20/01/2015

Keywords: Calibration

Target: Scientists

**Associated video:** <http://www.edna-site.org/pub/calibration/calib.flv>

### 2.1.1 Review your calibration image

As viewer, try `fabio_viewer` from the `FabIO` package. If you need to pre-process your data, look at `pyFAI-average`. In this example we have used a “max filter” over 20 frames using `pyFAI-average`.

### 2.1.2 Get all additional data

- calibrant used, here LaB6
- the energy or the wavelength
- detector geometry
- masks, ...

### 2.1.3 Start `pyFAI-calib`

Use the man page (or `-help`) to see all options

### 2.1.4 Pick peaks

- A few (5) points in the most inner
- Increase the counter to indicate the ring number
- Pick some extra point in outer ring
- right click to pick a point !

### 2.1.5 Review the group of peaks

Press Enter to do so... and check the ring assignment

The position of the expected rings is overlaid to the image Un-zoom to view them !

### 2.1.6 Acquire some more control points

- Use the recalib to extract new data-points
- free/fix/bound then refine

### 2.1.7 Visualize the integrated patterns

- integrate to view the integrated pattern
- then extract a few extra rings ...
- the geometry is displayed on the screen

### 2.1.8 Quit

All different geometries have been saved into the .poni file. It can directly be used for integration

That's all.

## 2.2 Azimuthal integration using the graphical user interface

Author: Jérôme Kieffer

Date: 20/01/2015

Keywords: Integration

Target: Scientists

**Associated video:** <http://www.edna-site.org/pub/calibration/integration.flv>

### 2.2.1 Look at your integrated patterns

PyFAI can perform 1D or 2D integration. To view 1D patterns, I will use *grace* Let's look at the integrated patterns obtained during calibration.

As you can see, only the 10 rings used for calibration are well defined.

This file is a text file containing as header all metadata needed to determine the geometry.

2D integrated pattern (aka cake images) are EDF images. Try *fabio\_viewer* to see them.

Once again check the header of the file and the associated metadata.

### 2.2.2 Integrate a bunch of images

We will work with the 20 images used for the calibration.

### 2.2.3 Start pyFAI-intgrate

Either select files to process using the file-dialog or provide them on the command line.

### 2.2.4 Set the geometry

Simply load the PONI file and check the populated fields.

### 2.2.5 Azimuthal integration options

Check the dark/flat/ ... options Use the check-box to activate the option.

Do *NOT* forget to specify the number of radial bins !

### 2.2.6 Select the device for processing

Unless the processing will be done on the CPU using OpenMP.

Press OK to start the processing.

The generation of the Look-Up table takes a few seconds then all files get processed quickly

### 2.2.7 Run it again to perform caking

Same as previously ... but provide a number of azimuthal bins !

### 2.2.8 Visualize the integrated patterns

Once again I used *grace* and *fabio\_viewer* to display the result.

That's all.

TODO

TODO

For more in depth explanation, see the tutorials section.

more in depth explanation ... To come



# PYFAI SCRIPTS MANUAL

While pyFAI is first and foremost a Python library to be used by developers, a set of scripts is provided to process a full diffraction experiment on the command line without knowing anything about Python. Those scripts can be divided into 3 categories: pre-processing tools which prepare the dataset for the calibration tool. The calibration is the determination of the geometry of the experimental setup using Debye-Scherrer rings of a reference compound (or calibrant). Finally a full dataset can be integrated using different tools targeted at different experiments.

## Pre-processing tools:

- drawMask\_pymca: tool for drawing a mask on top of an image
- pyFAI-average: tool for averaging/median/... filtering images (i.e. for dark current)

## Calibration tools:

- pyFAI-calib: manually select the rings and refine the geometry
- pyFAI-recalib: automatic ring extraction to refine the geometry (deprecated: see “recalib” option in pyFAI-calib)
- MX-calibrate: Calibrate automatically a set of images taken at various detector distances
- check\_calib: checks the calibration of an image at the sub-pixel level (deprecated: see “validate” option in pyFAI-calib)

## Azimuthal integration tools:

- pyFAI-integrate: the only graphical interface for integration
- pyFAI-saxs: command line interface for small-angle scattering
- pyFAI-waxs: command line interface for powder diffraction
- diff\_tomo: diffraction mapping&tomography tool

## 3.1 Preprocessing tool: pyFAI-average

### 3.1.1 Purpose

This tool can be used to average out a set of dark current images using mean or median filter (along the image stack). One can also reject outliers by specifying a cutoff (remove cosmic rays / zingers from dark)

It can also be used to merge many images from the same sample when using a small beam and reduce the spottiness of Debye-Scherrer rings. In this case the “max-filter” is usually recommended.

### 3.1.2 Options:

Usage: pyFAI-average [options] -o output.edf file1.edf file2.edf ...

#### Options:

**--version** show program's version number and exit  
**-h, --help** show help message and exit  
**-o OUTPUT, --output=OUTPUT** Output/ destination of average image  
**-m METHOD, --method=METHOD** Method used for averaging, can be 'mean'(default) or 'median', 'min' or 'max'  
**-c CUTOFF, --cutoff=CUTOFF** Take the mean of the average +/- cutoff \* std\_dev.  
**-f FORMAT, --format=FORMAT** Output file/image format (by default EDF)  
**-v, --verbose** switch to verbose/debug mode

## 3.2 Mask generation tool: drawMask\_pymca

### 3.2.1 Purpose

Draw a mask, i.e. an image containing the list of pixels which are considered invalid (no scintillator, module gap, beam stop shadow, ...).

This will open a PyMca window and let you draw on the first image (provided) with different tools (brush, rectangle selection, ...). When you are finished, come back to the console and press enter. The mask image is saved into file1-masked.edf. Optionally the script will print the number of pixel masked and the intensity masked (as well on other files provided in input)

Usage: drawMask\_pymca [options] file1.edf file2.edf ...

### 3.2.2 Options:

**--version** show program's version number and exit  
**-h, --help** show help message and exit

Optionally the script will print the number of pixel masked and the intensity masked (as well on other files provided in input)

## 3.3 Calibration tool: pyFAI-calib

### 3.3.1 Purpose

Calibrate the diffraction setup geometry based on Debye-Sherrer rings images without a priori knowledge of your setup. You will need to provide a calibrant or a "d-spacing" file containing the spacing of Miller plans in Angstrom (in decreasing order). If you are using a standard calibrant, look at <https://github.com/kif/pyFAI/tree/master/calibration> or search in the American Mineralogist database: [AMD] or in the [COD]. The `-calibrant` option is mandatory !

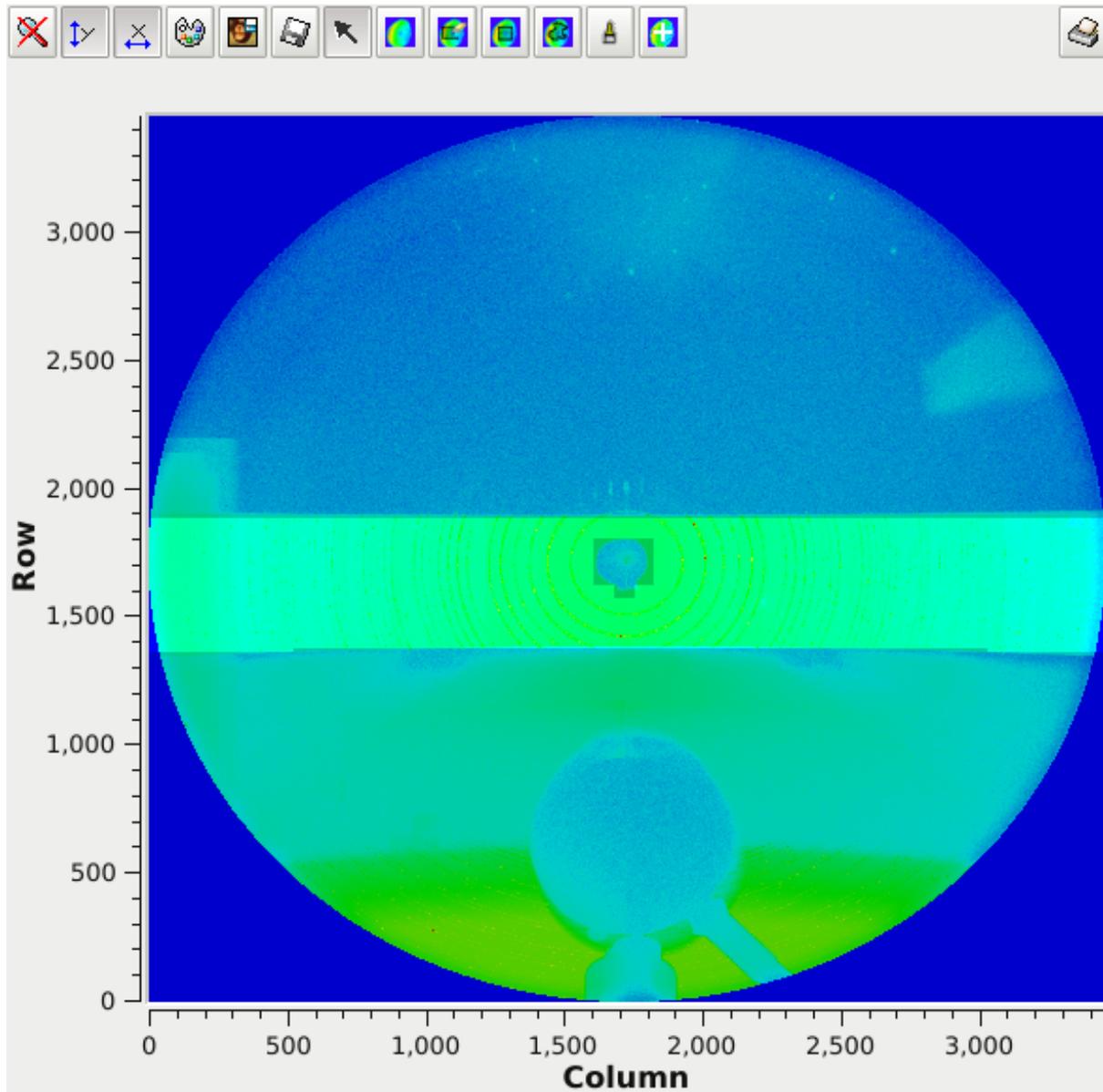
#### You will need in addition:

- The radiation energy (in keV) or its wavelength (in Å)
- The description of the detector: its name or its pixel size or the spline

file describing its distortion

#### Many options are available among those:

- dark-current / flat field corrections
- Masking of bad regions



- reconstruction of missing region (module based detectors)
- Polarization correction
- Automatic desaturation (time consuming!)
- Intensity weighted least-squares refinements

The output of this program is a “PONI” file containing the detector description and the 6 refined parameters (distance, center, rotation) and wavelength. An 1D and 2D diffraction patterns are also produced. (.dat and .azim files)

### 3.3.2 Usage:

```
pyFAI-calib [options] -w 1 -D detector -c calibrant.D imagefile.edf
```

### 3.3.3 Options:

- version** show program’s version number and exit
- h, --help** show this help message and exit
- o FILE, --out=FILE** Filename where processed image is saved
- v, --verbose** switch to debug/verbose mode
- c FILE, --calibrant=FILE** Calibrant name or file containing d-spacing of the reference sample (MANDATORY)
- w WAVELENGTH, --wavelength=WAVELENGTH** wavelength of the X-Ray beam in Angstrom
- e ENERGY, --energy=ENERGY** energy of the X-Ray beam in keV (hc=12.398419292keV.A)
- P POLARIZATION\_FACTOR, --polarization=POLARIZATION\_FACTOR** polarization factor, from -1 (vertical) to +1 (horizontal), default is None (no correction), synchrotrons are around 0.95
- b BACKGROUND, --background=BACKGROUND** Automatic background subtraction if no value are provided
- d DARK, --dark=DARK** list of dark images to average and subtract
- f FLAT, --flat=FLAT** list of flat images to average and divide
- s SPLINE, --spline=SPLINE** spline file describing the detector distortion
- D DETECTOR\_NAME, --detector=DETECTOR\_NAME** Detector name (instead of pixel size+spline)
- m MASK, --mask=MASK** file containing the mask (for image reconstruction)
- n NPT, --pt=NPT** file with datapoints saved. Default: basename.npt
- filter=FILTER** select the filter, either mean(default), max or median
- l DISTANCE, --distance=DISTANCE** sample-detector distance in millimeter
- poni1=PONI1** poni1 coordinate in meter
- poni2=PONI2** poni2 coordinate in meter
- rot1=ROT1** rot1 in radians
- rot2=ROT2** rot2 in radians
- rot3=ROT3** rot3 in radians

<b>--fix-dist</b>	fix the distance parameter
<b>--free-dist</b>	free the distance parameter
<b>--fix-poni1</b>	fix the poni1 parameter
<b>--free-poni1</b>	free the poni1 parameter
<b>--fix-poni2</b>	fix the poni2 parameter
<b>--free-poni2</b>	free the poni2 parameter
<b>--fix-rot1</b>	fix the rot1 parameter
<b>--free-rot1</b>	free the rot1 parameter
<b>--fix-rot2</b>	fix the rot2 parameter
<b>--free-rot2</b>	free the rot2 parameter
<b>--fix-rot3</b>	fix the rot3 parameter
<b>--free-rot3</b>	free the rot3 parameter
<b>--fix-wavelength</b>	fix the wavelength parameter
<b>--free-wavelength</b>	free the wavelength parameter
<b>--saturation=SATURATION</b>	consider all $\text{pixel} > \text{max} * (1 - \text{saturation})$ as saturated and reconstruct them
<b>--weighted</b>	weight fit by intensity, by default not.
<b>--npt=NPT_1D</b>	Number of point in 1D integrated pattern, Default: 1024
<b>--npt-azim=NPT_2D_AZIM</b>	Number of azimuthal sectors in 2D integrated images. Default: 360
<b>--npt-rad=NPT_2D_RAD</b>	Number of radial bins in 2D integrated images. Default: 400
<b>--unit=UNIT</b>	Valid units for radial range: 2th_deg, 2th_rad, $q_{\text{nm}}^{-1}$ , $q_{\text{A}}^{-1}$ , r_mm. Default: 2th_deg
<b>--no-gui</b>	force the program to run without a Graphical interface
<b>--no-interactive</b>	force the program to run and exit without prompting for refinements
<b>-r, --reconstruct</b>	Reconstruct image where data are masked or $< 0$ (for Pilatus detectors or detectors with modules)
<b>-g GAUSSIAN, --gaussian=GAUSSIAN</b>	Size of the gaussian kernel. Size of the gap (in pixels) between two consecutive rings, by default 100 Increase the value if the arc is not complete; decrease the value if arcs are mixed together.
<b>--square</b>	Use square kernel shape for neighbor search instead of diamond shape
<b>-p PIXEL, --pixel=PIXEL</b>	size of the pixel in micron

### 3.3.4 Example of usage:

#### Pilatus 1M image of Silver Behenate taken at ESRF-BM26:

```
pyFAI-calib -D Pilatus1M -c AgBh -r -w 1.0 test/testimages/Pilatus1M.edf
```

We use the parameter `-r` to reconstruct the missing part between the modules of the Pilatus detector.

### Half a FReLoN CCD image of Lanthanide hexaboride taken at ESRF-ID11:

```
pyFAI-calib -s test/testimages/halfccd.spline -c LaB6 -w 0.3 test/testimages/halfccd.edf -g 250
```

This image is rather spotty. We need to blur a lot to get the continuity of the rings. This is achieved by the `-g` parameter. While the sample is well diffracting and well known, the wavelength has been guessed. One should refine the wavelength when the peaks extracted are correct

All those images are part of the test-suite of pyFAI. To download them from internet, run

```
python setup.py build test
```

Downloaded test images are located in `tests/testimages`

## 3.4 Calibration tool: pyFAI-recalib

### 3.4.1 Purpose

Calibrate the diffraction setup geometry based on Debye-Sherrer rings images with a priori knowledge of your setup (an input PONI-file). You will need to provide a calibrant or a “d-spacing” file containing the spacing of Miller plans in Angstrom (in decreasing order). If you are using a standard calibrant, look at <https://github.com/kif/pyFAI/tree/master/calibration> Else, you will need a “d-spacing” file containing the spacing of Miller plans in Angstrom (in decreasing order), they can be found on the American Mineralogist database [AMD] or in the [COD]. The `-calibrant` option is mandatory !

**You will need in addition:**

- The radiation energy (in keV) or its wavelength (in A)

**Many option are available among those:**

- dark-current / flat field corrections
- Masking of bad regions
- Polarization correction
- Automatic desaturation (time consuming!)
- Intensity weighted least-squares refinements

The output of this program is a “PONI” file containing the detector description and the 6 refined parameters (distance, center, rotation) and wavelength. An 1D and 2D diffraction patterns are also produced. (.dat and .azim files)

The main difference with pyFAI-calib is the way control-point hence Debye-Sherrer rings are extracted. While pyFAI-calib relies on the contiguity of a region of peaks called massif; pyFAI-recalib knows approximaty the geometry and is able to select the region where the ring should be. From this region it selects automatically the various peaks; making pyFAI-recalib able to run without graphical interface and without human intervention (`-no-gui` `-no-interactive` options).

### 3.4.2 Usage:

```
pyFAI-recalib [options] -w 1 -p imagefile.poni -S calibrant.D imagefile.edf
```

### 3.4.3 Options:

- h, --help** show help message and exit
- V, --version** print version of the program and quit
- o FILE, --out=FILE** Filename where processed image is saved

**-v, --verbose** switch to debug/verbose mode  
**-S FILE, --spacing=FILE** file containing d-spacing of the reference sample (MANDATORY)  
**-w WAVELENGTH, --wavelength=WAVELENGTH** wavelength of the X-Ray beam in Angstrom  
**-e ENERGY, --energy=ENERGY** energy of the X-Ray beam in keV (hc=12.398419292keV.A)  
**-P POLARIZATION\_FACTOR, --polarization=POLARIZATION\_FACTOR** polarization factor, from -1 (vertical) to +1 (horizontal), default is None (no correction), synchrotrons are around 0.95  
**-b BACKGROUND, --background=BACKGROUND** Automatic background subtraction if no value are provided  
**-d DARK, --dark=DARK** list of dark images to average and subtract  
**-f FLAT, --flat=FLAT** list of flat images to average and divide  
**-s SPLINE, --spline=SPLINE** spline file describing the detector distortion  
**-D DETECTOR\_NAME, --detector=DETECTOR\_NAME** Detector name (instead of pixel size+spline)  
**-m MASK, --mask=MASK** file containing the mask (for image reconstruction)  
**-n NPT, --pt=NPT** file with datapoints saved. Default: basename.npt  
**--filter=FILTER** select the filter, either mean(default), max or median  
**-l DISTANCE, --distance=DISTANCE** sample-detector distance in millimeter  
**--poni1=PONI1** poni1 coordinate in meter  
**--poni2=PONI2** poni2 coordinate in meter  
**--rot1=ROT1** rot1 in radians  
**--rot2=ROT2** rot2 in radians  
**--rot3=ROT3** rot3 in radians  
**--fix-dist** fix the distance parameter  
**--free-dist** free the distance parameter  
**--fix-poni1** fix the poni1 parameter  
**--free-poni1** free the poni1 parameter  
**--fix-poni2** fix the poni2 parameter  
**--free-poni2** free the poni2 parameter  
**--fix-rot1** fix the rot1 parameter  
**--free-rot1** free the rot1 parameter  
**--fix-rot2** fix the rot2 parameter  
**--free-rot2** free the rot2 parameter  
**--fix-rot3** fix the rot3 parameter  
**--free-rot3** free the rot3 parameter  
**--fix-wavelength** fix the wavelength parameter  
**--free-wavelength** free the wavelength parameter  
**--saturation=SATURATION** consider all pixel>max\*(1-saturation) as saturated and reconstruct them

**--weighted** weight fit by intensity, by default not.

**--npt=NPT\_1D** Number of point in 1D integrated pattern, Default: 1024

**--npt-azim=NPT\_2D\_AZIM** Number of azimuthal sectors in 2D integrated images. Default: 360

**--npt-rad=NPT\_2D\_RAD** Number of radial bins in 2D integrated images. Default: 400

**--unit=UNIT** Valid units for radial range: 2th\_deg, 2th\_rad, q\_nm<sup>-1</sup>, q\_A<sup>-1</sup>, r\_mm. Default: 2th\_deg

**--no-gui** force the program to run without a Graphical interface

**--no-interactive** force the program to run and exit without prompting for refinements

**-r MAX\_RINGS, --ring=MAX\_RINGS** maximum number of rings to extract. Default: all accessible

**-p FILE, --poni=FILE** file containing the diffraction parameter (poni-file). MANDATORY

**-k, --keep** Keep existing control point and append new

### 3.4.4 Tips & Tricks

PONI files are ASCII files and each new refinement adds an entry into the file. So if you are unhappy with the last step, just edit this file and remove the last entry (timestamps will help you).

## 3.5 Calibration tool: check\_calib

### 3.5.1 Purpose

Check\_calib is a research tool aiming at validating both the geometric calibration and everything else like flat-field correction, distortion correction, at a sub-pixel level.

Note that *check\_calib* program is obsolete as the same functionality is available from within pyFAI-calib, using the *validate* command in the refinement process.

### 3.5.2 Usage:

```
check_calib [options] -p param.poni image.edf
```

### 3.5.3 Options:

**-h, --help** show this help message and exit

**-V, --version -v, --verbose** switch to debug mode

**-d FILE, --dark FILE** file containing the dark images to subtract

**-f FILE, --flat FILE** file containing the flat images to divide

**-m FILE, --mask FILE** file containing the mask

**-p FILE, --poni FILE** file containing the diffraction parameter (poni-file)

**-e ENERGY, --energy ENERGY**

energy of the X-Ray beam in keV (hc=12.398419292keV.A)

**-w WAVELENGTH, --wavelength WAVELENGTH** wavelength of the X-Ray beam in Angstrom

### 3.5.4 Arguments:

FILE Image file to check calibration for

## 3.6 Calibration tool: MX-calibrate

### 3.6.1 Purpose

Calibrate automatically a set of frames taken at various sample-detector distance.

This tool has been developed for ESRF MX-beamlines where an acceptable calibration is usually present in the header of the image. PyFAI reads it and does a “recalib” on each of them before exporting a linear regression of all parameters versus this distance.

Most standard calibrants are directly installed together with pyFAI. If you prefer using your own, you can provide a “d-spacing” file containing the spacing of Miller plans in Angstrom (in decreasing order). Most crystal powders used for calibration are available in the American Mineralogist database [AMD] or in the [COD].

### 3.6.2 Usage:

MX-Calibrate -w 1.54 -c CeO2 file1.cbf file2.cbf ...

### 3.6.3 Options:

- h, --help** show this help message and exit
- V, --version** print version of the program and quit
- v, --verbose** switch to debug/verbose mode
- c FILE, --calibrant FILE** calibrant name or file containing d-spacing of the calibrant reference sample (MANDATORY)
- w WAVELENGTH, --wavelength=WAVELENGTH** wavelength of the X-Ray beam in Angstrom
- e ENERGY, --energy=ENERGY** energy of the X-Ray beam in keV (hc=12.398419292keV.A)
- P POLARIZATION\_FACTOR, --polarization=POLARIZATION\_FACTOR** polarization factor, from -1 (vertical) to +1 (horizontal), default is 0, synchrotrons are around 0.95
- b BACKGROUND, --background=BACKGROUND** Automatic background subtraction if no value are provided
- d DARK, --dark=DARK** list of dark images to average and subtract
- f FLAT, --flat=FLAT** list of flat images to average and divide
- s SPLINE, --spline=SPLINE** spline file describing the detector distortion
- p PIXEL, --pixel=PIXEL** size of the pixel in micron
- D DETECTOR\_NAME, --detector=DETECTOR\_NAME** Detector name (instead of pixel size+spline)
- m MASK, --mask=MASK** file containing the mask (for image reconstruction)
- filter=FILTER** select the filter, either mean(default), max or median
- saturation=SATURATION** consider all pixel>max\*(1-saturation) as saturated and reconstruct them

**-r MAX\_RINGS, --ring=MAX\_RINGS** maximum number of rings to extract

**--weighted** weight fit by intensity

**-l DISTANCE, --distance=DISTANCE** sample-detector distance in millimeter

**--no-tilt** refine the detector tilt

**--poni1=PONI1** poni1 coordinate in meter

**--poni2=PONI2** poni2 coordinate in meter

**--rot1=ROT1** rot1 in radians

**--rot2=ROT2** rot2 in radians

**--rot3=ROT3** rot3 in radians

**--fix-dist** fix the distance parameter

**--free-dist** free the distance parameter

**--fix-poni1** fix the poni1 parameter

**--free-poni1** free the poni1 parameter

**--fix-poni2** fix the poni2 parameter

**--free-poni2** free the poni2 parameter

**--fix-rot1** fix the rot1 parameter

**--free-rot1** free the rot1 parameter

**--fix-rot2** fix the rot2 parameter

**--free-rot2** free the rot2 parameter

**--fix-rot3** fix the rot3 parameter

**--free-rot3** free the rot3 parameter

**--fix-wavelength** fix the wavelength parameter

**--free-wavelength** free the wavelength parameter

**--no-gui** force the program to run without a Graphical interface

**--gui** force the program to run with a Graphical interface

**--no-interactive** force the program to run and exit without prompting for refinements

**--interactive** force the program to prompt for refinements

**--peak-picker PEAKPICKER** Uses the 'massif' or the 'blob' peak-picker algorithm (default: blob)

## 3.7 Integration tool: pyFAI-integrate

### 3.7.1 Purpose

PyFAI-integrate is a graphical interface (based on Python/Qt4) to perform azimuthal integration on a set of files. It exposes most of the important options available within pyFAI and allows you to select a GPU (or an openCL platform) to perform the calculation on.

### 3.7.2 Usage

pyFAI-integrate [options] file1.edf file2.edf ...

Poni File	<input type="text" value="rkospace/pyFAI/test/testimages/Frelon2k.poni"/>	<input type="button" value="..."/>	<input type="button" value="save to File"/>
Detector	<input type="text" value="Detector"/>	Wavelength (m)	<input type="text" value="9.9e-11"/>
Pixel1 (m)	<input type="text" value="4.683152e-05"/>	Pixel2 (m)	<input type="text" value="4.722438e-05"/>
Spline file	<input type="text" value="me/kieffer/workspace/pyFAI/test/testimages/frelon.spline"/>		<input type="button" value="..."/>
Distance (m)	<input type="text" value="0.1057363"/>	Rotation 1 (rad)	<input type="text" value="0.027767"/>
Poni 1 (m)	<input type="text" value="0.05301968"/>	Rotation 2 (rad)	<input type="text" value="0.016991"/>
Poni 2 (m)	<input type="text" value="0.05660461"/>	Rotation 3 (rad)	<input type="text" value="-1.8e-05"/>

<input type="checkbox"/>	Mask File	<input type="text"/>	<input type="button" value="..."/>
<input type="checkbox"/>	Dark Current	<input type="text"/>	<input type="button" value="..."/>
<input type="checkbox"/>	Flat Field	<input type="text"/>	<input type="button" value="..."/>
<input type="checkbox"/>	Dummy value	<input type="text"/>	delta dummy <input type="text"/>
<input checked="" type="checkbox"/>	Polarization factor	<input type="text" value="0.95"/>	<input checked="" type="checkbox"/> Solid Angle corrections

Radial units:	<input checked="" type="radio"/> $2\theta$ ( $^\circ$ )	<input type="radio"/> $2\theta$ (rad)	<input type="radio"/> $q$ (1/nm)	<input type="radio"/> $q$ (1/Å)	<input type="radio"/> $r$ (mm)
	Number of radial points	<input type="text" value="1400"/>	<input type="checkbox"/>	Std-err (Poisson law)	
<input type="checkbox"/>	Number of azimuthal points (2D)	<input type="text"/>	<input type="checkbox"/>	$\chi$ discontinuity at 0	
<input type="checkbox"/>	Radial range	<input type="text"/>	<input type="text"/>		
<input type="checkbox"/>	Azimuthal range	<input type="text"/>	<input type="text"/>		

<input checked="" type="checkbox"/>	Use OpenCL	Platform	<input type="text" value="AMD Accelerat"/>	Device	<input type="text" value="Intel(R) Core(T"/>
-------------------------------------	------------	----------	--	--------	--

<input type="text" value="0%"/>	<input type="button" value="Help"/>	<input type="button" value="Reset"/>	<input type="button" value="Save"/>	<input type="button" value="Cancel"/>	<input type="button" value="OK"/>
---------------------------------	-------------------------------------	--------------------------------------	-------------------------------------	---------------------------------------	-----------------------------------

### 3.7.3 Options:

- version** show program's version number and exit
- h, --help** show help message and exit
- v, --verbose** switch to verbose/debug mode
- o OUTPUT, --output=OUTPUT** Directory or file where to store the output data

### 3.7.4 Tips & Tricks:

PyFAI-integrate saves all parameters in a `.azimint.json` (hidden) file. This JSON file is an ascii file which can be edited and used to configure online data analysis using the LImA plugin of pyFAI.

Nota: there is bug in debian6 making the GUI crash (to be fixed inside pyqt) <http://bugs.debian.org/cgi-bin/bugreport.cgi?bug=697348>

## 3.8 Integration tool: diff\_tomo

### 3.8.1 Purpose

Azimuthal integration for diffraction tomography.

Diffraction tomography is an experiment where 2D diffraction patterns are recorded while performing a 2D scan, one (the slowest) in rotation around the sample center and the other (the fastest) along a translation through the sample. Diff\_tomo is a script (based on pyFAI and h5py) which allows the reduction of this 4D dataset into a 3D dataset containing the rotations angle (hundreds), the translation step (hundreds) and the many diffraction angles (thousands). The resulting dataset can be opened using PyMca roitool where the 1d dataset has to be selected as last dimension. This file is not (yet) NeXus compliant.

This tool can be used for mapping experiments if one considers the slow scan direction as the rotation.

tips: If the number of files is too large, use double quotes around `"*.edf"`

### 3.8.2 Usage:

```
diff_tomo [options] -p ponifile imagefiles*
```

### 3.8.3 Options:

- version** show program's version number and exit
- h, --help** show help message and exit
- o FILE, --output=FILE** HDF5 File where processed sinogram was saved
- v, --verbose** switch to verbose/debug mode
- P FILE, --prefix=FILE** Prefix or common base for all files
- e EXTENSION, --extension=EXTENSION** Process all files with this extension
- t NTRANS, --nTrans=NTRANS** number of points in translation
- r NROT, --nRot=NROT** number of points in rotation
- c NDIFF, --nDiff=NDIFF** number of points in diffraction powder pattern
- d FILE, --dark=FILE** list of dark images to average and subtract
- f FILE, --flat=FILE** list of flat images to average and divide

- m FILE, --mask=FILE** file containing the mask
- p FILE, --poni=FILE** file containing the diffraction parameter (poni-file)
- O OFFSET, --offset=OFFSET** do not process the first files
- g, --gpu** process using OpenCL on GPU

Most of those options are mandatory to define the structure of the dataset.

## 3.9 Integration tool: pyFAI-saxs

### 3.9.1 Purpose

Azimuthal integration for SAXS users.

pyFAI-saxs is the SAXS script of pyFAI that allows data reduction (azimuthal integration) for Small Angle Scattering with output axis in q space.

### 3.9.2 Usage:

```
pyFAI-saxs -p=param.poni -w1.54e-9 file.edf file2.edf file3.edf
```

#### Options:

- version** show program's version number and exit
- h, --help** show this help message and exit
- p PONIFILE** PyFAI parameter file (.poni)
- n NPT** Number of points in radial dimension
- w WAVELENGTH, --wavelength=WAVELENGTH** wavelength of the X-Ray beam in Angstrom
- e ENERGY, --energy=ENERGY** energy of the X-Ray beam in keV (hc=12.398419292keV.A)
- u DUMMY, --dummy=DUMMY** dummy value for dead pixels
- U DELTA\_DUMMY, --delta\_dummy=DELTA\_DUMMY** delta dummy value
- m MASK, --mask=MASK** name of the file containing the mask image
- d DARK, --dark=DARK** name of the file containing the dark current
- f FLAT, --flat=FLAT** name of the file containing the flat field
- P POLARIZATION\_FACTOR, --polarization=POLARIZATION\_FACTOR** Polarization factor, from -1 (vertical) to +1 (horizontal), default is None for no correction, synchrotrons are around 0.95
- error-model=ERROR\_MODEL** Error model to use. Currently on 'poisson' is implemented
- unit=UNIT** unit for the radial dimension: can be q\_nm^-1, q\_A^-1, 2th\_deg, 2th\_rad or r\_mm
- ext=EXT** extension of the regrouped filename (.dat)

## 3.10 Integration tool: pyFAI-saxs

### 3.10.1 Purpose

Azimuthal integration for WAXS users.

pyFAI-waxs is the script of pyFAI that allows data reduction (azimuthal integration) for Wide Angle Scattering to produce X-Ray Powder Diffraction Pattern with output axis in 2-theta space.

### 3.10.2 Usage:

```
pyFAI-waxs -p param.poni [options] file1.edf file2.edf ...
```

### 3.10.3 Options:

- version** show program's version number and exit
- h, --help** show this help message and exit
- p PONIFILE** PyFAI parameter file (.poni) MANDATORY
- n NPT** Number of points in radial dimension
- w WAVELENGTH, --wavelength=WAVELENGTH** wavelength of the X-Ray beam in Angstrom
- e ENERGY, --energy=ENERGY** energy of the X-Ray beam in keV (hc=12.398419292keV.A)
- u DUMMY, --dummy=DUMMY** dummy value for dead pixels
- U DELTA\_DUMMY, --delta\_dummy=DELTA\_DUMMY** delta dummy value
- m MASK, --mask=MASK** name of the file containing the mask image
- d DARK, --dark=DARK** name of the file containing the dark current
- f FLAT, --flat=FLAT** name of the file containing the flat field
- P POLARIZATION\_FACTOR, --polarization=POLARIZATION\_FACTOR** Polarization factor, from -1 (vertical) to +1 (horizontal), default is None for no correction, synchrotrons are around 0.95
- error-model=ERROR\_MODEL** Error model to use. Currently on 'poisson' is implemented
- unit=UNIT** unit for the radial dimension: can be q\_nm<sup>-1</sup>, q\_A<sup>-1</sup>, 2th\_deg, 2th\_rad or r\_mm
- ext=EXT** extension of the regrouped filename (.xy)
- multi** Average out all frame in a file before integrating
- average AVERAGE** Method for averaging out: can be 'mean' (default), 'min', 'max' or 'median'
- do-2D** Perform 2D integration in addition to 1D

pyFAI-waxs is the script of pyFAI that allows data reduction (azimuthal integration) for Wide Angle Scattering to produce X-Ray Powder Diffraction Pattern with output axis in 2-theta space.

# DESIGN OF THE PYTHON FAST AZIMUTHAL INTEGRATION LIBRARY

Author: Jérôme Kieffer

Date: 18/12/2014

Keywords: Design

Target: Developers interested in using the library

Reference: API documentation

## 4.1 Design of the Python Fast Azimuthal Integrator

Author: Jérôme Kieffer

Date: 20/03/2015

Keywords: Design

Target: Developers interested in using the library

Reference: API documentation

### 4.1.1 Abstract

The core part of pyFAI is the `AzimuthalIntegrator` objects, named *ai* hereafter. This document describes the two important methods of the class, how it is related to `Detector`, `Geometry`, and integration engines.

One of the core idea is to have a complete representation of the geometry and perform the azimuthal integration as a single geometrical re-binning which take into account all effects like:

- Detector distortion
- Polar transformation
- assignment to the output space

This document focuses on the core of pyFAI while peripheral code dealing with graphical user interfaces, image analysis online data analysis integration are not covered.

### 4.1.2 `AzimuthalIntegrator`

This class is the core of pyFAI, and it is the only one likely to be used by external developers/users. It is usually instantiated via a function of the module to load a poni-file:

As one can see, the *ai* contains the detector geometry (type, pixel size, distortion) as well as the geometry of the experimental setup. The geometry is given in two equivalent forms: the internal representation of pyFAI (second line) and the one used by FIT2D.

The *ai* is responsible for azimuthal integration, either the integration along complete ring, called full-integration, obtained via *ai.integrate1d* method. The sector-wise integration is obtained via the *ai.integrate2d* method. The options for those two methods are really similar and differ only by the parameters related to the azimuthal dimension of the averaging for *ai.integrate2d*.

### Azimuthal integration methods

Both integration method take as first argument the image coming from the detector as a numpy array. This is the only mandatory parameter.

Important parameters are the number of bins in radial and azimuthal dimensions. Other parameters are the pre-processing information like dark and flat pixel wise correction (as array), the polarization factor and the solid-angle correction to be applied.

Because multiple radial output space are possible (q, r, 2theta) each with multiple units, if one wants to avoid interpolation, it is important to export directly the data in the destination space, specifying the `unit="2th_deg"` or `"q_nm^-1"`

Many more option exists, please refer to the documentation of AzimuthalIntegration [integrate\\_](#)

The AzimuthalIntegration class inherits from the Geometry class and hold references to configured rebinning engines.

## 4.1.3 Geometry

The Geometry class contains a reference to the detector (composition) and the logic to calculate the position in space of the various pixels. All arrays in the class are cached and calculated on demand.

The Geometry class relies on the detector to provide the pixel position in space and subsequently transforms it in 2theta coordinates, or q, chi, r ... This can either be performed in the class itself or by calling function in the parallel implemented Cython module `_geometry`. Those transformation could be GPU-ized in the future.

## 4.1.4 Detector

PyFAI deals only with area detector, indexed in 2 dimension but can handle pixel located in a 3D space.

The *pyFAI.detectors* module contains the master *Detector* class which is capable of describing any detector. About 40 types of detectors, inheriting and specializing the *Detector* class are provided, offering convenient access to most commercial detectors. A factory is provided to easily instantiate a detector from its name.

A detector class is responsible for two main tasks:

- provide the coordinate in space of any pixel position (center, corner, ...)
- Handle the mask: some detector feature automatic mask calculation (i.e. module based detectors).

The distortion of the detector is handled here and could be GPU-ized in the future.

## 4.1.5 Rebinning engines

Once the geometry (radial and azimuthal coordinates) calculated for every pixel on the detector, the image from the detector is rebinned into the output space. Two types of rebinning engines exists:

**Histograms** They take each single pixel from the image and transfer it to the destination bin, like histograms do. This family of algorithms is rather easy to implement and provides good single threaded performances, but it is hard to parallelize (efficiently) due to the need of atomic operations.

**Sparse matrix multiplication** By recording where every single ends one can transform the previous histogram into a large sparse matrix multiplication which is either stored as a Look-Up Table (actually an array of struct, also called LIL) or more efficiently in the **CSR\_** format. Those rebinning engines are trivially parallel and provide the best performances.

#### 4.1.6 Pixel splitting

Three levels of pixel splitting schemes are available within pyFAI:

**No splitting** The whole intensity is assigned to the center of the pixel and rebinned using a simple histogram

**Bounding box pixel splitting** The pixel is abstracted by a box surrounding it with, making calculation easier but blurring a bit the image

**Tight pixel splitting** The pixel is represented by its actual corner position, offering a very precise positioning in space.

The main issue with pixel splitting arose from 2D integration and the handling of pixel laying on the chi-discontinuity.

#### 4.1.7 References:

:: `_integrate`: <http://pythonhosted.org/pyFAI/api/pyFAI.html#pyFAI.AzimuthalIntegrator.AzimuthalIntegrator.integrate1d>

:: `_CSR`: [http://en.wikipedia.org/wiki/Sparse\\_matrix](http://en.wikipedia.org/wiki/Sparse_matrix)



# PYFAI API

This chapter describes the programming interface of pyFAI, so what you can expect after having launched ipython and typed: ..

```
import pyFAI
```

The most important class is `AzimuthalIntegrator` which is an object containing both the geometry (it inherits from `Geometry`, another class) and exposes important methods (functions) like `integrate1d` and `integrate2d`.

## 5.1 pyFAI Package

```
pyFAI.__init__.tests()
```

## 5.2 azimuthalIntegrator Module

```
class pyFAI.azimuthalIntegrator.AzimuthalIntegrator (dist=1, poni1=0, poni2=0,
                                                    rot1=0, rot2=0, rot3=0,
                                                    pixel1=None, pixel2=None,
                                                    splineFile=None, detector=None, wavelength=None)
```

Bases: `pyFAI.geometry.Geometry`

This class is an azimuthal integrator based on P. Boesecke's geometry and histogram algorithm by Manolo S. del Rio and V.A Sole

All geometry calculation are done in the `Geometry` class

main methods are:

```
>>> tth, I = ai.integrate1d(data, npt, unit="2th_deg")
>>> q, I, sigma = ai.integrate1d(data, npt, unit="q_nm^-1", error_model="poisson")
>>> regrouped = ai.integrate2d(data, npt_rad, npt_azim, unit="q_nm^-1")[0]
```

**DEFAULT\_METHOD = 'splitbbox'**

**array\_from\_unit** (*shape, typ='center', unit=2th\_deg*)

Generate an array of position in different dimention (R, Q, 2Theta)

### Parameters

- **shape** (*ndarray.shape*) – shape of the expected array
- **typ** (*str*) – “center”, “corner” or “delta”
- **unit** (*pyFAI.units.Enum*) – can be Q, TTH, R for now

**Returns** R, Q or 2Theta array depending on unit

**Return type** ndarray

**create\_mask** (*data*, *mask=None*, *dummy=None*, *delta\_dummy=None*, *mode='normal'*)

Combines various masks into another one.

**Parameters**

- **data** (*ndarray*) – input array of data
- **mask** (*ndarray*) – input mask (if none, self.mask is used)
- **dummy** (*float*) – value of dead pixels
- **delta\_dumy** – precision of dummy pixels
- **mode** (*str*) – can be “normal” or “numpy” (inverted) or “where” applied to the mask

**Returns** the new mask

**Return type** ndarray of bool

This method combine two masks (dynamic mask from *data* & *dummy* and *mask*) to generate a new one with the ‘or’ binary operation. One can adjust the level, with the *dummy* and the *delta\_dummy* parameter, when you consider the *data* values needs to be masked out.

This method can work in two different *mode*:

- “normal”: False for valid pixels, True for bad pixels
- “numpy”: True for valid pixels, false for others

This method tries to accomodate various types of masks (like valid=0 & masked=-1, ...) and guesses if an input mask needs to be inverted.

**dark\_correction** (*data*, *dark=None*)

Correct for Dark-current effects. If dark is not defined, correct for a dark set by “set\_darkfiles”

**Parameters**

- **data** – input ndarray with the image
- **dark** – ndarray with dark noise or None

**Returns** 2tuple: corrected\_data, dark\_actually used (or None)

**darkcurrent**

**empty**

**flat\_correction** (*data*, *flat=None*)

Correct for flat field. If flat is not defined, correct for a flat set by “set\_flatfiles”

**Parameters**

- **data** – input ndarray with the image
- **dark** – ndarray with dark noise or None

**Returns** 2tuple: corrected\_data, flat\_actually used (or None)

**flatfield**

**get\_darkcurrent** ()

**get\_empty** ()

**get\_flatfield** ()

**integrate1d** (*data*, *npt*, *filename=None*, *correctSolidAngle=True*, *variance=None*, *error\_model=None*, *radial\_range=None*, *azimuth\_range=None*, *mask=None*, *dummy=None*, *delta\_dummy=None*, *polarization\_factor=None*, *dark=None*, *flat=None*, *method='lut'*, *unit=q\_nm^-1*, *safe=True*, *normalization\_factor=None*, *block\_size=32*, *profile=False*)

Calculate the azimuthal integrated Saxes curve in  $q(\text{nm}^{-1})$  by default

Multi algorithm implementation (tries to be bullet proof), suitable for SAXS, WAXS, ... and much more

#### Parameters

- **data** (*ndarray*) – 2D array from the Detector/CCD camera
- **npt** (*int*) – number of points in the output pattern
- **filename** (*str*) – output filename in 2/3 column ascii format
- **correctSolidAngle** (*bool*) – correct for solid angle of each pixel if True
- **variance** (*ndarray*) – array containing the variance of the data. If not available, no error propagation is done
- **error\_model** (*str*) – When the variance is unknown, an error model can be given: “poisson” (variance = I), “azimuthal” (variance =  $(I - \langle I \rangle)^2$ )
- **radial\_range** (*(float, float), optional*) – The lower and upper range of the radial unit. If not provided, range is simply (data.min(), data.max()). Values outside the range are ignored.
- **azimuth\_range** (*(float, float), optional*) – The lower and upper range of the azimuthal angle in degree. If not provided, range is simply (data.min(), data.max()). Values outside the range are ignored.
- **mask** (*ndarray*) – array (same size as image) with 1 for masked pixels, and 0 for valid pixels
- **dummy** (*float*) – value for dead/masked pixels
- **delta\_dummy** (*float*) – precision for dummy value
- **polarization\_factor** (*float*) – polarization factor between -1 (vertical) and +1 (horizontal). 0 for circular polarization or random, None for no correction
- **dark** (*ndarray*) – dark noise image
- **flat** (*ndarray*) – flat field image
- **method** (*str*) – can be “numpy”, “cython”, “BBox” or “splitpixel”, “lut”, “csr”, “nosplit\_csr”, “full\_csr”, “lut\_ocl” and “csr\_ocl” if you want to go on GPU. To Specify the device: “csr\_ocl\_1,2”
- **unit** (*pyFAI.units.Enum*) – Output units, can be “q\_nm<sup>-1</sup>”, “q\_A<sup>-1</sup>”, “2th\_deg”, “2th\_rad”, “r\_mm” for now
- **safe** (*bool*) – Do some extra checks to ensure LUT/CSR is still valid. False is faster.
- **normalization\_factor** (*float*) – Value of a normalization monitor

**Returns** q/2th/r bins center positions and regrouped intensity (and error array if variance or variance model provided).

**Return type** 2 or 3-tuple of ndarrays

```
integrate2d(data, npt_rad, npt_azim=360, filename=None, correctSolidAngle=True, variance=None, error_model=None, radial_range=None, azimuth_range=None, mask=None, dummy=None, delta_dummy=None, polarization_factor=None, dark=None, flat=None, method='bbox', unit=q_nm^-1, safe=True, normalization_factor=None)
```

Calculate the azimuthal regrouped 2d image in q(nm<sup>-1</sup>)/chi(deg) by default

Multi algorithm implementation (tries to be bullet proof)

#### Parameters

- **data** (*ndarray*) – 2D array from the Detector/CCD camera
- **npt\_rad** (*int*) – number of points in the radial direction

- **npt\_azim** (*int*) – number of points in the azimuthal direction
- **filename** (*str*) – output image (as edf format)
- **correctSolidAngle** (*bool*) – correct for solid angle of each pixel if True
- **variance** (*ndarray*) – array containing the variance of the data. If not available, no error propagation is done
- **error\_model** (*str*) – When the variance is unknown, an error model can be given: “poisson” (variance = I), “azimuthal” (variance =  $(I - \langle I \rangle)^2$ )
- **radial\_range** (*(float, float, optional)*) – The lower and upper range of the radial unit. If not provided, range is simply (data.min(), data.max()). Values outside the range are ignored.
- **azimuth\_range** (*(float, float, optional)*) – The lower and upper range of the azimuthal angle in degree. If not provided, range is simply (data.min(), data.max()). Values outside the range are ignored.
- **mask** (*ndarray*) – array (same size as image) with 1 for masked pixels, and 0 for valid pixels
- **dummy** (*float*) – value for dead/masked pixels
- **delta\_dummy** (*float*) – precision for dummy value
- **polarization\_factor** (*float*) – polarization factor between -1 (vertical) and +1 (horizontal). 0 for circular polarization or random, None for no correction
- **dark** (*ndarray*) – dark noise image
- **flat** (*ndarray*) – flat field image
- **method** (*str*) – can be “numpy”, “cython”, “BBox” or “splitpixel”, “lut”, “csr; “lut\_ocl” and “csr\_ocl” if you want to go on GPU. To Specify the device: “csr\_ocl\_1,2”
- **unit** (*pyFAI.units.Enum*) – Output units, can be “q\_nm<sup>-1</sup>”, “q\_A<sup>-1</sup>”, “2th\_deg”, “2th\_rad”, “r\_mm” for now
- **safe** (*bool*) – Do some extra checks to ensure LUT is still valid. False is faster.
- **normalization\_factor** (*float*) – Value of a normalization monitor

**Returns** azimuthally regrouped intensity, q/2theta/r pos. and chi pos.

**Return type** 3-tuple of ndarrays (2d, 1d, 1d)

**makeHeaders** (*hdr='#', dark=None, flat=None, polarization\_factor=None, normalization\_factor=None*)

#### Parameters

- **hdr** (*str*) – string used as comment in the header
- **dark** – save the darks filenames (default: no)
- **flat** – save the flat filenames (default: no)
- **polarization\_factor** (*float*) – the polarization factor

**Returns** the header

**Return type** str

**reset** ()

Reset azimuthal integrator in addition to other arrays.

**save1D** (*filename, dim1, I, error=None, dim1\_unit=2th\_deg, dark=None, flat=None, polarization\_factor=None, normalization\_factor=None*)

#### Parameters

- **filename** (*str*) – the filename used to save the 1D integration
- **dim1** (*numpy.ndarray*) – the x coordinates of the integrated curve
- **I** (*numpy.ndarray*) – The integrated intensity
- **error** (*numpy.ndarray or None*) – the error bar for each intensity
- **dim1\_unit** (*pyFAI.units.Unit*) – the unit of the dim1 array
- **dark** – save the darks filenames (default: no)
- **flat** – save the flat filenames (default: no)
- **polarization\_factor** (*float*) – the polarization factor
- **normalization\_factor** (*float*) – the monitor value

This method save the result of a 1D integration.

**save2D** (*filename, I, dim1, dim2, error=None, dim1\_unit=2th\_deg, dark=None, flat=None, polarization\_factor=None, normalization\_factor=None*)

#### Parameters

- **filename** (*str*) – the filename used to save the 2D histogram
- **dim1** (*numpy.ndarray*) – the 1st coordinates of the histogram
- **dim2** – the 2nd coordinates of the histogram
- **I** (*numpy.ndarray*) – The integrated intensity
- **error** (*numpy.ndarray or None*) – the error bar for each intensity
- **dim1\_unit** (*pyFAI.units.Unit*) – the unit of the dim1 array
- **dark** – save the darks filenames (default: no)
- **flat** – save the flat filenames (default: no)
- **polarization\_factor** (*float*) – the polarization factor
- **normalization\_factor** (*float*) – the monitor value

This method save the result of a 2D integration.

**saxs** (*\*arg, \*\*kw*)

decorator that deprecates the use of a function

**separate** (*data, npt\_rad=1024, npt\_azim=512, unit='2th\_deg', percentile=50, mask=None, restore\_mask=True*)

Separate bragg signal from powder/amorphous signal using azimuthal integration, median filtering and projected back before subtraction.

#### Parameters

- **data** – input image as numpy array
- **npt\_rad** – number of radial points
- **npt\_azim** – number of azimuthal points
- **unit** – unit to be used for integration
- **percentile** – which percentile use for cutting out
- **mask** – masked out pixels array
- **restore\_mask** – masked pixels have the same value as input data provided

**Returns** bragg, amorphous

**set\_darkcurrent** (*dark*)

**set\_darkfiles** (*files=None, method='mean'*)

**Parameters**

- **files** (*str or list(str) or None*) – file(s) used to compute the dark.
- **method** (*str*) – method used to compute the dark, “mean” or “median”

Set the dark current from one or multiple files, averaged according to the method provided

**set\_empty** (*value*)

**set\_flatfield** (*flat*)

**set\_flatfiles** (*files, method='mean'*)

**Parameters**

- **files** (*str or list(str) or None*) – file(s) used to compute the dark.
- **method** (*str*) – method used to compute the dark, “mean” or “median”

Set the flat field from one or multiple files, averaged according to the method provided

**setup\_CSR** (*shape, npt, mask=None, pos0\_range=None, pos1\_range=None, mask\_checksum=None, unit=2th\_deg, split='bbox'*)

Prepare a look-up-table

**Parameters**

- **shape** (*(int, int)*) – shape of the dataset
- **npt** (*int or (int, int)*) – number of points in the the output pattern
- **mask** (*ndarray*) – array with masked pixel (1=masked)
- **pos0\_range** (*(float, float)*) – range in radial dimension
- **pos1\_range** (*(float, float)*) – range in azimuthal dimension
- **mask\_checksum** (*int (or anything else ...)*) – checksum of the mask buffer
- **unit** (*pyFAI.units.Enum*) – use to propagate the LUT object for further checkings
- **split** – Splitting scheme: valid options are “no”, “bbox”, “full”

This method is called when a look-up table needs to be set-up. The *shape* parameter, correspond to the shape of the original dataset. It is possible to customize the number of point of the output histogram with the *npt* parameter which can be either an integer for an 1D integration or a 2-tuple of integer in case of a 2D integration. The LUT will have a different shape: (*npt, lut\_max\_size*), the later parameter being calculated during the instantiation of the `splitBBBoxLUT` class.

It is possible to prepare the LUT with a predefined *mask*. This operation can speedup the computation of the later integrations. Instead of applying the patch on the dataset, it is taken into account during the histogram computation. If provided the *mask\_checksum* prevent the re-calculation of the mask. When the mask changes, its checksum is used to reset (or not) the LUT (which is a very time consuming operation !)

It is also possible to restrain the range of the 1D or 2D pattern with the *pos1\_range* and *pos2\_range*.

The *unit* parameter is just propagated to the LUT integrator for further checkings: The aim is to prevent an integration to be performed in 2th-space when the LUT was setup in q space.

**setup\_LUT** (*shape, npt, mask=None, pos0\_range=None, pos1\_range=None, mask\_checksum=None, unit=2th\_deg*)

Prepare a look-up-table

**Parameters**

- **shape** (*(int, int)*) – shape of the dataset
- **npt** (*int or (int, int)*) – number of points in the the output pattern
- **mask** (*ndarray*) – array with masked pixel (1=masked)

- **pos0\_range** ((float, float)) – range in radial dimension
- **pos1\_range** ((float, float)) – range in azimuthal dimension
- **mask\_checksum** (int (or anything else ...)) – checksum of the mask buffer
- **unit** (pyFAI.units.Enum) – use to propagate the LUT object for further checkings

This method is called when a look-up table needs to be set-up. The *shape* parameter, correspond to the shape of the original dataset. It is possible to customize the number of point of the output histogram with the *npt* parameter which can be either an integer for an 1D integration or a 2-tuple of integer in case of a 2D integration. The LUT will have a different shape: (npt, lut\_max\_size), the later parameter being calculated during the instantiation of the splitBBoxLUT class.

It is possible to prepare the LUT with a predefined *mask*. This operation can speedup the computation of the later integrations. Instead of applying the patch on the dataset, it is taken into account during the histogram computation. If provided the *mask\_checksum* prevent the re-calculation of the mask. When the mask changes, its checksum is used to reset (or not) the LUT (which is a very time consuming operation !)

It is also possible to restrain the range of the 1D or 2D pattern with the *pos1\_range* and *pos2\_range*.

The *unit* parameter is just propagated to the LUT integrator for further checkings: The aim is to prevent an integration to be performed in 2th-space when the LUT was setup in q space.

**xrpd** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd2** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd2\_histogram** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd2\_numpy** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd2\_splitBBox** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd2\_splitPixel** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_CSR\_OCL** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_LUT** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_LUT\_OCL** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_OpenCL** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_cython** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_numpy** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_splitBBox** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

**xrpd\_splitPixel** (\*arg, \*\*kw)  
decorator that deprecates the use of a function

## 5.3 integrate\_widget Module

```
class pyFAI.integrate_widget.AIWidget (input_data=None)
    Bases: PyQt4.QtGui.QWidget

    detector_changed ()

    die ()

    dump (filename='azimint.json')
        Dump the status of the current widget to a file in JSON

        Parameters filename (str) – path where to save the config

    help ()

    openCL_changed ()

    platform_changed ()

    proceed ()

    restore (filename='azimint.json')
        restore from JSON file the status of the current widget

        Parameters filename (str) – path where the config was saved

    select_darkcurrent ()

    select_flatfield ()

    select_maskfile ()

    select_ponifile ()

    select_splinefile ()

    setBackgroundImage (dark=None)
        PyMca Plugin specific

        Parameters dark – 2D array with the dark-current

    setSelectionMask (mask=None)
        PyMca Plugin specific

        Parameters mask – 2D array with the masked region

    setStackDataObject (stack, stack_name=None)

    set_ai ()

    set_input_data (stack, stack_name=None)

    set_ponifile (ponifile=None)

    set_validators ()
        Set all validators for text entries

class pyFAI.integrate_widget.Browser (default_url='http://google.com')
    Bases: PyQt4.QtGui.QMainWindow

    browse ()
        Make a web browse on a specific url and show the page on the Webview widget.
```

## 5.4 geometry Module

`class pyFAI.geometry.Geometry` (*dist=1, poni1=0, poni2=0, rot1=0, rot2=0, rot3=0, pixel1=None, pixel2=None, splineFile=None, detector=None, wavelength=None*)

Bases: `object`

This class is an azimuthal integrator based on P. Boesecke's geometry and histogram algorithm by Manolo S. del Rio and V.A Sole

Detector is assumed to be corrected from "raster orientation" effect. It is not addressed here but rather in the Detector object or at read time. Considering there is no tilt:

- Detector fast dimension (dim2) is supposed to be horizontal (dimension X of the image)
- Detector slow dimension (dim1) is supposed to be vertical, upwards (dimension Y of the image)
- The third dimension is chose such as the referential is orthonormal, so dim3 is along incoming X-ray beam

Axis 1 is along first dimension of detector (when not tilted), this is the slow dimension of the image array in C or Y  $x1=\{1,0,0\}$

Axis 2 is along second dimension of detector (when not tilted), this is the fast dimension of the image in C or X  $x2=\{0,1,0\}$

Axis 3 is along the incident X-Ray beam  $x3=\{0,0,1\}$

We define the 3 rotation around axis 1, 2 and 3:

$\text{rotM1} = \text{RotationMatrix}[\text{rot1}, x1] = \{\{1,0,0\}, \{0, \cos[\text{rot1}], -\sin[\text{rot1}]\}, \{0, \sin[\text{rot1}], \cos[\text{rot1}]\}\}$   $\text{rotM2} = \text{RotationMatrix}[\text{rot2}, x2] = \{\{\cos[\text{rot2}], 0, \sin[\text{rot2}]\}, \{0, 1, 0\}, \{-\sin[\text{rot2}], 0, \cos[\text{rot2}]\}\}$   $\text{rotM3} = \text{RotationMatrix}[\text{rot3}, x3] = \{\{\cos[\text{rot3}], -\sin[\text{rot3}], 0\}, \{\sin[\text{rot3}], \cos[\text{rot3}], 0\}, \{0, 0, 1\}\}$

Rotations of the detector are applied first Rot around axis 1, then axis 2 and finally around axis 3:

$R = \text{rotM3}.\text{rotM2}.\text{rotM1}$

$R = \{\{\cos[\text{rot2}] \cos[\text{rot3}], \cos[\text{rot3}] \sin[\text{rot1}] \sin[\text{rot2}] - \cos[\text{rot1}] \sin[\text{rot3}], \cos[\text{rot1}] \cos[\text{rot3}] \sin[\text{rot2}] + \sin[\text{rot1}] \sin[\text{rot3}]\}, \{\cos[\text{rot2}] \sin[\text{rot3}], \cos[\text{rot1}] \cos[\text{rot3}] + \sin[\text{rot1}] \sin[\text{rot2}] \sin[\text{rot3}], -\cos[\text{rot3}] \sin[\text{rot1}] + \cos[\text{rot1}] \sin[\text{rot2}] \sin[\text{rot3}]\}, \{-\sin[\text{rot2}], \cos[\text{rot2}] \sin[\text{rot1}], \cos[\text{rot1}] \cos[\text{rot2}]\}\}$

In Python notation:

$R.x1 = [\cos(\text{rot2}) * \cos(\text{rot3}), \cos(\text{rot2}) * \sin(\text{rot3}), -\sin(\text{rot2})]$

$R.x2 = [\cos(\text{rot3}) * \sin(\text{rot1}) * \sin(\text{rot2}) - \cos(\text{rot1}) * \sin(\text{rot3}), \cos(\text{rot1}) * \cos(\text{rot3}) + \sin(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3}), \cos(\text{rot2}) * \sin(\text{rot1})]$

$R.x3 = [\cos(\text{rot1}) * \cos(\text{rot3}) * \sin(\text{rot2}) + \sin(\text{rot1}) * \sin(\text{rot3}), -(\cos(\text{rot3}) * \sin(\text{rot1})) + \cos(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3}), \cos(\text{rot1}) * \cos(\text{rot2})]$

- Coordinates of the Point of Normal Incidence:

$\text{PONI} = R.\{0,0,L\}$

$\text{PONI} = [L * (\cos(\text{rot1}) * \cos(\text{rot3}) * \sin(\text{rot2}) + \sin(\text{rot1}) * \sin(\text{rot3})), L * (-(\cos(\text{rot3}) * \sin(\text{rot1})) + \cos(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3})), L * \cos(\text{rot1}) * \cos(\text{rot2})]$

- Any pixel on detector plan at coordinate (d1, d2) in meters. Detector is at  $z=L$

$P = \{d1, d2, L\}$

$R.P = [t1, t2, t3]$   $t1 = R.P.x1 = d1 * \cos(\text{rot2}) * \cos(\text{rot3}) + d2 * (\cos(\text{rot3}) * \sin(\text{rot1}) * \sin(\text{rot2}) - \cos(\text{rot1}) * \sin(\text{rot3})) + L * (\cos(\text{rot1}) * \cos(\text{rot3}) * \sin(\text{rot2}) + \sin(\text{rot1}) * \sin(\text{rot3}))$   $t2 = R.P.x2 = d1 * \cos(\text{rot2}) * \sin(\text{rot3}) + d2 * (\cos(\text{rot1}) * \cos(\text{rot3}) + \sin(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3})) + L * (-(\cos(\text{rot3}) * \sin(\text{rot1})) + \cos(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3}))$   $t3 = R.P.x3 = d2 * \cos(\text{rot2}) * \sin(\text{rot1}) - d1 * \sin(\text{rot2}) + L * \cos(\text{rot1}) * \cos(\text{rot2})$

- Distance sample (origin) to detector point (d1,d2)

$$\mathbf{R.P.} = \sqrt{\text{pow}(\text{Abs}(\mathbf{L} * \cos(\text{rot1}) * \cos(\text{rot2}) + \mathbf{d2} * \cos(\text{rot2}) * \sin(\text{rot1}) - \mathbf{d1} * \sin(\text{rot2})), 2) + \text{pow}(\text{Abs}(\mathbf{d1} * \cos(\text{rot2}) * \cos(\text{rot3}) + \mathbf{d2} * (\cos(\text{rot3}) * \sin(\text{rot1}) * \sin(\text{rot2}) - \cos(\text{rot1}) * \sin(\text{rot3})) + \mathbf{L} * (\cos(\text{rot1}) * \cos(\text{rot3}) * \sin(\text{rot2}) + \sin(\text{rot1}) * \sin(\text{rot3}))), 2) + \text{pow}(\text{Abs}(\mathbf{d1} * \cos(\text{rot2}) * \sin(\text{rot3}) + \mathbf{L} * (-\cos(\text{rot3}) * \sin(\text{rot1})) + \cos(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3})) + \mathbf{d2} * (\cos(\text{rot1}) * \cos(\text{rot3}) + \sin(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3}))), 2)}$$

• $\cos(2\theta)$  is defined as (R.P component along x3) over the distance from origin to data point **R.P**

$$tth = \text{ArcCos} [-(\text{R.P}).x3 / \mathbf{R.P}]$$

$$tth = \text{Arccos}((-\mathbf{L} * \cos(\text{rot1}) * \cos(\text{rot2})) - \mathbf{d2} * \cos(\text{rot2}) * \sin(\text{rot1}) + \mathbf{d1} * \sin(\text{rot2})) /$$

$$\sqrt{\text{pow}(\text{Abs}(\mathbf{L} * \cos(\text{rot1}) * \cos(\text{rot2}) + \mathbf{d2} * \cos(\text{rot2}) * \sin(\text{rot1}) - \mathbf{d1} * \sin(\text{rot2})), 2) +$$

$$\text{pow}(\text{Abs}(\mathbf{d1} * \cos(\text{rot2}) * \cos(\text{rot3}) + \mathbf{d2} * (\cos(\text{rot3}) * \sin(\text{rot1}) * \sin(\text{rot2}) - \cos(\text{rot1}) * \sin(\text{rot3})) +$$

$$\mathbf{L} * (\cos(\text{rot1}) * \cos(\text{rot3}) * \sin(\text{rot2}) + \sin(\text{rot1}) * \sin(\text{rot3}))), 2) + \text{pow}(\text{Abs}(\mathbf{d1} * \cos(\text{rot2}) * \sin(\text{rot3}) + \mathbf{L} * (-\cos(\text{rot3}) * \sin(\text{rot1})) + \cos(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3})) +$$

$$\mathbf{d2} * (\cos(\text{rot1}) * \cos(\text{rot3}) + \sin(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3}))), 2))$$

• $\tan(2\theta)$  is defined as  $\sqrt{t1^{**2} + t2^{**2}} / t3$

$$tth = \text{ArcTan2} [\sqrt{t1^{**2} + t2^{**2}}, t3]$$

Getting  $2\theta$  from it's tangeant seems both more precise (around beam stop very far from sample) and faster by about 25% Currently there is a swich in the method to follow one path or the other.

•Tangeant of angle chi is defined as (R.P component along x1) over (R.P component along x2).  $\text{Arctan2}$  should be used in actual calculation

$$\text{chi} = \text{ArcTan}[(\text{R.P}).x1 / ((\text{R.P}).x2)]$$

$$\text{chi} = \text{ArcTan2}(\mathbf{d1} * \cos(\text{rot2}) * \cos(\text{rot3}) + \mathbf{d2} * (\cos(\text{rot3}) * \sin(\text{rot1}) * \sin(\text{rot2}) - \cos(\text{rot1}) * \sin(\text{rot3})) +$$

$$\mathbf{L} * (\cos(\text{rot1}) * \cos(\text{rot3}) * \sin(\text{rot2}) + \sin(\text{rot1}) * \sin(\text{rot3})),$$

$$\mathbf{d1} * \cos(\text{rot2}) * \sin(\text{rot3}) + \mathbf{L} * (-\cos(\text{rot3}) * \sin(\text{rot1})) + \cos(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3}) + \mathbf{d2} * (\cos(\text{rot1}) * \cos(\text{rot3}) + \sin(\text{rot1}) * \sin(\text{rot2}) * \sin(\text{rot3})))$$

**calc\_pos\_zyx** (*d0=None, d1=None, d2=None, param=None*)

Allows you to calculate the position of a set of points in space in the sample re

#### Parameters

- **d0** – altitude on the point compared to the detector (i.e. z)
- **d1** – position on the detector along the slow dimation (i.e. y)
- **d2** – position on the detector along the fastest dimation (i.e. x)

**:return zy** array, so **3D array with dim0=along the beam**, dim1=along slowest dimension  
dim2=along fastest dimension unless rotations are too large

**calc\_transmission** (*t0, shape=None*)

Defines the absorption correction for a phosphor screen or a scintillator from  $t_0$ , the normal transmission of the screen.

$$\mathbf{Icor} = \mathbf{Iobs}(1 - t_0) / (1 - \exp(\ln(t_0) / \cos(\text{incidence}))) \quad 1 - \exp(\ln(t_0) / \cos(\text{incidence}))$$

$$\text{let } t = \frac{\mathbf{Icor}}{1 - t_0}$$

See reference on: J. Appl. Cryst. (2002). 35, 356–359 G. Wu et al. CCD phosphor

#### Parameters

- **t0** – value of the normal transmission (from 0 to 1)
- **shape** – shape of the array

**Returns** actual

**calcfrom1d** (*tth, I, shape=None, mask=None, dim1\_unit=2th\_deg, correctSolidAngle=True*)

Computes a 2D image from a 1D integrated profile

**Parameters**

- **tth** – 1D array with 2theta in degrees
- **I** – scattering intensity

**Returns** 2D image reconstructed

**chi** (*d1, d2, path='cython'*)

Calculate the chi (azimuthal angle) for the centre of a pixel at coordinate d1,d2 which in the lab ref has coordinate:

$$\begin{aligned} X1 &= p1*\cos(\text{rot}2)*\cos(\text{rot}3) + p2*(\cos(\text{rot}3)*\sin(\text{rot}1)*\sin(\text{rot}2) - \cos(\text{rot}1)*\sin(\text{rot}3)) \\ &- L*(\cos(\text{rot}1)*\cos(\text{rot}3)*\sin(\text{rot}2) + \sin(\text{rot}1)*\sin(\text{rot}3)) \quad X2 = p1*\cos(\text{rot}2)*\sin(\text{rot}3) \\ &- L*(-\cos(\text{rot}3)*\sin(\text{rot}1)) + \cos(\text{rot}1)*\sin(\text{rot}2)*\sin(\text{rot}3) + p2*(\cos(\text{rot}1)*\cos(\text{rot}3) + \\ &\sin(\text{rot}1)*\sin(\text{rot}2)*\sin(\text{rot}3)) \quad X3 = -(L*\cos(\text{rot}1)*\cos(\text{rot}2)) + p2*\cos(\text{rot}2)*\sin(\text{rot}1) - p1*\sin(\text{rot}2) \\ \text{hence } \tan(\text{Chi}) &= X2 / X1 \end{aligned}$$

**Parameters**

- **d1** (*float or array of them*) – pixel coordinate along the 1st dimation (C convention)
- **d2** (*float or array of them*) – pixel coordinate along the 2nd dimation (C convention)
- **path** – can be “tan” (i.e via numpy) or “cython”

**Returns** chi, the azimuthal angle in rad

**chiArray** (*shape*)

Generate an array of the given shape with chi(i,j) (azimuthal angle) for all elements.

**Parameters** **shape** (*ndarray.shape*) – the shape of the chi array

**Returns** the chi array

**Return type** ndarray

**chi\_corner** (*d1, d2*)

Calculate the chi (azimuthal angle) for the corner of a pixel at coordinate d1,d2 which in the lab ref has coordinate:

$$\begin{aligned} X1 &= p1*\cos(\text{rot}2)*\cos(\text{rot}3) + p2*(\cos(\text{rot}3)*\sin(\text{rot}1)*\sin(\text{rot}2) - \cos(\text{rot}1)*\sin(\text{rot}3)) \\ &- L*(\cos(\text{rot}1)*\cos(\text{rot}3)*\sin(\text{rot}2) + \sin(\text{rot}1)*\sin(\text{rot}3)) \quad X2 = p1*\cos(\text{rot}2)*\sin(\text{rot}3) \\ &- L*(-\cos(\text{rot}3)*\sin(\text{rot}1)) + \cos(\text{rot}1)*\sin(\text{rot}2)*\sin(\text{rot}3) + p2*(\cos(\text{rot}1)*\cos(\text{rot}3) + \\ &\sin(\text{rot}1)*\sin(\text{rot}2)*\sin(\text{rot}3)) \quad X3 = -(L*\cos(\text{rot}1)*\cos(\text{rot}2)) + p2*\cos(\text{rot}2)*\sin(\text{rot}1) - p1*\sin(\text{rot}2) \\ \text{hence } \tan(\text{Chi}) &= X2 / X1 \end{aligned}$$

**Parameters**

- **d1** (*float or array of them*) – pixel coordinate along the 1st dimation (C convention)
- **d2** (*float or array of them*) – pixel coordinate along the 2nd dimation (C convention)

**Returns** chi, the azimuthal angle in rad

**chia**

chi array in cache

**cornerArray** (*shape*)

Generate a 3D array of the given shape with (i,j) (radial angle 2th, azimuthal angle chi ) for all elements.

**Parameters** **shape** (*ndarray.shape*) – expected shape

**Returns** 3d array with shape=(*\*shape*,2) the two elements are (radial angle 2th, azimuthal angle chi)

**cornerQArray** (*shape*)

Generate a 3D array of the given shape with (i,j) (azimuthal angle) for all elements.

**cornerRArray** (*shape*)

Generate a 3D array of the given shape with (i,j) (azimuthal angle) for all elements.

**correct\_SA\_spline**

**cosIncidence** (*d1*, *d2*, *path='cython'*)

Calculate the incidence angle (alpha) for current pixels (P). The poni being the point of normal incidence, it's incidence angle is  $\{\alpha\} = 0$  hence  $\{\cos(\{\alpha\})\} = 1$

**Parameters**

- **d1** – 1d or 2d set of points in pixel coord
- **d2** – 1d or 2d set of points in pixel coord

**Returns** cosine of the incidence angle

**del\_chia** ()

**del\_dssa** ()

**del\_qa** ()

**del\_ttha** ()

**delta2Theta** (*shape*)

Generate a 3D array of the given shape with (i,j) with the max distance between the center and any corner in 2 theta

**Parameters** **shape** – The shape of the detector array: 2-tuple of integer

**Returns** 2D-array containing the max delta angle between a pixel center and any corner in 2theta-angle (rad)

**deltaChi** (*shape*)

Generate a 3D array of the given shape with (i,j) with the max distance between the center and any corner in chi-angle (rad)

**Parameters** **shape** – The shape of the detector array: 2-tuple of integer

**Returns** 2D-array containing the max delta angle between a pixel center and any corner in chi-angle (rad)

**deltaQ** (*shape*)

Generate a 2D array of the given shape with (i,j) with the max distance between the center and any corner in q\_vector unit (nm<sup>-1</sup>)

**Parameters** **shape** – The shape of the detector array: 2-tuple of integer

**Returns** array 2D containing the max delta Q between a pixel center and any corner in q\_vector unit (nm<sup>-1</sup>)

**deltaR** (*shape*)

Generate a 2D array of the given shape with (i,j) with the max distance between the center and any corner in radius unit (mm)

**Parameters** **shape** – The shape of the detector array: 2-tuple of integer

**Returns** array 2D containing the max delta Q between a pixel center and any corner in q\_vector unit (nm<sup>-1</sup>)

**diffSolidAngle** (*d1*, *d2*)

Calculate the solid angle of the current pixels (P) versus the PONI (C)

$\Omega(P) = A \cos(a) \frac{SC^2}{3 SC^3}$

$$d\Omega = \frac{dA}{r^2} = \frac{dA}{SC^2} = \frac{dA}{SP^2} \cos(\alpha) = \frac{dA}{SP^2} \cos(\theta) \cos(\phi)$$

$$\cos(\alpha) = SC/SP$$

#### Parameters

- **d1** – 1d or 2d set of points
- **d2** – 1d or 2d set of points (same size&shape as d1)

**Returns** solid angle correction array

**dist**

**dssa**

solid angle array in cache

**getFit2D ()**

Export geometry setup with the geometry of Fit2D

**Returns** dict with parameters compatible with fit2D geometry

**getPyFAI ()**

Export geometry setup with the geometry of PyFAI

**Returns** dict with the parameter-set of the PyFAI geometry

**getSPD ()**

get the SPD like parameter set: For geometry description see Peter Boesecke J.Appl.Cryst.(2007).40, s423–s427

Basically the main difference with pyFAI is the order of the axis which are flipped

**Returns** dictionary with those parameters: SampleDistance: distance from sample to detector at the PONI (orthogonal projection) Center\_1: pixel position of the PONI along fastest axis Center\_2: pixel position of the PONI along slowest axis Rot\_1: rotation around the fastest axis (x) Rot\_2: rotation around the slowest axis (y) Rot\_3: rotation around the axis ORTHOGONAL to the detector plan PSize\_1: pixel size in meter along the fastest dimension PSize\_2: pixel size in meter along the slowest dimension splineFile: name of the file containing the spline BSize\_1: pixel binning factor along the fastest dimension BSize\_2: pixel binning factor along the slowest dimension WaveLength: wavelength used in meter

**get\_chia ()**

**get\_correct\_solid\_angle\_for\_spline ()**

**get\_dist ()**

**get\_dssa ()**

**get\_mask ()**

**get\_maskfile ()**

**get\_pixell1 ()**

**get\_pixel2 ()**

**get\_poni1 ()**

**get\_poni2 ()**

**get\_qa ()**

**get\_rot1 ()**

**get\_rot2 ()**

**get\_rot3 ()**

**get\_spline ()**

`get_splineFile ()`

`get_ttha ()`

`get_wavelength ()`

`load (filename)`

Load the refined parameters from a file.

**Parameters** `filename` (*string*) – name of the file to load

`mask`

`maskfile`

`oversampleArray (myarray)`

`pixel1`

`pixel2`

`polarization (shape=None, factor=None, axis_offset=0)`

Calculate the polarization correction according to the polarization factor:

- If the polarization factor is None, the correction is not applied (returns 1)
- If the polarization factor is 0 (circular polarization), the correction correspond to  $(1+(\cos 2\theta)^2)/2$
- If the polarization factor is 1 (linear horizontal polarization), there is no correction in the vertical plane and a node at  $2\theta=90$ ,  $\chi=0$
- If the polarization factor is -1 (linear vertical polarization), there is no correction in the horizontal plane and a node at  $2\theta=90$ ,  $\chi=90$
- If the polarization is elliptical, the polarization factor varies between -1 and +1.

The `axis_offset` parameter allows correction for the misalignment of the polarization plane (or ellipse main axis) and the the detector's X axis.

**Parameters**

- **factor** –  $(I_h - I_v)/(I_h + I_v)$ : varies between 0 (no polarization) and 1 (where division by 0 could occur at  $2\theta=90$ ,  $\chi=0$ )
- **axis\_offset** – Angle between the polarization main axis and detector X direction (in radians !!!)

**Returns** 2D array with polarization correction array (intensity/polarisation)

`poni1`

`poni2`

`qArray (shape)`

Generate an array of the given shape with  $q(i,j)$  for all elements.

`qCornerFunc (d1, d2)`

Calculate the  $q$ \_vector for any pixel corner (in  $\text{nm}^{-1}$ )

`qFunction (d1, d2, param=None, path='cython')`

Calculates the  $q$  value for the center of a given pixel (or set of pixels) in  $\text{nm}^{-1}$

$q = 4\pi/\lambda \sin(2\theta / 2)$

**Parameters**

- **d1** (*scalar or array of scalar*) – position(s) in pixel in first dimension (c order)
- **d2** (*scalar or array of scalar*) – position(s) in pixel in second dimension (c order)

**Returns**  $q$  in  $\text{nm}^{-1}$

**Return type** float or array of floats.

**qa**

Q array in cache

**rArray** (*shape*)

Generate an array of the given shape with r(i,j) for all elements; r in mm.

**Parameters** **shape** – expected shape**Returns** 2d array of the given shape with radius in mm from beam stop.**rCornerFunct** (*d1, d2*)

Calculate the radius array for any pixel corner (in mm)

**rFunction** (*d1, d2, param=None, path='numpy'*)

Calculates the radius value for the center of a given pixel (or set of pixels) in mm

 $r = \text{direct\_distance} * \tan(2\theta)$ **Parameters**

- **d1** (*scalar or array of scalar*) – position(s) in pixel in first dimension (c order)
- **d2** (*scalar or array of scalar*) – position(s) in pixel in second dimension (c order)

**Returns** r in in mm**Return type** float or array of floats.**read** (*filename*)

Load the refined parameters from a file.

**Parameters** **filename** (*string*) – name of the file to load**reset** ()

reset most arrays that are cached: used when a parameter changes.

**rot1****rot2****rot3****save** (*filename*)

Save the refined parameters.

**Parameters** **filename** (*string*) – name of the file where to save the parameters**setChiDiscAtPi** ()

Set the position of the discontinuity of the chi axis between -pi and +pi. This is the default behaviour

**setChiDiscAtZero** ()

Set the position of the discontinuity of the chi axis between 0 and 2pi. By default it is between pi and -pi

**setFit2D** (*directDist, centerX, centerY, tilt=0.0, tiltPlanRotation=0.0, pixelX=None, pixelY=None, splineFile=None*)

Set the Fit2D-like parameter set: For geometry description see HPR 1996 (14) pp-240

Warning: Fit2D flips automatically images depending on their file-format. By reverse engineering we noticed this behaviour for Tiff and Mar345 images (at least). To obtain correct result you will have to flip images using `numpy.flipud`.**Parameters**

- **direct** – direct distance from sample to detector along the incident beam (in millimeter as in fit2d)
- **tilt** – tilt in degrees
- **tiltPlanRotation** – Rotation (in degrees) of the tilt plan around the Z-detector axis \* 0deg -> Y does not move, +X goes to Z<0 \* 90deg -> X does not move, +Y goes to

Z<0 \* 180deg -> Y does not move, +X goes to Z>0 \* 270deg -> X does not move, +Y goes to Z>0

- **pixelX,pixelY** – as in fit2d they are given in micron, not in meter
- **centerY** (*centerX*,) – pixel position of the beam center
- **splineFile** – name of the file containing the spline

**setOversampling** (*iOversampling*)  
set the oversampling factor

**setPyFAI** (*\*\*kwargs*)  
set the geometry from a pyFAI-like dict

**setSPD** (*SampleDistance, Center\_1, Center\_2, Rot\_1=0, Rot\_2=0, Rot\_3=0, PSize\_1=None, PSize\_2=None, splineFile=None, BSize\_1=1, BSize\_2=1, WaveLength=None*)  
Set the SPD like parameter set: For geometry description see Peter Boesecke J.Appl.Cryst.(2007).40, s423–s427

Basically the main difference with pyFAI is the order of the axis which are flipped

**Parameters SampleDistance** – distance from sample to detector at the PONI (orthogonal projection)

:param Center\_1: pixel position of the PONI along fastest axis :param Center\_2: pixel position of the PONI along slowest axis :param Rot\_1: rotation around the fastest axis (x) :param Rot\_2: rotation around the slowest axis (y) :param Rot\_3: rotation around the axis ORTHOGONAL to the detector plan :param PSize\_1: pixel size in meter along the fastest dimension :param PSize\_2: pixel size in meter along the slowest dimension :param splineFile: name of the file containing the spline :param BSize\_1: pixel binning factor along the fastest dimension :param BSize\_2: pixel binning factor along the slowest dimension :param WaveLength: wavelength used

**set\_chia** ( \_ )

**set\_correct\_solid\_angle\_for\_spline** (*value*)

**set\_dist** (*value*)

**set\_dssa** ( \_ )

**set\_mask** (*mask*)

**set\_maskfile** (*maskfile*)

**set\_pixel1** (*pixel1*)

**set\_pixel2** (*pixel2*)

**set\_poni1** (*value*)

**set\_poni2** (*value*)

**set\_qa** ( \_ )

**set\_rot1** (*value*)

**set\_rot2** (*value*)

**set\_rot3** (*value*)

**set\_spline** (*spline*)

**set\_splineFile** (*splineFile*)

**set\_ttha** ( \_ )

**set\_wavelength** (*value*)

**classmethod sload** (*filename*)

A static method combining the constructor and the loader from a file

**Parameters filename** (*string*) – name of the file to load

**Returns** instance of Geometry of AzimuthalIntegrator set-up with the parameter from the file.

**solidAngleArray** (*shape, order=3, absolute=False*)

Generate an array for the solid angle correction given the shape of the detector.

$\text{solid\_angle} = \cos(\text{incidence})^3$

**Parameters**

- **shape** – shape of the array expected
- **order** – should be 3, power of the formula just above
- **absolute** – the absolute solid angle is calculated as:

$\text{SA} = \text{pix1} * \text{pix2} / \text{dist}^2 * \cos(\text{incidence})^3$

**spline**

**splineFile**

**tth** (*d1, d2, param=None, path='cython'*)

Calculates the 2theta value for the center of a given pixel (or set of pixels)

**Parameters**

- **d1** (*scalar or array of scalar*) – position(s) in pixel in first dimension (c order)
- **d2** (*scalar or array of scalar*) – position(s) in pixel in second dimension (c order)
- **path** – can be “cos”, “tan” or “cython”

**Returns** 2theta in radians

**Return type** float or array of floats.

**tth\_corner** (*d1, d2*)

Calculates the 2theta value for the corner of a given pixel (or set of pixels)

**Parameters**

- **d1** (*scalar or array of scalar*) – position(s) in pixel in first dimension (c order)
- **d2** (*scalar or array of scalar*) – position(s) in pixel in second dimension (c order)

**Returns** 2theta in radians

**Return type** float or array of floats.

**ttha**

2theta array in cache

**twoThetaArray** (*shape*)

Generate an array of the given shape with two-theta(i,j) for all elements.

**wavelength**

**write** (*filename*)

Save the refined parameters.

**Parameters** **filename** (*string*) – name of the file where to save the parameters

## 5.5 geometryRefinement Module

```
class pyFAI.geometryRefinement.GeometryRefinement (data, dist=1, poni1=None,
                                                    poni2=None, rot1=0, rot2=0,
                                                    rot3=0, pixel1=None,
                                                    pixel2=None, splineFile=None,
                                                    detector=None, wavelength=None,
                                                    calibrant=None)
```

Bases: `pyFAI.azimuthalIntegrator.AzimuthalIntegrator`

**anneal** (*maxiter=1000000*)

**calc\_2th** (*rings, wavelength=None*)

### Parameters

- **rings** – indices of the rings. starts at 0 and self.dSpacing should be long enough !!!
- **wavelength** – wavelength in meter

**chi2** (*param=None*)

**chi2\_wavelength** (*param=None*)

**confidence** (*with\_rot=True*)

Confidence interval obtained from the second derivative of the error function next to its minimum value.

Note the confidence interval increases with the number of points which is “surprising”

**Parameters with\_rot** – if true include rot1 & rot2 in the parameter set.

**Returns** std\_dev, confidence

**curve\_fit** (*with\_rot=True*)

Refine the geometry and provide confidence interval Use curve\_fit from scipy.optimize to not only refine the geometry (unconstrained fit)

**Parameters with\_rot** – include rotation into error measurement

**Returns** std\_dev, confidence

**dist\_max**

**dist\_min**

**get\_dist\_max** ()

**get\_dist\_min** ()

**get\_poni1\_max** ()

**get\_poni1\_min** ()

**get\_poni2\_max** ()

**get\_poni2\_min** ()

**get\_rot1\_max** ()

**get\_rot1\_min** ()

**get\_rot2\_max** ()

**get\_rot2\_min** ()

**get\_rot3\_max** ()

**get\_rot3\_min** ()

**get\_wavelength\_max** ()

**get\_wavelength\_min** ()

```

guess_poni ()
    Poni can be guessed by the centroid of the ring with lowest 2Theta

poni1_max
poni1_min
poni2_max
poni2_min
refine1 ()
refine2 (maxiter=1000000, fix=['wavelength'])
refine2_wavelength (maxiter=1000000, fix=['wavelength'])
residu1 (param, d1, d2, rings)
residu1_wavelength (param, d1, d2, rings)
residu2 (param, d1, d2, rings)
residu2_wavelength (param, d1, d2, rings)
residu2_wavelength_weighted (param, d1, d2, rings, weight)
residu2_weighted (param, d1, d2, rings, weight)
roca ()
    run roca to optimise the parameter set

rot1_max
rot1_min
rot2_max
rot2_min
rot3_max
rot3_min
set_dist_max (value)
set_dist_min (value)
set_poni1_max (value)
set_poni1_min (value)
set_poni2_max (value)
set_poni2_min (value)
set_rot1_max (value)
set_rot1_min (value)
set_rot2_max (value)
set_rot2_min (value)
set_rot3_max (value)
set_rot3_min (value)
set_tolerance (value=10)
    Set the tolerance for a refinement of the geometry; in percent of the original value

    Parameters value – Tolerance as a percentage

set_wavelength_max (value)
set_wavelength_min (value)

```

```
simplex (maxiter=1000000)  
wavelength_max  
wavelength_min
```

## 5.6 detectors Module

Module containing the description of all detectors with a factory to instanciate them

```
class pyFAI.detectors.Basler (pixel=3.75e-06)
```

```
    Bases: pyFAI.detectors.Detector
```

```
    Basler camera are simple CCD camera over GigaE
```

```
    MAX_SHAPE = (966, 1296)
```

```
    aliases = ['aca1300']
```

```
    force_pixel = True
```

```
class pyFAI.detectors.Detector (pixel1=None, pixel2=None, splineFile=None)
```

```
    Bases: object
```

```
    Generic class representing a 2D detector
```

```
    aliases = []
```

```
    binning
```

```
    calc_cartesian_positions (d1=None, d2=None)
```

```
        Calculate the position of each pixel center in cartesian coordinate and in meter of a couple of coordinates. The half pixel offset is taken into account here !!!
```

### Parameters

- **d1** (*ndarray (1D or 2D)*) – the Y pixel positions (slow dimension)
- **d2** (*ndarray (1D or 2D)*) – the X pixel positions (fast dimension)

```
    Returns position in meter of the center of each pixels.
```

```
    Return type ndarray
```

```
    d1 and d2 must have the same shape, returned array will have the same shape.
```

```
    calc_mask ()
```

```
        Detectors with gaps should overwrite this method with something actually calculating the mask!
```

```
    classmethod factory (name, config=None)
```

```
        A kind of factory...
```

### Parameters

- **name** (*str*) – name of a detector
- **config** (*dict or JSON representation of it.*) – configuration of the detector

```
    Returns an instance of the right detector, set-up if possible
```

```
    Return type pyFAI.detectors.Detector
```

```
    force_pixel = False
```

```
    getFit2D ()
```

```
        Helper method to serialize the description of a detector using the Fit2d units
```

```
    Returns representation of the detector easy to serialize
```

```
    Return type dict
```

**getPyFAI** ()

Helper method to serialize the description of a detector using the pyFAI way with everything in S.I units.

**Returns** representation of the detector easy to serialize

**Return type** dict

**get\_binning** ()

**get\_mask** ()

**get\_maskfile** ()

**get\_name** ()

Get a meaningful name for detector

**get\_pixel1** ()

**get\_pixel2** ()

**get\_pixel\_corners** ()

Calculate the position of the corner of the pixels

This should be overwritten by class representing non-contiguous detector (Xpad, ...)

**Returns** 4D array containing: pixel index (slow dimension) pixel index (fast dimension) corner index (A, B, C or D), triangles or hexagons can be handled the same way vertex position (z,y,x)

**get\_splineFile** ()

**guess\_binning** (*data*)

Guess the binning/mode depending on the image shape :param data: 2-tuple with the shape of the image or the image with a .shape attribute.

**mask**

**maskfile**

**name**

Get a meaningful name for detector

**pixel1**

**pixel2**

**registry** = {'imxpad70': <class 'pyFAI.detectors.ImXPadS70'>, 'rayonix\_mx225': <class 'pyFAI.detectors.Rayoni

**save** (*filename*)

Saves the detector description into a NeXus file, adapted from: [http://download.nexusformat.org/sphinx/classes/base\\_classes/NXdetector.html](http://download.nexusformat.org/sphinx/classes/base_classes/NXdetector.html) Main differences:

- differentiate pixel center from pixel corner offsets
- store all offsets are ndarray according to slow/fast dimation (not x, y)

**Parameters filename** – name of the file on the disc

**setFit2D** (*\*\*kwarg*)

Twin method of getFit2D: setup a detector instance according to a description

**Parameters kwarg** – dictionary containing pixel1, pixel2 and splineFile

**setPyFAI** (*\*\*kwarg*)

Twin method of getPyFAI: setup a detector instance according to a description

**Parameters kwarg** – dictionary containing detector, pixel1, pixel2 and splineFile

**set\_binning** (*bin\_size=(1, 1)*)

Set the “binning” of the detector,

**Parameters** `bin_size` (*(int, int)*) – binning as integer or tuple of integers.

**set\_config** (*config*)

Sets the configuration of the detector. This implies: - Orientation: integers - Binning - ROI

The configuration is either a python dictionary or a JSON string or a file containing this JSON configuration

keys in that dictionary are : “orientation”: integers from 0 to 7 “binning”: integer or 2-tuple of integers. If only one integer is provided, “offset”: coordinate (in pixels) of the start of the detector

**set\_dx** (*dx=None*)

set the pixel-wise displacement along X (dim2):

**set\_dy** (*dy=None*)

set the pixel-wise displacement along Y (dim1):

**set\_mask** (*mask*)

**set\_maskfile** (*maskfile*)

**set\_pixel1** (*value*)

**set\_pixel2** (*value*)

**set\_splineFile** (*splineFile*)

**splineFile**

**uniform\_pixel = True**

**class** `pyFAI.detectors.DetectorMeta` (*name, bases, dct*)

Bases: `type`

Metaclass used to register all detector classes inheriting from `Detector`

**class** `pyFAI.detectors.Dexela2923` (*pixel1=7.5e-05, pixel2=7.5e-05*)

Bases: `pyFAI.detectors.Detector`

Dexela CMOS family detector

**MAX\_SHAPE = (3888, 3072)**

**aliases = ['Dexela 2923']**

**force\_pixel = True**

**class** `pyFAI.detectors.Eiger` (*pixel1=7.5e-05, pixel2=7.5e-05*)

Bases: `pyFAI.detectors.Detector`

Eiger detector: generic description containing mask algorithm

**MODULE\_GAP = (37, 10)**

**MODULE\_SIZE = (514, 1030)**

**calc\_cartesian\_positions** (*d1=None, d2=None*)

Calculate the position of each pixel center in cartesian coordinate and in meter of a couple of coordinates. The half pixel offset is taken into account here !!!

**Parameters**

- **d1** (*ndarray (1D or 2D)*) – the Y pixel positions (slow dimension)
- **d2** (*ndarray (1D or 2D)*) – the X pixel positions (fast dimension)

**Returns** position in meter of the center of each pixels.

**Return type** `ndarray`

`d1` and `d2` must have the same shape, returned array will have the same shape.

**calc\_mask** ()

Returns a generic mask for Pilatus detectors...

```

    force_pixel = True
class pyFAI.detectors.Eiger16M (pixel1=7.5e-05, pixel2=7.5e-05)
    Bases: pyFAI.detectors.Eiger
    Eiger 16M detector
    MAX_SHAPE = (4371, 4150)
class pyFAI.detectors.Eiger1M (pixel1=7.5e-05, pixel2=7.5e-05)
    Bases: pyFAI.detectors.Eiger
    Eiger 1M detector
    MAX_SHAPE = (1065, 1030)
class pyFAI.detectors.Eiger4M (pixel1=7.5e-05, pixel2=7.5e-05)
    Bases: pyFAI.detectors.Eiger
    Eiger 4M detector
    MAX_SHAPE = (2167, 2070)
class pyFAI.detectors.Eiger9M (pixel1=7.5e-05, pixel2=7.5e-05)
    Bases: pyFAI.detectors.Eiger
    Eiger 9M detector
    MAX_SHAPE = (3269, 3110)
class pyFAI.detectors.FReLoN (splineFile=None)
    Bases: pyFAI.detectors.Detector
    FReLoN detector: The spline is mandatory to correct for geometric distortion of the taper
    TODO: create automatically a mask that removes pixels out of the “valid region”
    calc_mask ()
        Returns a generic mask for Frelon detectors... All pixels which (center) turns to be out of the valid
        region are by default discarded
class pyFAI.detectors.Fairchild (pixel1=1.5e-05, pixel2=1.5e-05)
    Bases: pyFAI.detectors.Detector
    Fairchild Condor 486:90 detector
    MAX_SHAPE = (4096, 4096)
    aliases = ['Fairchild', 'Condor', 'Fairchild Condor 486:90']
    force_pixel = True
    uniform_pixel = True
class pyFAI.detectors.ImXPadS10 (pixel1=0.00013, pixel2=0.00013)
    Bases: pyFAI.detectors.Detector
    ImXPad detector: ImXPad s10 detector with 1x1modules
    BORDER_SIZE_RELATIVE = 2.5
    MAX_SHAPE = (120, 80)
    MODULE_SIZE = (120, 80)
    PIXEL_SIZE = (0.00013, 0.00013)
    aliases = ['Imxpad S10']
    calc_cartesian_positions (d1=None, d2=None)
        Calculate the position of each pixel center in cartesian coordinate and in meter of a couple of coordi-
        nates. The half pixel offset is taken into account here !!!

```

#### Parameters

- **d1** (*ndarray (1D or 2D)*) – the Y pixel positions (slow dimension)
- **d2** (*ndarray (1D or 2D)*) – the X pixel positions (fast dimension)

**Returns** position in meter of the center of each pixels.

**Return type** ndarray

d1 and d2 must have the same shape, returned array will have the same shape.

**calc\_mask** ()

Calculate the mask

**calc\_pixels\_edges** ()

Calculate the position of the pixel edges

**force\_pixel** = True

**uniform\_pixel** = False

**class** pyFAI.detectors.**ImXPadS140** (*pixel1=0.00013, pixel2=0.00013*)

Bases: pyFAI.detectors.ImXPadS10

ImXPad detector: ImXPad s140 detector with 2x7modules

**BORDER\_PIXEL\_SIZE\_RELATIVE** = 2.5

**MAX\_SHAPE** = (240, 560)

**MODULE\_SIZE** = (120, 80)

**PIXEL\_SIZE** = (0.00013, 0.00013)

**aliases** = ['Imxpad S140']

**force\_pixel** = True

**class** pyFAI.detectors.**ImXPadS70** (*pixel1=0.00013, pixel2=0.00013*)

Bases: pyFAI.detectors.ImXPadS10

ImXPad detector: ImXPad s70 detector with 1x7modules

**BORDER\_SIZE\_RELATIVE** = 2.5

**MAX\_SHAPE** = (120, 560)

**MODULE\_SIZE** = (120, 80)

**PIXEL\_EDGES** = None

**PIXEL\_SIZE** = (0.00013, 0.00013)

**aliases** = ['Imxpad S70']

**force\_pixel** = True

**class** pyFAI.detectors.**Mar345** (*pixel1=0.0001, pixel2=0.0001*)

Bases: pyFAI.detectors.Detector

Mar345 Imaging plate detector

In this detector, pixels are always square The valid image size are 2300, 2000, 1600, 1200, 3450, 3000, 2400, 1800

**MAX\_SHAPE** = (3450, 3450)

**VALID\_SIZE** = {2000: 0.00015, 1600: 0.00015, 3000: 0.0001, 2400: 0.0001, 3450: 0.0001, 1200: 0.00015, 2300: 0.00015}

**aliases** = ['MAR 345', 'Mar3450']

**calc\_mask** ()

**force\_pixel** = True

**guess\_binning** (*data*)

Guess the binning/mode depending on the image shape :param data: 2-tuple with the shape of the image or the image with a .shape attribute.

**class** pyFAI.detectors.**NexusDetector** (*filename=None*)

Bases: pyFAI.detectors.Detector

Class representing a 2D detector loaded from a NeXus file

**calc\_cartesian\_positions** (*d1=None, d2=None, center=True, use\_cython=True*)

Calculate the position of each pixel center in cartesian coordinate and in meter of a couple of coordinates. The half pixel offset is taken into account here !!! Adapted to Nexus detector definition

#### Parameters

- **d1** (*ndarray (1D or 2D)*) – the Y pixel positions (slow dimension)
- **d2** (*ndarray (1D or 2D)*) – the X pixel positions (fast dimension)
- **center** – retrieve the coordinate of the center of the pixel
- **use\_cython** – set to False to test Python implementation

**Returns** position in meter of the center of each pixels.

**Return type** ndarray

d1 and d2 must have the same shape, returned array will have the same shape.

**get\_pixel\_corners** (*use\_cython=True*)

Calculate the position of the corner of the pixels

This should be overwritten by class representing non-contiguous detector (Xpad, ...)

**Returns** 4D array containing: pixel index (slow dimension) pixel index (fast dimension) corner index (A, B, C or D), triangles or hexagons can be handled the same way vertex position (z,y,x)

**load** (*filename*)

Loads the detector description from a NeXus file, adapted from: [http://download.nexusformat.org/sphinx/classes/base\\_classes/NXdetector.html](http://download.nexusformat.org/sphinx/classes/base_classes/NXdetector.html)

**Parameters filename** – name of the file on the disc

**class** pyFAI.detectors.**Perkin** (*pixel1=0.0002, pixel2=0.0002*)

Bases: pyFAI.detectors.Detector

Perkin detector

**MAX\_SHAPE = (4096, 4096)**

**aliases = ['Perkin detector']**

**force\_pixel = True**

**class** pyFAI.detectors.**Pilatus** (*pixel1=0.000172, pixel2=0.000172, x\_offset\_file=None, y\_offset\_file=None*)

Bases: pyFAI.detectors.Detector

Pilatus detector: generic description containing mask algorithm

Sub-classed by Pilatus1M, Pilatus2M and Pilatus6M

**MODULE\_GAP = (17, 7)**

**MODULE\_SIZE = (195, 487)**

**calc\_cartesian\_positions** (*d1=None, d2=None*)

Calculate the position of each pixel center in cartesian coordinate and in meter of a couple of coordinates. The half pixel offset is taken into account here !!!

#### Parameters

- **d1** (*ndarray (1D or 2D)*) – the Y pixel positions (slow dimension)
- **d2** (*ndarray (1D or 2D)*) – the X pixel positions (fast dimension)

**Returns** position in meter of the center of each pixels.

**Return type** ndarray

d1 and d2 must have the same shape, returned array will have the same shape.

**calc\_mask** ()

Returns a generic mask for Pilatus detectors...

**force\_pixel** = True

**get\_splineFile** ()

**set\_splineFile** (*splineFile=None*)

In this case splinefile is a couple filenames

**splineFile**

**class** pyFAI.detectors.**Pilatus100k** (*pixel1=0.000172, pixel2=0.000172*)

Bases: pyFAI.detectors.Pilatus

Pilatus 100k detector

**MAX\_SHAPE** = (195, 487)

**class** pyFAI.detectors.**Pilatus1M** (*pixel1=0.000172, pixel2=0.000172*)

Bases: pyFAI.detectors.Pilatus

Pilatus 1M detector

**MAX\_SHAPE** = (1043, 981)

**class** pyFAI.detectors.**Pilatus200k** (*pixel1=0.000172, pixel2=0.000172*)

Bases: pyFAI.detectors.Pilatus

Pilatus 200k detector

**MAX\_SHAPE** = (407, 487)

**class** pyFAI.detectors.**Pilatus2M** (*pixel1=0.000172, pixel2=0.000172*)

Bases: pyFAI.detectors.Pilatus

Pilatus 2M detector

**MAX\_SHAPE** = (1679, 1475)

**class** pyFAI.detectors.**Pilatus300k** (*pixel1=0.000172, pixel2=0.000172*)

Bases: pyFAI.detectors.Pilatus

Pilatus 300k detector

**MAX\_SHAPE** = (619, 487)

**class** pyFAI.detectors.**Pilatus300kw** (*pixel1=0.000172, pixel2=0.000172*)

Bases: pyFAI.detectors.Pilatus

Pilatus 300k-wide detector

**MAX\_SHAPE** = (195, 1475)

**class** pyFAI.detectors.**Pilatus6M** (*pixel1=0.000172, pixel2=0.000172*)

Bases: pyFAI.detectors.Pilatus

Pilatus 6M detector

**MAX\_SHAPE** = (2527, 2463)

**class** pyFAI.detectors.**Rayonix** (*pixel1=None, pixel2=None*)

Bases: pyFAI.detectors.Detector

```
BINNED_PIXEL_SIZE = {}
```

```
binning
```

```
force_pixel = True
```

```
get_binning ()
```

```
guess_binning (data)
```

Guess the binning/mode depending on the image shape :param data: 2-tuple with the shape of the image or the image with a .shape attribute.

```
set_binning (bin_size=(1, 1))
```

Set the “binning” of the detector,

**Parameters** *bin\_size* (*int* or (*int*, *int*)) – set the binning of the detector

```
class pyFAI.detectors.Rayonix133
```

```
Bases: pyFAI.detectors.Rayonix
```

Rayonix 133 2D CCD detector detector also known as mar133

Personnal communication from M. Blum

What should be the default binning factor for those cameras ?

Circular detector

```
BINNED_PIXEL_SIZE = {8: 0.000256, 1: 3.2e-05, 2: 6.4e-05, 4: 0.000128}
```

```
MAX_SHAPE = (4096, 4096)
```

```
aliases = ['MAR133']
```

```
calc_mask ()
```

Circular mask

```
force_pixel = True
```

```
class pyFAI.detectors.RayonixLx170
```

```
Bases: pyFAI.detectors.Rayonix
```

Rayonix lx170 2d CCD Detector (2x1 CCDs).

Nota: this is the same for lx170hs

```
BINNED_PIXEL_SIZE = {1: 4.42708e-05, 2: 8.85417e-05, 3: 0.0001328125, 4: 0.0001770833, 5: 0.0002213542, 6: 0.000265728}
```

```
MAX_SHAPE = (1920, 3840)
```

```
aliases = ['Rayonix lx170']
```

```
force_pixel = True
```

```
class pyFAI.detectors.RayonixLx255
```

```
Bases: pyFAI.detectors.Rayonix
```

Rayonix lx255 2d Detector (3x1 CCDs)

Nota: this detector is also called lx255hs

```
BINNED_PIXEL_SIZE = {1: 4.42708e-05, 2: 8.85417e-05, 3: 0.0001328125, 4: 0.0001770833, 5: 0.0002213542, 6: 0.000265728}
```

```
MAX_SHAPE = (1920, 5760)
```

```
aliases = ['Rayonix lx225']
```

```
class pyFAI.detectors.RayonixMx170
```

```
Bases: pyFAI.detectors.Rayonix
```

Rayonix mx170 2d CCD Detector (2x2 CCDs).

Nota: this is the same for mx170hs

```
BINNED_PIXEL_SIZE = {1: 4.42708e-05, 2: 8.85417e-05, 3: 0.0001328125, 4: 0.0001770833, 5: 0.0002213542, 6: 0.000265728}
```

```
MAX_SHAPE = (3840, 3840)
aliases = ['Rayonix mx170']
class pyFAI.detectors.RayonixMx225
  Bases: pyFAI.detectors.Rayonix
  Rayonix mx225 2D CCD detector detector
  Nota: this is the same definition for mx225he Personal communication from M. Blum
BINNED_PIXEL_SIZE = {8: 0.000292969, 1: 3.6621e-05, 2: 7.3242e-05, 3: 0.000109971, 4: 0.000146484}
MAX_SHAPE = (6144, 6144)
aliases = ['Rayonix mx225']
force_pixel = True
class pyFAI.detectors.RayonixMx225hs
  Bases: pyFAI.detectors.Rayonix
  Rayonix mx225hs 2D CCD detector detector
  Pixel size from a personal communication from M. Blum
BINNED_PIXEL_SIZE = {1: 3.90625e-05, 2: 7.8125e-05, 3: 0.0001171875, 4: 0.00015625, 5: 0.0001953125, 6: 0.000234375}
MAX_SHAPE = (5760, 5760)
aliases = ['Rayonix mx225hs']
force_pixel = True
class pyFAI.detectors.RayonixMx300
  Bases: pyFAI.detectors.Rayonix
  Rayonix mx300 2D detector (4x4 CCDs)
  Pixel size from a personal communication from M. Blum
BINNED_PIXEL_SIZE = {8: 0.000292969, 1: 3.6621e-05, 2: 7.3242e-05, 3: 0.000109971, 4: 0.000146484}
MAX_SHAPE = (8192, 8192)
aliases = ['Rayonix mx300']
force_pixel = True
class pyFAI.detectors.RayonixMx300hs
  Bases: pyFAI.detectors.Rayonix
  Rayonix mx300hs 2D detector (4x4 CCDs)
  Pixel size from a personal communication from M. Blum
BINNED_PIXEL_SIZE = {1: 3.90625e-05, 2: 7.8125e-05, 3: 0.0001171875, 4: 0.00015625, 5: 0.0001953125, 6: 0.000234375}
MAX_SHAPE = (7680, 7680)
aliases = ['Rayonix mx300hs']
force_pixel = True
class pyFAI.detectors.RayonixMx325
  Bases: pyFAI.detectors.Rayonix
  Rayonix mx325 and mx325he 2D detector (4x4 CCD chips)
  Pixel size from a personal communication from M. Blum
BINNED_PIXEL_SIZE = {8: 0.000317383, 1: 3.9673e-05, 2: 7.9346e-05, 3: 0.000119135, 4: 0.000158691}
MAX_SHAPE = (8192, 8192)
aliases = ['Rayonix mx325']
```

```

class pyFAI.detectors.RayonixMx340hs
    Bases: pyFAI.detectors.Rayonix
    Rayonix mx340hs 2D detector (4x4 CCDs)
    Pixel size from a personal communication from M. Blum
    BINNED_PIXEL_SIZE = {1: 4.42708e-05, 2: 8.85417e-05, 3: 0.0001328125, 4: 0.0001770833, 5: 0.0002213542, 6: 0.0002657084}
    MAX_SHAPE = (7680, 7680)
    aliases = ['Rayonix mx340hs']
    force_pixel = True

class pyFAI.detectors.RayonixMx425hs
    Bases: pyFAI.detectors.Rayonix
    Rayonix mx425hs 2D CCD camera (5x5 CCD chip)
    Pixel size from a personal communication from M. Blum
    BINNED_PIXEL_SIZE = {1: 4.42708e-05, 2: 8.85417e-05, 3: 0.0001328125, 4: 0.0001770833, 5: 0.0002213542, 6: 0.0002657084}
    MAX_SHAPE = (9600, 9600)
    aliases = ['Rayonix mx425hs']

class pyFAI.detectors.RayonixSx165
    Bases: pyFAI.detectors.Rayonix
    Rayonix sx165 2d Detector also known as MAR165.
    Circular detector
    BINNED_PIXEL_SIZE = {8: 0.000316, 1: 3.95e-05, 2: 7.9e-05, 3: 0.000118616, 4: 0.000158}
    MAX_SHAPE = (4096, 4096)
    aliases = ['MAR165', 'Rayonix Sx165']
    calc_mask ()
        Circular mask
    force_pixel = True

class pyFAI.detectors.RayonixSx200
    Bases: pyFAI.detectors.Rayonix
    Rayonix sx200 2d CCD Detector.
    Pixel size are personal communication from M. Blum.
    BINNED_PIXEL_SIZE = {8: 0.000384, 1: 4.8e-05, 2: 9.6e-05, 3: 0.000144, 4: 0.000192}
    MAX_SHAPE = (4096, 4096)
    aliases = ['Rayonix sx200']

class pyFAI.detectors.RayonixSx30hs
    Bases: pyFAI.detectors.Rayonix
    Rayonix sx30hs 2D CCD camera (1 CCD chip)
    Pixel size from a personal communication from M. Blum
    BINNED_PIXEL_SIZE = {1: 1.5625e-05, 2: 3.125e-05, 3: 4.6875e-05, 4: 6.25e-05, 5: 7.8125e-05, 6: 9.375e-05, 8: 0.0001171875}
    MAX_SHAPE = (1920, 1920)
    aliases = ['Rayonix Sx30hs']

```

```
class pyFAI.detectors.RayonixSx85hs
```

```
    Bases: pyFAI.detectors.Rayonix
```

```
    Rayonix sx85hs 2D CCD camera (1 CCD chip)
```

```
    Pixel size from a personal communication from M. Blum
```

```
    BINNED_PIXEL_SIZE = {1: 4.42708e-05, 2: 8.85417e-05, 3: 0.0001328125, 4: 0.0001770833, 5: 0.0002213542, 6: 0.0002657284}
```

```
    MAX_SHAPE = (1920, 1920)
```

```
    aliases = ['Rayonix Sx85hs']
```

```
class pyFAI.detectors.Titan (pixel1=6e-05, pixel2=6e-05)
```

```
    Bases: pyFAI.detectors.Detector
```

```
    Titan CCD detector from Agilent. Mask not handled
```

```
    MAX_SHAPE = (2048, 2048)
```

```
    aliases = ['Titan 2k x 2k', 'OXD Titan', 'Agilent Titan']
```

```
    force_pixel = True
```

```
    uniform_pixel = True
```

```
class pyFAI.detectors.Xpad_flat (pixel1=0.00013, pixel2=0.00013)
```

```
    Bases: pyFAI.detectors.ImXPadS10
```

```
    Xpad detector: generic description for ImXPad detector with 8x7modules
```

```
    BORDER_PIXEL_SIZE_RELATIVE = 2.5
```

```
    MAX_SHAPE = (960, 560)
```

```
    MODULE_GAP = (0.00357, 0)
```

```
    MODULE_SIZE = (120, 80)
```

```
    PIXEL_SIZE = (0.00013, 0.00013)
```

```
    aliases = ['Xpad S540 flat']
```

```
    calc_cartesian_positions (d1=None, d2=None, center=True, use_cython=True)
```

```
    Calculate the position of each pixel center in cartesian coordinate and in meter of a couple of coordinates. The half pixel offset is taken into account here !!! Adapted to Nexus detector definition
```

#### Parameters

- **d1** (*ndarray (1D or 2D)*) – the Y pixel positions (slow dimension)
- **d2** (*ndarray (1D or 2D)*) – the X pixel positions (fast dimension)
- **center** – retrieve the coordinate of the center of the pixel

```
@parm use_cython: set to False to test Numpy implementation :return: position in meter of the center of each pixels. :rtype: ndarray
```

```
d1 and d2 must have the same shape, returned array will have the same shape.
```

```
    calc_mask ()
```

```
    Returns a generic mask for Xpad detectors... discards the first line and raw from all modules: those are 2.5x bigger and often mis - behaving
```

```
    force_pixel = True
```

```
    get_pixel_corners ()
```

```
    Calculate the position of the corner of the pixels
```

```
    Returns 4D array containing: pixel index (slow dimension) pixel index (fast dimension) corner index (A, B, C or D), triangles or hexagons can be handled the same way vertex position (z,y,x)
```

```
    uniform_pixel = False
```

## 5.7 spline Module

This piece of software aims at manipulating spline files describing for geometric corrections of the 2D detectors using cubic-spline.

Mainly used at ESRF with FReLoN CCD camera.

**class** `pyFAI.spline.Spline` (*filename=None*)

Bases: `object`

This class is a python representation of the spline file

Those file represent cubic splines for 2D detector distortions and makes heavy use of fitpack (dierckx in netlib) — A Python-C wrapper to FITPACK (by P. Dierckx). FITPACK is a collection of FORTRAN programs for curve and surface fitting with splines and tensor product splines. See [\\_http://www.cs.kuleuven.ac.be/cwis/research/nalag/research/topics/fitpack.html](http://www.cs.kuleuven.ac.be/cwis/research/nalag/research/topics/fitpack.html) or [\\_http://www.netlib.org/dierckx/index.html](http://www.netlib.org/dierckx/index.html)

**array2spline** (*smoothing=1000, timing=False*)

Calculates the spline coefficients from the displacements matrix using fitpack.

### Parameters

- **smoothing** (*float*) – the greater the smoothing, the fewer the number of knots remaining
- **timing** (*bool*) – print the profiling of the calculation

**bin** (*binning=None*)

Performs the binning of a spline (same camera with different binning)

**Parameters** **binning** – binning factor as integer or 2-tuple of integers

**Type** `int` or `(int, int)`

**comparison** (*ref, verbose=False*)

Compares the current spline distortion with a reference

### Parameters

- **ref** (*Spline instance*) – another spline file
- **verbose** (*bool*) – print or not pylab plots

**Returns** `True` or `False` depending if the splines are the same or not

**Return type** `bool`

**correct** (*pos*)

**fliplr** ()

Flip the spline :return: new spline object

**fliplrud** ()

Flip the spline left-right and up-down :return: new spline object

**flipud** ()

Flip the spline up-down :return: new spline object

**getPixelSize** ()

Return the size of the pixel from as a 2-tuple of floats expressed in meters.

**Returns** the size of the pixel from a 2D detector

**Return type** 2-tuple of floats expressed in meter.

**read** (*filename*)

read an ascii spline file from file

**Parameters** **filename** (*str*) – file containing the cubic spline distortion file

**setPixelSize** (*pixelSize*)

Sets the size of the pixel from a 2-tuple of floats expressed in meters.

**Param** pixel size in meter

**spline2array** (*timing=False*)

Calculates the displacement matrix using fitpack bisplev(x, y, tck, dx = 0, dy = 0)

**Parameters** **timing** (*bool*) – profile the calculation or not

**Returns** Nothing !

**Return type** float or ndarray

Evaluate a bivariate B-spline and its derivatives. Return a rank-2 array of spline function values (or spline derivative values) at points given by the cross-product of the rank-1 arrays x and y. In special cases, return an array or just a float if either x or y or both are floats.

**splineFuncX** (*x, y, list\_of\_points=False*)

Calculates the displacement matrix using fitpack for the X direction on the given grid.

**Parameters**

- **x** (*ndarray*) – points of the grid in the x direction
- **y** (*ndarray*) – points of the grid in the y direction
- **list\_of\_points** – if true, consider the zip(x,y) instead of the of the square array

**Returns** displacement matrix for the X direction

**Return type** ndarray

**splineFuncY** (*x, y, list\_of\_points=False*)

calculates the displacement matrix using fitpack for the Y direction

**Parameters**

- **x** (*ndarray*) – points in the x direction
- **y** (*ndarray*) – points in the y direction
- **list\_of\_points** – if true, consider the zip(x,y) instead of the of the square array

**Returns** displacement matrix for the Y direction

**Return type** ndarray

**tilt** (*center=(0.0, 0.0), tiltAngle=0.0, tiltPlanRot=0.0, distanceSampleDetector=1.0, timing=False*)

The tilt method apply a virtual tilt on the detector, the point of tilt is given by the center

**Parameters**

- **center** (*2-tuple of floats*) – position of the point of tilt, this point will not be moved.
- **tiltAngle** (*float in the range [-90:+90] degrees*) – the value of the tilt in degrees
- **tiltPlanRot** (*Float in the range [-180:180]*) – the rotation of the tilt plan with the Ox axis (0 deg for y axis invariant, 90 deg for x axis invariant)
- **distanceSampleDetector** (*float*) – the distance from sample to detector in meter (along the beam, so distance from sample to center)

**Returns** tilted Spline instance

**Return type** Spline

**write** (*filename*)

save the cubic spline in an ascii file usable with Fit2D or SPD

**Parameters** **filename** (*str*) – name of the file containing the cubic spline distortion file

**writeEDF** (*basename*)

save the distortion matrices into a couple of files called *basename-x.edf* and *basename-y.edf*

**Parameters** *basename* (*str*) – base of the name used to save the data

**zeros** (*xmin=0.0, ymin=0.0, xmax=2048.0, ymax=2048.0, pixSize=None*)

Defines a spline file with no ( zero ) displacement.

**Parameters**

- **xmin** (*float*) – minimum coordinate in x, usually zero
- **xmax** (*float*) – maximum coordinate in x (+1) usually 2048
- **ymin** (*float*) – minimum coordinate in y, usually zero
- **ymax** (*float*) – maximum coordinate y (+1) usually 2048
- **pixSize** (*float*) – size of the pixel

**zeros\_like** (*other*)

Defines a spline file with no ( zero ) displacement with the same shape as the other one given.

**Parameters** *other* (*Spline instance*) – another Spline instance

`pyFAI.spline.main()`

Some tests ....

## 5.8 openc1 Module

**class** `pyFAI.openc1.Device` (*name='None', dtype=None, version=None, driver\_version=None, extensions=', memory=None, available=None, cores=None, frequency=None, flop\_core=None, idx=0, workgroup=1*)

Bases: `object`

Simple class that contains the structure of an OpenCL device

**pretty\_print** ()

Complete device description

**Returns** string

**class** `pyFAI.openc1.OpenCL`

Bases: `object`

Simple class that wraps the structure `ocl_tools_extended.h`

This is a static class. `ocl` should be the only instance and shared among all python modules.

**comput\_cap** = (5, 0)

**context\_cache** = {}

**create\_context** (*devicetype='ALL', useFp64=False, platformid=None, deviceid=None, cached=True*)

Choose a device and initiate a context.

Devicetypes can be GPU,gpu,CPU,cpu,DEF,ACC,ALL. Suggested are GPU,CPU. For each setting to work there must be such an OpenCL device and properly installed. E.g.: If Nvidia driver is installed, GPU will succeed but CPU will fail. The AMD SDK kit is required for CPU via OpenCL. :param devicetype: string in ["cpu","gpu", "all", "acc"] :param useFp64: boolean specifying if double precision will be used :param platformid: integer :param devid: integer :return: OpenCL context on the selected device

**flop\_core** = 4

**get\_platform** (*key*)

Return a platform according

**Parameters** *key* (*int or str*) – identifier for a platform, either an Id (int) or it's name

**idd** = 0

**idx** = 2

**nb\_devices** = 4

**platforms** = [NVIDIA CUDA, AMD Accelerated Parallel Processing, Intel(R) OpenCL]

**select\_device** (*dtype='ALL', memory=None, extensions=[], best=True, \*\*kwargs*)

Select a device based on few parameters (at the end, keep the one with most memory)

**Parameters**

- **type** – “gpu” or “cpu” or “all” ....
- **memory** – minimum amount of memory (int)
- **extensions** – list of extensions to be present
- **best** – shall we look for the

**workgroup** = 8192

**class** pyFAI.opencl.**Platform** (*name='None', vendor='None', version=None, extensions=None, idx=0*)

Bases: object

Simple class that contains the structure of an OpenCL platform

**add\_device** (*device*)

Add new device to the platform

**Parameters** *device* – Device instance

**get\_device** (*key*)

Return a device according to key

**Parameters** *key* (*int or str*) – identifier for a device, either it's id (int) or it's name

pyFAI.opencl.**allocate\_cl\_buffers** (*buffers, device, context*)

**Parameters** *buffers* – the buffers info use to create the pyopencl.Buffer

**Returns** a dict containing the instanciated pyopencl.Buffer

**Return type** dict(str, pyopencl.Buffer)

This method instanciate the pyopencl.Buffer from the buffers description.

pyFAI.opencl.**release\_cl\_buffers** (*cl\_buffers*)

**Parameters** *cl\_buffer* (*dict(str, pyopencl.Buffer)*) – the buffer you want to release

This method release the memory of the buffers store in the dict

## 5.9 ocl\_azim Module

C++ less implementation of Dimitris' code based on PyOpenCL

**TODO and trick from dimitris still missing:**

- dark-current subtraction is still missing
- In fact you might want to consider doing the conversion on the GPU when possible. Think about it, you have a uint16 to float which for large arrays was slow.. You load on the graphic card a uint16 (2x transfer speed) and you convert to float inside so it should be blazing fast.

**class** pyFAI.ocl\_azim.Integrator1d (*filename=None*)

Bases: object

Attempt to implements ocl\_azim using pyopencl

**BLOCK\_SIZE = 128**

**clean** (*preserve\_context=False*)

Free OpenCL related resources allocated by the library.

clean() is used to reinitiate the library back in a vanilla state. It may be asked to preserve the context created by init or completely clean up OpenCL. Guard/Status flags that are set will be reset.

**Parameters** **preserve\_context** (*bool*) – preserves or destroys all OpenCL resources

**configure** (*kernel=None*)

The method configure() allocates the OpenCL resources required and compiled the OpenCL kernels. An active context must exist before a call to configure() and getConfiguration() must have been called at least once. Since the compiled OpenCL kernels carry some information on the integration parameters, a change to any of the parameters of getConfiguration() requires a subsequent call to configure() for them to take effect.

If a configuration exists and configure() is called, the configuration is cleaned up first to avoid OpenCL memory leaks

**Parameters** **kernel\_path** – is the path to the actual kernel

**execute** (*image*)

Perform a 1D azimuthal integration

execute() may be called only after an OpenCL device is configured and a Tth array has been loaded (at least once) It takes the input image and based on the configuration provided earlier it performs the 1D integration. Notice that if the provided image is bigger than N then only N points will be taken into account, while if the image is smaller than N the result may be catastrophic. set/unset and loadTth methods have a direct impact on the execute() method. All the rest of the methods will require at least a new configuration via configure().

Takes an image, integrate and return the histogram and weights

**Parameters** **image** – image to be processed as a numpy array

**Returns** tth\_out, histogram, bins

TODO: to improve performances, the image should be casted to float32 in an optimal way: currently using numpy machinery but would be better if done in OpenCL

**getConfiguration** (*Nimage, Nbins, useFp64=None*)

getConfiguration gets the description of the integrations to be performed and keeps an internal copy

**Parameters**

- **Nimage** – number of pixel in image
- **Nbins** – number of bins in regrouped histogram
- **useFp64** – use double precision. By default the same as init!

**get\_status** ()

return a dictionary with the status of the integrator: for compatibilty with former implementation

**init** (*devicetype='GPU', useFp64=True, platformid=None, deviceid=None*)

Initial configuration: Choose a device and initiate a context. Devicetypes can be GPU, gpu, CPU, cpu, DEF, ACC, ALL. Suggested are GPU,CPU. For each setting to work there must be such an OpenCL device and properly installed. E.g.: If Nvidia driver is installed, GPU will succeed but CPU will fail. The AMD SDK kit (AMD APP) is required for CPU via OpenCL.

**Parameters**

- **devicetype** – string in ["cpu", "gpu", "all", "acc"]

- **useFp64** – boolean specifying if double precision will be used
- **platformid** – integer
- **devid** – integer

**loadTth** (*tth, dtth, tth\_min=None, tth\_max=None*)

Load the 2th arrays along with the min and max value.

loadTth maybe be recalled at any time of the execution in order to update the 2th arrays.

loadTth is required and must be called at least once after a configure()

**log** (*\*\*kwarg*)

log in a file all opencl events

**setDummyValue** (*dummy, delta\_dummy*)

Enables dummy value functionality and uploads the value to the OpenCL device.

Image values that are similar to the dummy value are set to 0.

#### Parameters

- **dummy** – value in image of missing values (masked pixels?)
- **delta\_dummy** – precision for dummy values

**setMask** (*mask*)

Enables the use of a Mask during integration. The Mask can be updated by recalling setMask at any point.

The Mask must be a PyFAI Mask. Pixels with 0 are masked out. TODO: check and invert!

**Parameters mask** – numpy.ndarray of integer.

**setRange** (*lowerBound, upperBound*)

Instructs the program to use a user - defined range for 2th values

setRange is optional. By default the integration will use the tth\_min and tth\_max given by loadTth() as integration range. When setRange is called it sets a new integration range without affecting the 2th array. All values outside that range will then be discarded when interpolating. Currently, if the interval of 2th ( $2th + -d2th$ ) is not all inside the range specified, it is discarded. The bins of the histogram are RESCALED to the defined range and not the original tth\_max - tth\_min range.

setRange can be called at any point and as many times required after a valid configuration is created.

#### Parameters

- **lowerBound** (*float*) – lower bound of the integration range
- **upperBound** (*float*) – upper bound of the integration range

**setSolidAngle** (*solidAngle*)

Enables SolidAngle correction and uploads the suitable array to the OpenCL device.

By default the program will assume no solidangle correction unless setSolidAngle() is called. From then on, all integrations will be corrected via the SolidAngle array.

If the SolidAngle array needs to be changes, one may just call setSolidAngle() again with that array

**Parameters solidAngle** (*ndarray*) – the solid angle of the given pixel

**unsetDummyValue** ()

Disable a dummy value. May be re-enabled at any time by setDummyValue

**unsetMask** ()

Disables the use of a Mask from that point. It may be re-enabled at any point via setMask

**unsetRange** ()

Disable the use of a user-defined 2th range and revert to tth\_min,tth\_max range

`unsetRange` instructs the program to revert to its default integration range. If the method is called when no user-defined range had been previously specified, no action will be performed

**`unsetSolidAngle ()`**

Instructs the program to not perform solidangle correction from now on.

SolidAngle correction may be turned back on at any point

## 5.10 ocl\_azim\_lut Module

**`class pyFAI.ocl_azim_lut.OCL_LUT_Integrator`** (*lut, image\_size, devicetype='all', platformid=None, deviceid=None, checksum=None, profile=False, empty=None*)

Bases: object

**`BLOCK_SIZE = 16`**

**`integrate`** (*data, dummy=None, delta\_dummy=None, dark=None, flat=None, solidAngle=None, polarization=None, dark\_checksum=None, flat\_checksum=None, solidAngle\_checksum=None, polarization\_checksum=None, preprocess\_only=False, safe=True*)

Before performing azimuthal integration, the preprocessing is :

$data = (data - dark) / (flat * solidAngle * polarization)$

Integration is performed using the CSR representation of the look-up table

### Parameters

- **`dark`** – array of same shape as data for pre-processing
- **`flat`** – array of same shape as data for pre-processing
- **`solidAngle`** – array of same shape as data for pre-processing
- **`polarization`** – array of same shape as data for pre-processing
- **`dark_checksum`** – CRC32 checksum of the given array
- **`flat_checksum`** – CRC32 checksum of the given array
- **`solidAngle_checksum`** – CRC32 checksum of the given array
- **`polarization_checksum`** – CRC32 checksum of the given array
- **`safe`** – if True (default) compares arrays on GPU according to their checksum, unless, use the buffer location is used
- **`preprocess_only`** – return the dark subtracted; flat field & solidAngle & polarization corrected image, else

:return averaged data, weighted histogram, unweighted histogram

**`log_profile ()`**

If we are in profiling mode, prints out all timing for every single OpenCL call

## 5.11 ocl\_azim\_csr Module

**`class pyFAI.ocl_azim_csr.OCL_CSR_Integrator`** (*lut, image\_size, devicetype='all', block\_size=32, platformid=None, deviceid=None, checksum=None, profile=False, empty=None*)

Bases: object

**integrate** (*data*, *dummy=None*, *delta\_dummy=None*, *dark=None*, *flat=None*, *solidAngle=None*, *polarization=None*, *dark\_checksum=None*, *flat\_checksum=None*, *solidAngle\_checksum=None*, *polarization\_checksum=None*, *preprocess\_only=False*, *safe=True*)

Before performing azimuthal integration, the preprocessing is :

$data = (data - dark) / (flat * solidAngle * polarization)$

Integration is performed using the CSR representation of the look-up table

#### Parameters

- **dark** – array of same shape as data for pre-processing
- **flat** – array of same shape as data for pre-processing
- **solidAngle** – array of same shape as data for pre-processing
- **polarization** – array of same shape as data for pre-processing
- **dark\_checksum** – CRC32 checksum of the given array
- **flat\_checksum** – CRC32 checksum of the given array
- **solidAngle\_checksum** – CRC32 checksum of the given array
- **polarization\_checksum** – CRC32 checksum of the given array
- **safe** – if True (default) compares arrays on GPU according to their checksum, unless, use the buffer location is used
- **preprocess\_only** – return the dark subtracted; flat field & solidAngle & polarization corrected image, else

:return averaged data, weighted histogram, unweighted histogram

**log\_profile** ()

If we are in profiling mode, prints out all timing for every single OpenCL call

## 5.12 ocl\_azim\_csr\_dis Module

**class** pyFAI.ocl\_azim\_csr\_dis.**OCL\_CSR\_Integrator** (*lut*, *image\_size*, *devicetype='all'*, *block\_size=32*, *platformid=None*, *deviceid=None*, *checksum=None*, *profile=False*, *empty=None*)

Bases: object

**integrate** (*data*, *dummy=None*, *delta\_dummy=None*, *dark=None*, *flat=None*, *solidAngle=None*, *polarization=None*, *dark\_checksum=None*, *flat\_checksum=None*, *solidAngle\_checksum=None*, *polarization\_checksum=None*)

**log\_profile** ()

If we are in profiling mode, prints out all timing for every single OpenCL call

## 5.13 worker Module

This module contains the Worker class:

A tool able to perform azimuthal integration with: additional saving capabilities like - save as 2/3D structure in a HDF5 File - read from HDF5 files

Aims at being integrated into a plugin like LImA or as model for the GUI

The configuration of this class is mainly done via a dictionary transmitted as a JSON string: Here are the valid keys:

```

“dist”, “poni1”, “poni2”, “rot1” “rot3” “rot2” “pixel1” “pixel2”
“splineFile” “wavelength”
“poni” #path of the file
“chi_discontinuity_at_0” “do_mask” “do_dark” “do_azimuthal_range” “do_flat” “do_2D” “az-
imuth_range_min” “azimuth_range_max”
“polarization_factor” “nbpt_rad” “do_solid_angle” “do_radial_range” “do_poisson” “delta_dummy”
“nbpt_azim” “flat_field” “radial_range_min” “dark_current” “do_polarization” “mask_file” “detec-
tor” “unit” “radial_range_max” “val_dummy” “do_dummy” “method”
}
class pyFAI.worker.DistortionWorker (detector=None, dark=None, flat=None, soli-
dangle=None, polarization=None, mask=None,
dummy=None, delta_dummy=None, device=None)

Bases: object

Simple worker doing dark, flat, solid angle and polarization correction

process (data, normalization=None)
    Process the data and apply a normalization factor :param data: input data :param normalization: nor-
malization factor :return processed data

class pyFAI.worker.PixelwiseWorker (dark=None, flat=None, solidangle=None, po-
larization=None, mask=None, dummy=None,
delta_dummy=None, device=None)

Bases: object

Simple worker doing dark, flat, solid angle and polarization correction

process (data, normalization=None)
    Process the data and apply a normalization factor :param data: input data :param normalization: nor-
malization factor :return processed data

class pyFAI.worker.Worker (azimuthalIntegrator=None, shapeIn=(2048, 2048), shapeOut=(360,
500), unit='r_mm')

Bases: object

do_2D ()

get_config ()
    return configuration as a dictionary

get_json_config ()
    return configuration as a JSON string

get_normalization_factor ()

get_unit ()

normalization_factor

process (data)
    Process a frame #TODO: dark, flat, sa are missing

    Param data: numpy array containing the input image

reconfig (shape=(2048, 2048), sync=False)
    This is just to force the integrator to initialize with a given input image shape

Parameters

    • shape – shape of the input image

    • sync – return only when synchronized

reset ()
    this is just to force the integrator to initialize

```

**save\_config** (*filename=None*)

**setDarkcurrentFile** (*imagefile*)

**setExtension** (*ext*)  
enforce the extension of the processed data file written

**setFlatfieldFile** (*imagefile*)

**setJsonConfig** (*jsonconfig*)

**setSubdir** (*path*)  
Set the relative or absolute path for processed data

**set\_normalization\_factor** (*value*)

**set\_unit** (*value*)

**unit**

**warmup** (*sync=False*)  
Process a dummy image to ensure everything is initialized

**Parameters** *sync* – wait for processing to be finished

## 5.14 io Module

Module for “high-performance” writing in either 1D with Ascii , or 2D with FabIO or even nD with n varying from 2 to 4 using HDF5

Stand-alone module which tries to offer interface to HDF5 via H5Py and capabilities to write EDF or other formats using fabio.

Can be imported without h5py but then limited to fabio & ascii formats.

TODO: \* add monitor to HDF5

```
class pyFAI.io.AsciiWriter (filename=None, prefix='fai_', extension='.dat')  
    Bases: pyFAI.io.Writer
```

Ascii file writer (.xy or .dat)

```
init (fai_cfg=None, lima_cfg=None)  
    Creates the directory that will host the output file(s)
```

```
write (data, index=0)
```

```
class pyFAI.io.FabioWriter (filename=None)  
    Bases: pyFAI.io.Writer
```

Image file writer based on FabIO

TODO !!!

```
init (fai_cfg=None, lima_cfg=None)  
    Creates the directory that will host the output file(s)
```

```
write (data, index=0)
```

```
class pyFAI.io.HDF5Writer (filename, hpath='data', fast_scan_width=None)  
    Bases: pyFAI.io.Writer
```

Class allowing to write HDF5 Files.

```
CONFIG = 'pyFAI'
```

```
DATASET_NAME = 'data'
```

```
close ()
```

**flush** (*radial=None, azimuthal=None*)

Update some data like axis units and so on.

**Parameters**

- **radial** – position in radial direction
- **azimuthal** – position in azimuthal direction

**init** (*fai\_cfg=None, lima\_cfg=None*)

Initializes the HDF5 file for writing :param fai\_cfg: the configuration of the worker as a dictionary

**write** (*data, index=0*)

Minimalistic method to limit the overhead. :param data: array with intensities or tuple (2th,I) or (I,2th,chi)

**class** pyFAI.io.Nexus (*filename, mode='r'*)

Bases: object

Writer class to handle Nexus/HDF5 data Manages: entry

**pyFAI-subentry** detector

#TODO: make it thread-safe !!!

**close** ()

close the filename and update all entries

**deep\_copy** (*name, obj, where='/', toplevel=None, excluded=None, overwrite=False*)

perform a deep copy: create a “name” entry in self containing a copy of the object

**Parameters**

- **where** – path to the toplevel object (i.e. root)
- **toplevel** – directly the top level Group
- **excluded** – list of keys to be excluded
- **overwrite** – replace content if already existing

**find\_detector** (*all=False*)

Tries to find a detector within a NeXus file, takes the first compatible detector

**Parameters** **all** – return all detectors found as a list

**get\_class** (*grp, class\_type='NXcollection'*)

return all sub-groups of the given type within a group

**Parameters**

- **grp** – HDF5 group
- **class\_type** – name of the NeXus class

**get\_data** (*grp, class\_type='NXdata'*)

return all dataset of the the NeXus class NXdata

**Parameters**

- **grp** – HDF5 group
- **class\_type** – name of the NeXus class

**get\_entries** ()

retrieves all entry sorted the latest first.

**Returns** list of HDF5 groups

**get\_entry** (*name*)

Retrieves an entry from its name

**Parameters** **name** – name of the entry to retrieve

**Returns** HDF5 group of NXclass == NXentry

**new\_class** (*grp, name, class\_type='NXcollection'*)

create a new sub-group with type class\_type :param grp: parent group :param name: name of the sub-group :param class\_type: NeXus class name :return: subgroup created

**new\_detector** (*name='detector', entry='entry', subentry='pyFAI'*)

Create a new entry/pyFAI/Detector

#### Parameters

- **detector** – name of the detector
- **entry** – name of the entry
- **subentry** – all pyFAI description of detectors should be in a pyFAI sub-entry

**new\_entry** (*entry='entry', program\_name='pyFAI', title='description of experiment', force\_time=None*)

Create a new entry

#### Parameters

- **entry** – name of the entry
- **program\_name** – value of the field as string
- **title** – value of the field as string

@force\_time: enforce the start\_time (as string!) :return: the corresponding HDF5 group

**new\_instrument** (*entry='entry', instrument\_name='id00'*)

Create an instrument in an entry or create both the entry and the instrument if

**class** pyFAI.io.**Writer** (*filename=None, extension=None*)

Bases: object

Abstract class for writers.

**CONFIG\_ITEMS** = ['filename', 'dirname', 'extension', 'subdir', 'hpath']

**flush** (*\*arg, \*\*kwarg*)

To be implemented

**init** (*fai\_cfg=None, lima\_cfg=None*)

Creates the directory that will host the output file(s) :param fai\_cfg: configuration for worker :param lima\_cfg: configuration for acquisition

**setJsonConfig** (*json\_config=None*)

Sets the JSON configuration

**write** (*data*)

To be implemented

pyFAI.io.**from\_isotime** (*text, use\_tz=False*)

**Parameters** **text** – string representing the time is iso format

pyFAI.io.**get\_isotime** (*forceTime=None*)

**Parameters** **forceTime** (*float*) – enforce a given time (current by default)

**Returns** the current time as an ISO8601 string

**Return type** string

pyFAI.io.**is\_hdf5** (*filename*)

Check if a file is actually a HDF5 file

**Parameters** **filename** – this file has better to exist

## 5.15 calibration Module

pyFAI-calib

A tool for determining the geometry of a detector using a reference sample.

```
class pyFAI.calibration.AbstractCalibration (dataFiles=None, darkFiles=None, flatFiles=None, pixelSize=None, splineFile=None, detector=None, wavelength=None, calibrant=None)
```

Bases: object

Everything that is common to Calibration and Recalibration

**HELP** = {'reset': 'Reset the geometry to the initial guess (rotation to zero, distance to 0.1m, poni at the center of the im

**PARAMETERS** = ['dist', 'poni1', 'poni2', 'rot1', 'rot2', 'rot3', 'wavelength']

**UNITS** = {'poni1': 'meter', 'poni2': 'meter', 'rot1': 'radian', 'rot3': 'radian', 'rot2': 'radian', 'wavelength': 'meter',

**VALID\_URL** = ['', 'file', 'hdf5', 'nxs', 'h5']

**analyse\_options** (*options=None, args=None*)

Analyse options and arguments

**Returns** option,arguments

**configure\_parser** (*version='calibration from pyFAI version 0.10.3: 20/03/2015', usage='pyFAI-calib [options] input\_image.edf', description=None, epilog=None*)

Common configuration for parsers

**extract\_cpt** (*method='massif'*)

Performs an automatic keypoint extraction: Can be used in recalib or in calib after a first calibration has been performed

**get\_pixelSize** (*ans*)

convert a comma separated sting into pixel size

**postProcess** ()

Common part: shows the result of the azimuthal integration in 1D and 2D

**preprocess** ()

Common part: do dark, flat correction thresholding, ... and read missing data from keyboard if needed

**prompt** ()

prompt for commands to guide the calibration process

**Returns** True when the user is happy with what he has, False to request another refinement

**read\_dSpacingFile** (*verbose=True*)

Read the name of the calibrant / file with d-spacing

**read\_pixelsSize** ()

Read the pixel size from prompt if not available

**read\_wavelength** ()

Read the wavelength

**refine** ()

Contains the common geometry refinement part

**set\_data** (*data*)

call-back function for the peak-picker

**validate\_calibration** ()

Validate the calivration and calculate the offset in the diffraction image

**win\_error** = 'We are under windows, matplotlib is not able to display too many images without crashing, this is why

```
class pyFAI.calibration.Calibration (dataFiles=None, darkFiles=None, flatFiles=None, pixelSize=None, splineFile=None, detector=None, gaussianWidth=None, wavelength=None, calibrant=None)
```

Bases: `pyFAI.calibration.AbstractCalibration`

class doing the calibration of frames

```
gui_peakPicker ()
```

```
parse ()  
    parse options from command line
```

```
preprocess ()  
    do dark, flat correction thresholding, ...
```

```
refine ()  
    Contains the geometry refinement part specific to Calibration
```

```
class pyFAI.calibration.CheckCalib (poni=None, img=None, unit='2th_deg')
```

Bases: `object`

```
get_1dsize ()
```

```
integrate ()
```

```
parse ()
```

```
rebuild ()  
    Rebuild the diffraction image and measures the offset with the reference :return: offset
```

```
show ()  
    Show the image with the the errors
```

```
size1d
```

```
smooth_mask (hwhm=5)  
    smooth out around the mask to avoid aligning on the mask
```

```
class pyFAI.calibration.MultiCalib (dataFiles=None, darkFiles=None, flatFiles=None, pixelSize=None, splineFile=None, detector=None)
```

Bases: `object`

```
get_pixelSize (ans)  
    convert a comma separated sting into pixel size
```

```
parse ()  
    parse options from command line
```

```
process ()
```

```
read_dSpacingFile ()  
    Read the name of the calibrant or the file with d-spacing
```

```
read_pixelsSize ()  
    Read the pixel size from prompt if not available
```

```
read_wavelength ()  
    Read the wavelength
```

```
regression ()
```

```
class pyFAI.calibration.Recalibration (dataFiles=None, darkFiles=None, flatFiles=None, pixelSize=None, splineFile=None, detector=None, wavelength=None, calibrant=None)
```

Bases: `pyFAI.calibration.AbstractCalibration`

class doing the re-calibration of frames

```
parse ()  
    parse options from command line
```

**preprocess** ()  
do dark, flat correction thresholding, ...

**read\_dSpacingFile** ()  
Read the name of the file with d-spacing

**refine** ()  
Contains the geometry refinement part specific to Recalibration

`pyFAI.calibration.calib` (*img*, *calibrant*, *detector*, *basename='from\_ipython'*, *reconstruct=False*, *dist=0.1*, *interactive=True*)  
Procedural interface for calibration

#### Parameters

- **img** – 2d array representing the image setup with mask
- **calibrant** – Instance of Calibrant, set-up with wavelength
- **detector** – Detector instance containing the mask
- **reconstruct** – perform image reconstruction of masked pixel ?
- **interactive** – set to false for testing

`pyFAI.calibration.get_detector` (*detector*, *datafiles=None*)

Detector factory taking into account the binning knowing the datafiles :param detector: string or detector or other junk :param datafiles: can be a list of images to be opened and their shape used. :return pyFAI.detector.Detector instance

## 5.16 peak\_picker Module

`class pyFAI.peak_picker.ControlPoints` (*filename=None*, *calibrant=None*, *wavelength=None*)

Bases: object

This class contains a set of control points with (optionally) their ring number hence d-spacing and diffraction 2Theta angle ...

**append** (*points*, *ring=None*, *annotate=None*, *plot=None*)

#### Parameters

- **point** – list of points
- **ring** – ring number
- **annotate** – matplotlib.annotate reference
- **plot** – matplotlib.plot reference

**Returns** PointGroup instance

**append\_2theta\_deg** (*points*, *angle=None*, *ring=None*)

#### Parameters

- **point** – list of points
- **angle** – 2-theta angle in degrees

**check** ()  
check internal consistency of the class

**dSpacing**

**get** (*ring=None*)  
retrieves the last set of points for a given ring (by default the last)

**Parameters** **ring** – index of ring to search for

**getList ()**

Retrieve the list of control points suitable for geometry refinement with ring number

**getList2theta ()**

Retrieve the list of control points suitable for geometry refinement

**getListRing ()**

Retrieve the list of control points suitable for geometry refinement with ring number

**getWeightedList (image)**

Retrieve the list of control points suitable for geometry refinement with ring number and intensities  
:param image: :return: a (x,4) array with pos0, pos1, ring nr and intensity

#TODO: refine the value of the intensity using 2nd order polynomia

**get\_dSpacing ()**

**get\_wavelength ()**

**load (filename)**

load all control points from a file

**pop (ring=None)**

Remove the set of points for a given ring (by default the last)

**Parameters ring** – index of ring of which remove the last group

**readRingNrFromKeyboard ()**

Ask the ring number values for the given points

**reset ()**

remove all stored values and resets them to default

**save (filename)**

Save a set of control points to a file :param filename: name of the file :return: None

**setWavelength\_change2th (value=None)**

**setWavelength\_changeDs (value=None)**

This is probably not a good idea, but who knows !

**set\_dSpacing (lst)**

**set\_wavelength (value=None)**

**wavelength**

**class pyFAI.peak\_picker.PeakPicker (data, reconst=False, mask=None, pointfile=None, cali-  
brant=None, wavelength=None, method='massif')**

Bases: object

This class is in charge of peak picking, i.e. find bragg spots in the image Two methods can be used : massif or blob

**VALID\_METHODS = ['massif', 'blob', 'watershed']**

**closeGUI ()**

**contour (data, cmap='autumn', linewidths=2, linestyle='dashed')**

Overlay a contour-plot

**Parameters data** – 2darray with the 2theta values in radians...

**display\_points (minIndex=0)**

display all points and their ring annotations :param minIndex: ring index to start with

**finish (filename=None, callback=None)**

Ask the ring number for the given points

**Parameters filename** – file with the point coordinates saved

**gui (log=False, maximize=False, pick=True)**

**Parameters** `log` – show z in log scale

`help` = [`?`Please select rings on the diffraction image. In parenthesis, some modified shortcuts for single button mouse

`init` (*method*, *sync=True*)

Unified initializer

`load` (*filename*)

load a filename and plot data on the screen (if GUI)

`massif_contour` (*data*)

Overlays a mask over a diffraction image

**Parameters** `data` – mask to be overlaid

`on_minus_pts_clicked` (*\*args*)

callback function

`on_option_clicked` (*\*args*)

callback function

`on_plus_pts_clicked` (*\*args*)

callback function

`on_refine_clicked` (*\*args*)

callback function

`onclick` (*event*)

Called when a mouse is clicked

`peaks_from_area` (*mask*, *Imin*, *keep=1000*, *refine=True*, *method=None*, *ring=None*)

Return the list of peaks within an area

**Parameters**

- `mask` – 2d array with mask.
- `Imin` – minimum of intensity above the background to keep the point
- `keep` – maximum number of points to keep
- `method` – enforce the use of detection using “massif” or “blob”

**Returns** list of peaks [y,x], [y,x], ...]

`reset` ()

Reset control point and graph (if needed)

`sync_init` ()

`class` `pyFAI.peak_picker.PointGroup` (*points=None*, *ring=None*, *annotate=None*, *plot=None*,  
*force\_label=None*)

Bases: `object`

Class contains a group of points ... They all belong to the same Debye-Scherrer ring

**code**

Numerical value for the label: mainly for sorting

**classmethod** `get_label` ()

return the next label

`get_ring` ()

**label**

**last\_label** = 0

**classmethod** `reset_label` ()

reset internal counter

**ring**

**classmethod** `set_label` (*label*)  
update the internal counter if needed

**set\_ring** (*value*)

## 5.17 massif Module

**class** `pyFAI.massif.Massif` (*data=None*)

Bases: `object`

A massif is defined as an area around a peak, it is used to find neighbouring peaks

**calculate\_massif** (*x*)  
defines a map of the massif around *x* and returns the mask

**delValleySize** ()

**find\_peaks** (*x*, *nmax=200*, *annotate=None*, *massif\_contour=None*, *stdout=<open file '<stdout>', mode 'w' at 0x7fa68d5f11e0>*)

All in one function that finds a maximum from the given seed (*x*) then calculates the region extension and extract position of the neighboring peaks. :param *x*: seed for the calculation, input coordinates :param *nmax*: maximum number of peak per region :param *annotate*: call back method taking number of points + coordinate as input. :param *massif\_contour*: callback to show the contour of a massif with the given index. :param *stdout*: this is the file where output is written by default. :return: list of peaks

**getBinnedData** ()  
:return binned data

**getBlurredData** ()

**Returns** a blurred image

**getLabeledMassif** (*pattern=None*)

**Returns** an image composed of int with a different value for each massif

**getMedianData** ()

**Returns** a spacial median filtered image

**getValleySize** ()

**initValleySize** ()

**nearest\_peak** (*x*)

**Parameters** *x* – coordinates of the peak

:returns the coordinates of the nearest peak

**peaks\_from\_area** (*mask*, *Imin=None*, *keep=1000*, *\*\*kwarg*)

Return the list of peaks within an area

**Parameters**

- **mask** – 2d array with mask.
- **Imin** – minimum of intensity above the background to keep the point
- **keep** – maximum number of points to keep
- **kwarg** – ignored parameters

**Returns** list of peaks [*y,x*], [*y,x*], ...]

**setValleySize** (*size*)

**valley\_size**

Defines the minimum distance between two massifs

## 5.18 blob\_detection Module

**class** pyFAI.blob\_detection.**BlobDetection** (*img*, *cur\_sigma=0.25*, *init\_sigma=0.5*,  
*dest\_sigma=1*, *scale\_per\_octave=2*,  
*mask=None*)

Bases: object

Performs a blob detection: [http://en.wikipedia.org/wiki/Blob\\_detection](http://en.wikipedia.org/wiki/Blob_detection) using a Difference of Gaussian + Pyramid of Gaussians

**direction** ()

Perform and plot the two main directions of the peaks, considering their previously calculated scale ,by calculating the Hessian at different sizes as the combination of gaussians and their first and second derivatives

**nearest\_peak** (*p*, *refine=True*, *Imin=None*)

Return the nearest peak from a position

**Parameters**

- **p** – input position (y,x) 2-tuple of float
- **refine** – shall the position be refined on the raw data
- **Imin** – minimum of intensity above the background

**peaks\_from\_area** (*mask*, *keep=None*, *refine=True*, *Imin=None*, *\*\*kwargs*)

Return the list of peaks within an area

**Parameters**

- **mask** – 2d array with mask.
- **refine** – shall the position be refined on the raw data
- **Imin** – minimum of intensity above the background
- **kwarg** – ignored parameters

**Returns** list of peaks [y,x], [y,x], ...]

**process** (*max\_octave=None*)

Perform the keypoint extraction for max\_octave cycles or until all octaves have been processed. :param max\_octave: number of octave to process

**refine\_Hessian** (*kpx*, *kpy*, *kps*)

Refine the keypoint location based on a 3 point derivative, and delete uncoherent keypoints

**Parameters**

- **kpx** – x\_pos of keypoint
- **kpy** – y\_pos of keypoint
- **kps** – s\_pos of keypoint

:return arrays of corrected coordinates of keypoints, values and locations of keypoints

**refine\_Hessian\_SG** (*kpx*, *kpy*, *kps*)

Savitzky Golay algorithm to check if a point is really the maximum :param kpx: x\_pos of keypoint :param kpy: y\_pos of keypoint :param kps: s\_pos of keypoint :return array of corrected keypoints

**refinement** ()

**show\_neighbour** ()

**show\_stats** ()

Shows a window with the repartition of keypoint in function of scale/intensity

**tresh = 0.6**

```
pyFAI.blob_detection.image_test ()
```

```
pyFAI.blob_detection.local_max (dogs, mask=None, n_5=True)
```

**Parameters** **dogs** – 3d array with (sigma,y,x) containing difference of gaussians

@parm mask: mask out keypoint next to the mask (or inside the mask) :param n\_5: look for a larger neighborhood

```
pyFAI.blob_detection.make_gaussian (im, sigma, xc, yc)
```

## 5.19 calibrant Module

Calibrant

A module containing classical calibrant and also tools to generate d-spacing.

```
class pyFAI.calibrant.Calibrant (filename=None, dSpacing=None, wavelength=None)
```

Bases: object

A calibrant is a reference compound where the d-spacing (interplanar distances) are known. They are expressed in Angstrom (in the file)

```
append_2th (value)
```

```
append_dSpacing (value)
```

```
dSpacing
```

```
fake_calibration_image (ai, shape=None, Imax=1.0, U=0, V=0, W=0.0001)
```

Generates a fake calibration image from an azimuthal integrator

**Parameters**

- **ai** – azimuthal integrator
- **Imax** – maximum intensity of rings
- **V, W (U)** – width of the peak from Caglioti's law ( $FWHM^2 = U \tan(\theta)^2 + V \tan(\theta) + W$ )

```
get_2th ()
```

```
get_2th_index (angle)
```

return the index in the 2theta angle index

```
get_dSpacing ()
```

```
get_wavelength ()
```

```
load_file (filename=None)
```

```
save_dSpacing (filename=None)
```

save the d-spacing to a file

```
setWavelength_change2th (value=None)
```

```
setWavelength_changeDs (value=None)
```

This is probably not a good idea, but who knows !

```
set_dSpacing (lst)
```

```
set_wavelength (value=None)
```

```
wavelength
```

```
class pyFAI.calibrant.calibrant_factory (basedir=None)
```

Bases: object

Behaves like a dict but is actually a factory: Each time one retrieves an object it is a new genuine new calibrant (unmodified)

**get** (*what*, *notfound=None*)

**has\_key** (*k*)

**items** ()

**keys** ()

**values** ()

## 5.20 distortion Module

**class** pyFAI.distortion.**Distortion** (*detector='detector', shape=None, method='LUT', device=None, workgroup=8*)

Bases: object

This class applies a distortion correction on an image.

New version compatible both with CSR and LUT..

**calc\_LUT** (*\*arg, \*\*kw*)

**calc\_init** ()

initialize all arrays

**calc\_pos** (*\*arg, \*\*kw*)

**calc\_size** (*\*arg, \*\*kw*)

Considering the “half-CCD” spline from ID11 which describes a (1025,2048) detector, the physical location of pixels should go from: [-17.48634 : 1027.0543, -22.768829 : 2028.3689] We chose to discard pixels falling outside the [0:1025,0:2048] range with a lose of intensity

**correct** (*image*)

Correct an image based on the look-up table calculated ...

**Parameters** *image* – 2D-array with the image

**Returns** corrected 2D image

**reset** (*method=None, device=None, workgroup=None*)

reset the distortion correction and re-calculate the look-up table

**Parameters**

- **method** – can be “lut” or “csr”, “lut” looks faster
- **device** – can be None, “cpu” or “gpu” or the id as a 2-tuple of integer
- **worgroup** – enforce the workgroup size for CSR.

**uncorrect** (*image*)

Take an image which has been corrected and transform it into it’s raw (with loss of information)

**Parameters** *image* – 2D-array with the image

**Returns** uncorrected 2D image and a mask (pixels in raw image)

**class** pyFAI.distortion.**Quad** (*buffer*)

Bases: object

xxxxxA

```

          xxxxxxxxI'xxxxxxxx x
xxxxxxxIxxxxx | x
Bxxxxxxxxxxxx || x x || x x || x
  x || x x || x x || x x || x x || x
    x || x x || x x || x x O P A' x
-----J-----+-----L----- x | x x | x x | x
x | xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxD CxxxxxxxxxxxxxxxxKxxxxx

```

```

calc_area ()
calc_area_AB (I1, I2)
calc_area_BC (J1, J2)
calc_area_CD (K1, K2)
calc_area_DA (L1, L2)
calc_area_old ()
calc_area_vectorial ()
get_box (i, j)
get_box_size0 ()
get_box_size1 ()
get_idx (i, j)
get_offset0 ()
get_offset1 ()
init_slope ()
integrateAB (start, stop, calc_area)
populate_box ()
reinit (A0, A1, B0, B1, C0, C1, D0, D1)
pyFAI.distortion.test ()

```

### 5.21 units Module

```

class pyFAI.units.Enum
  Bases: dict
  Simple class half way between a dict and a class, behaving as an enum
pyFAI.units.to_unit (obj)

```

## 5.22 `utils` Module

Utilities, mainly for image treatment

**class** `pyFAI.utils.FixedParameters`

Bases: `set`

Like a set, made for `FixedParameters` in geometry refinement

**add\_or\_discard** (*key, value=True*)

Add a value to a set if value, else discard it :param key: element to added or discarded from set :type value: boolean. If None do nothing ! :return: None

`pyFAI.utils.averageDark` (*lstimg, center\_method='mean', cutoff=None, quantiles=(0.5, 0.5)*)

Averages a serie of dark (or flat) images. Centers the result on the mean or the median ... but averages all frames within `cutoff*std`

### Parameters

- **lstimg** – list of 2D images or a 3D stack
- **center\_method** – is the center calculated by a “mean” or a “median”, or “quantile”
- **cutoff** – keep all data where  $(I - \text{center}) / \text{std} < \text{cutoff}$
- **quantiles** – 2-tuple of floats average out data between the two quantiles

**Returns** 2D image averaged

`pyFAI.utils.averageImages` (*listImages, output=None, threshold=0.1, minimum=None, maximum=None, darks=None, flats=None, filter\_='mean', correct\_flat\_from\_dark=False, cutoff=None, format='edf'*)

Takes a list of filenames and create an average frame discarding all saturated pixels.

### Parameters

- **listImages** – list of string representing the filenames
- **output** – name of the optional output file
- **threshold** – what is the upper limit? all pixel  $> \text{max} * (1 - \text{threshold})$  are discarded.
- **minimum** – minimum valid value or True
- **maximum** – maximum valid value
- **darks** – list of dark current images for subtraction
- **flats** – list of flat field images for division
- **filter** – can be maximum, mean or median (default=mean)
- **correct\_flat\_from\_dark** – shall the flat be re-corrected ?
- **cutoff** – keep all data where  $(I - \text{center}) / \text{std} < \text{cutoff}$

**Returns** filename with the data or the data ndarray in case `format=None`

`pyFAI.utils.binning` (*input\_img, binsize, norm=True*)

### Parameters

- **input\_img** – input ndarray
- **binsize** – int or 2-tuple representing the size of the binning
- **norm** – if False, do average instead of sum

**Returns** binned input ndarray

`pyFAI.utils.boundingBox` (*img*)

Tries to guess the bounding box around a valid massif

**Parameters** `img` – 2D array like

**Returns** 4-tuple (d0\_min, d1\_min, d0\_max, d1\_max)

`pyFAI.utils.calc_checksum` (*ary*, *safe=True*)

Calculate the checksum by default (or returns its buffer location if unsafe)

`pyFAI.utils.center_of_mass` (*img*)

Calculate the center of mass of of the array. Like `scipy.ndimage.measurements.center_of_mass` :param *img*: 2-D array :return: 2-tuple of float with the center of mass

`pyFAI.utils.concatenate_cl_kernel` (*filenames*)

**Parameters** `filenames` – filenames containing the kernels

this method concatenates all the kernel from the list

`pyFAI.utils.convert_CamelCase` (*name*)

convert a function name in CamelCase into camel\_case

`pyFAI.utils.deg2rad` (*dd*)

Convert degrees to radian in the range -pi->pi

**Parameters** `dd` – angle in degrees

Nota: depending on the platform it could be  $0 < 2\pi$  A branch is cheaper than a trigo operation

`pyFAI.utils.deprecated` (*func*)

`pyFAI.utils.dog` (*s1*, *s2*, *shape=None*)

2D difference of gaussian typically 1 to 10 parameters

`pyFAI.utils.dog_filter` (*input\_img*, *sigma1*, *sigma2*, *mode='reflect'*, *cval=0.0*)

2-dimensional Difference of Gaussian filter implemented with FFTw

**Parameters**

- **input\_img** (*array-like*) – input\_img array to filter
- **sigma** (*scalar or sequence of scalars*) – standard deviation for Gaussian kernel. The standard deviations of the Gaussian filter are given for each axis as a sequence, or as a single number, in which case it is equal for all axes.
- **mode** – { 'reflect', 'constant', 'nearest', 'mirror', 'wrap' }, optional The mode parameter determines how the array borders are handled, where *cval* is the value when mode is equal to 'constant'. Default is 'reflect'
- **cval** – scalar, optional Value to fill past edges of input if mode is 'constant'. Default is 0.0

`pyFAI.utils.expand` (*input\_img*, *sigma*, *mode='constant'*, *cval=0.0*)

Expand array a with its reflection on boundaries

**Parameters**

- **a** – 2D array
- **sigma** – float or 2-tuple of floats.

:param mode: "constant", "nearest", "reflect" or mirror :param cval: filling value used for constant, 0.0 by default

Nota: sigma is the half-width of the kernel. For gaussian convolution it is advised that it is  $4 * \text{sigma\_of\_gaussian}$

`pyFAI.utils.expand_args` (*args*)

Takes an argv and expand it (under Windows, cmd does not convert \*.tif into a list of files. Keeps only valid files (thanks to glob)

**Parameters** `args` – list of files or wilcards

**Returns** list of actual args

`pyFAI.utils.float_(val)`

Convert anything to a float ... or None if not applicable

`pyFAI.utils.gaussian(M, std)`

Return a Gaussian window of length M with standard-deviation std.

This differs from the `scipy.signal.gaussian` implementation as: - The default for `sym=False` (needed for gaussian filtering without shift) - This implementation is normalized

#### Parameters

- **M** – length of the windows (int)
- **std** – standard deviation sigma

The FWHM is  $2 * \text{numpy.sqrt}(2 * \text{numpy.pi}) * \text{std}$

`pyFAI.utils.gaussian_filter(input_img, sigma, mode='reflect', cval=0.0)`

2-dimensional Gaussian filter implemented with FFTw

#### Parameters

- **input\_img** (*array-like*) – input array to filter
- **sigma** (*scalar or sequence of scalars*) – standard deviation for Gaussian kernel. The standard deviations of the Gaussian filter are given for each axis as a sequence, or as a single number, in which case it is equal for all axes.
- **mode** – { 'reflect', 'constant', 'nearest', 'mirror', 'wrap' }, optional The `mode` parameter determines how the array borders are handled, where `cval` is the value when mode is equal to 'constant'. Default is 'reflect'
- **cval** – scalar, optional Value to fill past edges of input if mode is 'constant'. Default is 0.0

`pyFAI.utils.get_calibration_dir()`

get the full path of a calibration directory

**Returns** the full path of the calibrant file

`pyFAI.utils.get_cl_file(filename)`

get the full path of a openCL file

**Returns** the full path of the openCL source file

`pyFAI.utils.get_ui_file(filename)`

get the full path of a user-interface file

**Returns** the full path of the ui

`pyFAI.utils.int_(val)`

Convert anything to an int ... or None if not applicable

`pyFAI.utils.lazy_property`

meant to be used for lazy evaluation of an object attribute. property should represent non-mutable data, as it replaces itself.

`pyFAI.utils.maximum_position(img)`

Same as `scipy.ndimage.measurements.maximum_position`: Find the position of the maximum of the values of the array.

**Parameters** **img** – 2-D image

**Returns** 2-tuple of int with the position of the maximum

`pyFAI.utils.measure_offset(img1, img2, method='numpy', withLog=False, withCorr=False)`

Measure the actual offset between 2 images :param `img1`: ndarray, first image :param `img2`: ndarray, second image, same shape as `img1` :param `withLog`: shall we return logs as well ? boolean :return: tuple of floats with the offsets

`pyFAI.utils.readFloatFromKeyboard` (*text*, *dictVar*)

Read float from the keyboard ...

**Parameters**

- **text** – string to be displayed
- **dictVar** – dict of this type: {1: [set\_dist\_min],3: [set\_dist\_min, set\_dist\_guess, set\_dist\_max]}

`pyFAI.utils.read_cl_file` (*filename*)

**Parameters** **filename** – read an OpenCL file and apply a preprocessor

**Returns** preprocessed source code

`pyFAI.utils.relabel` (*label*, *data*, *blured*, *max\_size=None*)

Relabel limits the number of region in the label array. They are ranked relatively to their max(IO)-max(blur(IO))

**Parameters**

- **label** – a label array coming out of `scipy.ndimage.measurement.label`
- **data** – an array containing the raw data
- **blured** – an array containing the blurred data
- **max\_size** – the max number of label wanted

:return array like label

`pyFAI.utils.removeSaturatedPixel` (*ds*, *threshold=0.1*, *minimum=None*, *maximum=None*)

**Parameters**

- **ds** – a dataset as ndarray
- **threshold** – what is the upper limit? all pixel > max\*(1-threshold) are discarded.
- **minimum** – minimum valid value (or True for auto-guess)
- **maximum** – maximum valid value

**Returns** another dataset

`pyFAI.utils.shift` (*input\_img*, *shift\_val*)

Shift an array like `scipy.ndimage.interpolation.shift(input_img, shift_val, mode="wrap", order=0)` but faster  
:param input\_img: 2d numpy array :param shift\_val: 2-tuple of integers :return: shifted image

`pyFAI.utils.shiftFFT` (*input\_img*, *shift\_val*, *method='fftw'*)

Do shift using FFTs Shift an array like `scipy.ndimage.interpolation.shift(input, shift, mode="wrap", order="infinity")` but faster :param input\_img: 2d numpy array :param shift\_val: 2-tuple of float :return: shifted image

`pyFAI.utils.str_` (*val*)

Convert anything to a string ... but None -> ""

`pyFAI.utils.timeit` (*func*)

`pyFAI.utils.unBinning` (*binnedArray*, *binsize*, *norm=True*)

**Parameters**

- **binnedArray** – input ndarray
- **binsize** – 2-tuple representing the size of the binning
- **norm** – if True (default) decrease the intensity by binning factor. If False, it is non-conservative

**Returns** unBinned input ndarray

## 5.23 `gui_utils` Module

`gui_utils`

Module to handle matplotlib and the Qt backend

**class** `pyFAI.gui_utils.Event` (*width, height*)

Bases: `object`

Dummy class for dummy things

`pyFAI.gui_utils.maximize_fig` (*fig=None*)

Try to set the figure fullscreen

`pyFAI.gui_utils.update_fig` (*fig=None*)

Update a matplotlib figure with a Qt4 backend

**Parameters** `fig` – pylab figure



# INSTALLATION OF PYTHON FAST AZIMUTHAL INTEGRATION LIBRARY

Author: Jérôme Kieffer

Date: 20/03/2015

Keywords: Installation procedure

Target: System administrators

Reference:

## 6.1 Abstract

Installation procedure

## 6.2 Hardware requirement

PyFAI has been tested on various hardware: i386, x86\_64, PPC64le, ARM. The main constrain may be the memory requirement: 2GB of memory is a minimal requirement to run the tests. The program may run with less but “MemoryError” are expected (appearing sometimes as segmentation faults). As a consequence, a 64-bits operating system is strongly advised.

## 6.3 Dependencies

PyFAI is a Python library which relies on the scientific stack (numpy, scipy, matplotlib)

- Python: version 2.6, 2.7 and 3.2, 3.3 and 3.4
- NumPy: version 1.4 or newer
- SciPy: version 0.7 or newer
- Matplotlib: version 0.99 or newer
- FabIO: version 0.08 or newer

There are plenty of optional dependencies which will not prevent pyFAI from working by may impair performances or prevent tools from properly working:

- h5py (to access HDF5 files)
- pyopencl (for GPU computing)
- fftw (for image analysis)

- pymca (for mask drawing)
- PyQt4 or PySide (for the graphical user interface)

## 6.4 Build dependencies:

In addition to the run dependencies, pyFAI needs a C compiler.

C files are generated from `cython_` source and distributed. Cython is only needed for developing new binary modules. If you want to generate your own C files, make sure your local Cython version supports memory-views (available from Cython v0.17 and newer).

## 6.5 Building procedure

```
python setup.py build install
```

There are few specific options to `setup.py`:

- `--no-cython`: do not use cython (even if present) and use the C source code provided by the development team
- `--no-openmp`: if you compiler lacks OpenMP support (MacOSX)
- `--with-testimages`: build the source distribution including all test images. Download 200MB of test images to create a self consistent tar-ball.

Author: Jérôme Kieffer

Date: 29/01/2015

Keywords: Installation procedure on Linux

Target: System administrators

### 6.5.1 Installation procedure on Linux

#### Installation procedure on Debian/Ubuntu

PyFAI has been designed and originally developed on Ubuntu 10.04 and debian6. Now it is included into debian7, 8 and any recent Ubuntu distribution. To install it, simply use the package provided by the distribution.

```
:: sudo apt-get install pyfai
```

To build a more recent version, pyFAI provides you a small scripts which builds a debian package and installs it. It relies on `stdeb`:

```
::
```

```
    sudo apt-get install python-stdeb cython python-fabio ./build-deb.sh
```

If you are interested in programming in Python3, use

```
:: sudo apt-get install cython3 python3-fabio ./build-deb.sh 3
```

#### Installation procedure on other linux distibution

```
:: python setup.py build build_doc sudo python setup.py install
```

Author: Jérôme Kieffer

Date: 29/01/2015

Keywords: Installation procedure on MacOSX

Target: System administrators

## 6.5.2 Installation procedure on MacOSX

### Using PIP

To install pyFAI on an Apple computer you will need a scientific Python stack. MacOSX provides by default Python2.7 with Numpy which is a good basis.

```
:: sudo pip install matplotlib --upgrade sudo pip install scipy --upgrade sudo pip install fabio --upgrade sudo pip install pyFAI --upgrade
```

If you get an error about the local “UTF-8”, try to:

```
:: export LC_ALL=C
```

Before the installation

### Installation from sources

Get the sources from Github:

```
:: git clone https://github.com/pyFAI/pyFAI.git cd pyFAI
```

To build pyFAI from sources, a compiler is needed. Apple provides Xcode for free: <https://developer.apple.com/xcode/>

Another option is to use GCC which provides supports for multiprocessing via OpenMP (see below)

Optional build dependencies: Cython (>v0.17) is needed to translate the source files into C code. If Cython is present on your system, the source code will be re-generated and compiled.

```
:: sudo pip install cython --upgrade
```

### About OpenMP

There is an issue with MacOSX (v10.8 onwards) where the default compiler (Xcode 5 or 6) switched from gcc 4.2 to clang and dropped the support for OpenMP. This is why OpenMP is by default deactivated under MacOSX. If you have installed an OpenMP-able compiler like GCC, you can re-activate it using the flag `--openmp` for `setup.py`

```
:: LC_ALL=C python setup.py build --openmp sudo LC_ALL=C python setup.py install
```

Author: Jérôme Kieffer

Date: 20/03/2015

Keywords: Installation procedure

Target: System administrators

## 6.5.3 Installation procedure on Windows

PyFAI is a Python library. Even if you are only interested in some tool like pyFAI-calib or pyFAI-integrate, you need to install the complete library (for now). This is usually performed in 3 steps: install Python, the scientific python stack and finally the pyFAI itself.

## Get Python

Unlike on Unix computers, Python is not available by default on Windows computers. We recommend you to install the 64 bit version of Python from <http://python.org>, preferably the latest version from the 2.7 series. Any version between 2.6, 2.7, 3.2, 3.3 or 3.4 should be OK but 2.7 is the most tested.

The 64bits version is strongly advised if your hardware and operating system supports it, as the 32 bits versions is limited to 2GB of memory, hence unable to treat large images (4096 x 4096). The test suite is not passing on Windows 32 bits due to the limited amount of memory available to the Python process, nevertheless, pyFAI is running on Windows 32 bits (but not as well).

Alternative Scientific Python stacks exists, like Enthought Python Distribution, Canopy, Anaconda, PythonXY or WinPython. They all offer most of the scientific packages already installed which makes the installation of dependencies much easier. On the other hand, they all offer different packaging system and we cannot support all of them. Moreover, distribution from Enthought and Continuum are not free so you should be able to get support from those companies.

## Install PIP

PIP is the package management system for Python, it connects to <http://pypi.python.org>, download and install software packages from there.

PIP has revolutionize the way Python libraries are installed as it is able to select the right build for your system, or compile from the sources (Which could be tricky).

To install it, download: <https://bootstrap.pypa.io/get-pip.py> and run it:

```
:: python get-pip.py
```

Assuming python.exe is already in your PATH.

## Install the scientific stack

The strict dependencies for pyFAI are:

- NumPy
- SciPy
- matplotlib
- FabIO

Recommended dependencies are:

- cython
- h5py
- pyopencl
- PyQt4
- pymca
- rfoo
- pyfftw3
- lxml

The ways

## Using PIP

Most of the dependencies are available via PIP:

```
:: pip install numpy pip install scipy pip install matplotlib pip install fabio pip install PyQt4
```

Note that numpy/scipy/matplotlib are already installed in most “Scientific Python distribution”

If one of the dependency is not available as a Wheel (i.e. binary package) but only as a source package, a compiler will be required. In this case, see the next paragraph The generalization of Wheel packages should help and the installation of binary modules should become easier.

## Using Christoph Gohlke repository

Christoph Gohlke, Laboratory for Fluorescence Dynamics, University of California, Irvine. He is maintaining a repository for various Python extension (actually, all we need :) for Windows. Check twice the Python version and the Windows version (win32 or win\_amd64) before downloading and installing them

<http://www.lfd.uci.edu/~gohlke/pythonlibs/>

Moreover the libraries he provides are linked against the MKL library from Intel which makes his packages faster than what you would get by simply recompiling them.

## Install pyFAI via PIP

The latest stable release of pyFAI should also be PIP-installable (starting at version 0.11)

```
:: pip install pyFAI
```

## 6.5.4 Install pyFAI from sources

The sources of pyFAI are available at <https://github.com/pyFAI/pyFAI/releases>

In addition to the Python interpreter, you will need the C compiler compatible with your Python interpreter, for example you can find the one for Python2.7 at: <http://aka.ms/vcpython27>

To upgrade the C-code in pyFAI, one needs in addition Cython:

```
:: pip install cython
```

## 6.6 Test suites

PyFAI comes with a test suite to ensure all core functionalities are working as expected and numerical results are correct:

```
python setup.py build test
```

Nota: to run the test an internet connection is needed as 200MB of test images need to be download.

### 6.6.1 Project structure

PyFAI is a library to deal with diffraction images for data reduction. This chapter describes the project from the computer engineering point of view.

PyFAI is an open source project licensed under the GPL mainly written in Python (v2.6, 2.7) and heavily relying on the python scientific ecosystem: numpy, scipy and matplotlib. It provides high performances image treatment thanks to cython and OpenCL... but only a C-compiler is needed to build that.

## Programming language

PyFAI is a Python project but uses many programming languages:

- 15000 lines of Python (plus 5000 for the test)
- 11000 lines of Cython which are converted into ... C (about a million lines)
- 5000 lines of OpenCL kernels

The OpenCL code has been tested using:

- Nvidia OpenCL v1.1 on Linux, Windows (GPU device)
- Intel OpenCL v1.2 on Linux and Windows (CPU and ACC (Phi) devices)
- AMD OpenCL v1.2 on Linux and Windows (CPU and GPU device)
- Apple OpenCL v1.2 on MacOSX (CPU and GPU)
- Beignet OpenCL v1.2 on Linux (GPU device)
- Pocl OpenCL v1.2 on Linux (CPU device)

## Repository:

The project is hosted by GitHub: <https://github.com/pyFAI/pyFAI>

Which provides the [issue tracker](#) in addition to Git hosting. Collaboration is done via Pull-Requests in github's web interface:

Everybody is welcome to [fork the project](#) and adapt it to his own needs: CEA-Saclay, Synchrotrons Soleil, Desy and APS have already done so. Collaboration is encouraged and new developments can be submitted and merged into the main branch via pull-requests.

## Getting help

A mailing list: [pyfai@esrf.fr](mailto:pyfai@esrf.fr) is publicly available. To subscribe, send an email to [sympa@esrf.fr](mailto:sympa@esrf.fr) with "subscribe pyfai" as subject. On this mailing list, you will have information about release of the software, new features available and meet experts to help you solve issues related to azimuthal integration. This mailing list is archived and can be consulted at: <http://www.edna-site.org/lurker>

## Run dependencies

- Python version 2.6, 2.7 3.2 or newer
- NumPy
- SciPy
- Matplotlib
- FabIO
- h5py (optional)
- pyopencl (optional)
- fftw (optional)
- pymca (optional)
- PyQt4 or PySide (for the graphical user interface)

## Build dependencies:

In addition to the run dependencies, pyFAI needs a C compiler. There is an issue with MacOSX (v10.8 onwards) where the default compiler (Xcode5 or 6) switched from gcc 4.2 to clang which dropped the support for OpenMP (clang v3.5 supports OpenMP under linux but not directly under MacOSX). Multiple solution exist, pick any of those:

- Install a recent version of GCC ( $\geq 4.2$ )
- Use Xcode without OpenMP, using the `--no-openmp` flag for `setup.py`.

C files are generated from cython source and distributed. Cython is only needed for developing new binary modules. If you want to generate your own C files, make sure your local Cython version supports memory-views (available from Cython v0.17 and newer), unless your Cython files will not be compiled or used.

## Building procedure

### As most of the python projects:

```
python setup.py build install
```

There are few specific options to `setup.py`:

- `--no-cython`: do not use cython (even if present) and use the C source code provided by the development team
- `--no-openmp`: if you compiler lacks OpenMP support, like Xcode on MacOSX
- `--with-testimages`: build the source distribution including all test images. Download 200MB of test images to create a self consistent tar-ball.

## Test suites

**To run the test an internet connection is needed as 200MB of test images will be downloaded.**

```
python setup.py build test
```

Setting the environment variable `http_proxy` can be necessary (depending on your network):

```
export http_proxy=http://proxy.site.org:3128
```

PyFAI comes with 28 test-suites (163 tests in total) representing a coverage of 65%. This ensures both non regression over time and ease the distribution under different platforms: pyFAI runs under Linux, MacOSX and Windows (in each case in 32 and 64 bits). Test may not pass on computer featuring less than 2GB of memory.

Table 6.1: Test suite coverage

Name	Stmts	Miss	Cover
pyFAI.__init__	10	3	70%
pyFAI.azimuthalIntegrator	1205	330	73%
pyFAI.blob_detection	521	323	38%
pyFAI.calibrant	196	69	65%
pyFAI.detectors	993	248	75%
pyFAI.geometry	768	182	76%
pyFAI.geometryRefinement	371	205	45%
pyFAI.gui_utils	53	33	38%
pyFAI.io	421	189	55%
pyFAI.massif	187	59	68%
pyFAI.ocl_azim	307	91	70%
pyFAI.ocl_azim_csr	261	55	79%
pyFAI.ocl_azim_lut	258	55	79%
pyFAI.opencl	151	44	71%
pyFAI.peak_picker	592	439	26%
pyFAI.spline	329	220	33%
pyFAI.units	40	5	88%
pyFAI.utils	664	300	55%

Note that the test coverage tool does not count lines of Cython, nor those of OpenCL

Continuous integration is made by a home-made scripts which checks out the latest release and builds and runs the test every night. Nightly builds are available for debian6-64 bits in: <http://www.edna-site.org/pub/debian/binary/>

### List of contributors in code

```
$ git log --pretty='%aN##%s' | grep -v 'Merge pull' | grep -Po '^#[^#]+' | sort | uniq -c | sort -nr
```

#### As of 03/2015:

- Jérôme Kieffer (ESRF)
- Aurore Deschildre (ESRF)
- Frédéric-Emmanuel Picca (Soleil)
- Giannis Ashiotis (ESRF)
- Dimitrios Karkoulis (ESRF)
- Jon Wright (ESRF)
- Zubair Nawaz (Sesame)
- Amund Hov (ESRF)
- Dodogerstlin @github
- Gunthard Benecke (Desy)
- Gero Flucke (Desy)

### List of other contributors (ideas or code)

- Peter Boesecke (geometry)
- Manuel Sanchez del Rio (histogramming)
- Armando Solé (masking widget + PyMca plugin)

- Sebastien Petitdemange (Lima plugin)

### List of supporters

- LinkSCEEM project: porting to OpenCL
- ESRF ID11: Provided manpower in 2012 and 2013 and beamtime
- ESRF ID13: Provided manpower in 2012, 2013, 2014, 2015 and beamtime
- ESRF ID29: provided manpower in 2013 (MX-calibrate)
- ESRF ID02: provided manpower 2014
- ESRF ID15: provide manpower 2015

## 6.7 Environment variables

PyFAI can use a certain number of environment variable to modify its default behavior:

- PYFAL\_OPENCL: set to “0” to disable the use of OpenCL
- PYFAL\_DATA: path with gui, calibrant, ...
- PYFAL\_TESTIMAGES: path wit test images (if absent, they get downloaded from the internet)

## 6.8 References:

:: \_cython: <http://cython.org>

Author: Jérôme Kieffer

Date: 05/02/2015

Keywords: Other software related to pyFAI



# PYFAI ECOSYSTEM

## 7.1 Software pyFAI is relying on

### 7.1.1 FabIO

PyFAI is using FabIO everywhere access to a 2D images is needed. The fabio-viewer is also a lightweight convenient viewer for diffraction images.

### 7.1.2 PyMca

The X-ray Fluorescence Toolkit provides convenient tools for HDF5 file browsing and mask drawing.

## 7.2 Program using pyFAI as a library

### 7.2.1 Bubble

Developed for the SNBL and Dubble beamlines by Vadim DIADKIN.

### 7.2.2 Dahu

Dahu is a lightweight plugin based framework. Lighter than EDNA, it is technically a JSON-RPC server over Tango. Used on TRUSAXS beamline at ESRF (ID02), dahu uses pyFAI to process data up to the kHz range.

### 7.2.3 Dioptas

TODO ... Developed at the APS synchrotron by C. Prescher

### 7.2.4 Dpdak

TODO ... Developed at the Petra III synchrotron by G. Benecke and co-workers

### 7.2.5 EDNA

EDNA is a framework for developing plugin-based applications especially for online data analysis in the X-ray experiments field (<http://edna-site.org>) A EDNA data analysis server is using pyFAI as an integration engine (on the GPU) on the ESRF BioSaxs beamline, BM29. The server is running 24x7 with a processing frequency from 0.1 to 10 Hz.

## 7.2.6 LImA

The Library for Image Acquisition is used at many European synchrotrons to control various types of camera. A pyFAI plugin is available to integrate images on the fly without saving them.

## 7.2.7 NanoPeakCell

TODO ... Developed at IBS (Grenoble) by N. Coquelle

## 7.2.8 PySAXS

TODO ... Developed at CEA by O. Taché

# PROJECT STRUCTURE

PyFAI is a library to deal with diffraction images for data reduction. This chapter describes the project from the computer engineering point of view.

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## 8.1 Programming language

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The OpenCL code has been tested using:

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- AMD OpenCL v1.2 on Linux and Windows (CPU and GPU device)
- Apple OpenCL v1.2 on MacOSX (CPU and GPU)
- Beignet OpenCL v1.2 on Linux (GPU device)
- Pocl OpenCL v1.2 on Linux (CPU device)

## 8.2 Repository:

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Everybody is welcome to [fork the project](#) and adapt it to his own needs: CEA-Saclay, Synchrotrons Soleil, Desy and APS have already done so. Collaboration is encouraged and new developments can be submitted and merged into the main branch via pull-requests.

## 8.3 Getting help

A mailing list: [pyfai@esrf.fr](mailto:pyfai@esrf.fr) is publicly available. To subscribe, send an email to [sympa@esrf.fr](mailto:sympa@esrf.fr) with "subscribe pyfai" as subject. On this mailing list, you will have information about release of the software, new features

available and meet experts to help you solve issues related to azimuthal integration. This mailing list is archived and can be consulted at: <http://www.edna-site.org/lurker>

## 8.4 Run dependencies

- Python version 2.6, 2.7 3.2 or newer
- NumPy
- SciPy
- Matplotlib
- FabIO
- h5py (optional)
- pyopencl (optional)
- fftw (optional)
- pymca (optional)
- PyQt4 or PySide (for the graphical user interface)

## 8.5 Build dependencies:

In addition to the run dependencies, pyFAI needs a C compiler. There is an issue with MacOSX (v10.8 onwards) where the default compiler (Xcode5 or 6) switched from gcc 4.2 to clang which dropped the support for OpenMP (clang v3.5 supports OpenMP under linux but not directly under MacOSX). Multiple solution exist, pick any of those:

- Install a recent version of GCC ( $\geq 4.2$ )
- Use Xcode without OpenMP, using the `-no-openmp` flag for `setup.py`.

C files are generated from cython source and distributed. Cython is only needed for developing new binary modules. If you want to generate your own C files, make sure your local Cython version supports memory-views (available from Cython v0.17 and newer), unless your Cython files will not be compiled or used.

## 8.6 Building procedure

### 8.6.1 As most of the python projects:

```
python setup.py build install
```

There are few specific options to `setup.py`:

- `-no-cython`: do not use cython (even if present) and use the C source code provided by the development team
- `-no-openmp`: if you compiler lacks OpenMP support, like Xcode on MacOSX
- `-with-testimages`: build the source distribution including all test images. Download 200MB of test images to create a self consistent tar-ball.

## 8.7 Test suites

### 8.7.1 To run the test an internet connection is needed as 200MB of test images will be downloaded.

```
python setup.py build test
```

Setting the environment variable `http_proxy` can be necessary (depending on your network):

```
export http_proxy=http://proxy.site.org:3128
```

PyFAI comes with 28 test-suites (163 tests in total) representing a coverage of 65%. This ensures both non regression over time and ease the distribution under different platforms: pyFAI runs under Linux, MacOSX and Windows (in each case in 32 and 64 bits). Test may not pass on computer featuring less than 2GB of memory.

Table 8.1: Test suite coverage

Name	Stmts	Miss	Cover
pyFAI/__init__	12	3	75%
pyFAI/_version	31	1	97%
pyFAI/azimuthalIntegrator	1193	311	74%
pyFAI/blob_detection	520	323	38%
pyFAI/calibrant	197	60	70%
pyFAI/detectors	1034	274	74%
pyFAI/directories	30	8	73%
pyFAI/geometry	808	203	75%
pyFAI/geometryRefinement	477	304	36%
pyFAI/gui_utils	66	41	38%
pyFAI/io	453	212	53%
pyFAI/massif	188	60	68%
pyFAI/ocl_azim	269	78	71%
pyFAI/ocl_azim_csr	225	50	78%
pyFAI/ocl_azim_lut	219	45	79%
pyFAI/opencv	191	52	73%
pyFAI/peak_picker	707	516	27%
pyFAI/spline	397	249	37%
pyFAI/test/__init__	19	2	89%
pyFAI/test/test_all	77	7	91%
pyFAI/test/test_azimuthal_integrator	241	67	72%
pyFAI/test/test_bilinear	80	8	90%
pyFAI/test/test_bispev	66	16	76%
pyFAI/test/test_blob_detection	54	5	91%
pyFAI/test/test_bug_regression	41	5	88%
pyFAI/test/test_calibrant	84	25	70%
pyFAI/test/test_convolution	54	6	89%
pyFAI/test/test_csr	88	23	74%
pyFAI/test/test_detector	137	12	91%
pyFAI/test/test_distortion	56	8	86%
pyFAI/test/test_dummy	27	6	78%
pyFAI/test/test_export	87	9	90%
pyFAI/test/test_flat	112	9	92%
pyFAI/test/test_geometry	91	6	93%
pyFAI/test/test_geometry_refinement	64	7	89%
pyFAI/test/test_histogram	228	17	93%
pyFAI/test/test_integrate	139	12	91%
pyFAI/test/test_io	108	30	72%

Continued on next page

Table 8.1 – continued from previous page

Name	Stmts	Miss	Cover
pyFAI/test/test_marchingsquares	42	9	79%
pyFAI/test/test_mask	137	29	79%
pyFAI/test/test_openCL	196	22	89%
pyFAI/test/test_peak_picking	88	11	88%
pyFAI/test/test_polarization	57	6	89%
pyFAI/test/test_saxs	105	31	70%
pyFAI/test/test_sparse	44	5	89%
pyFAI/test/test_split_pixel	74	6	92%
pyFAI/test/test_utils	96	6	94%
pyFAI/test/utitest	281	164	42%
pyFAI/third_party/__init__	0	0	100%
pyFAI/third_party/six	393	184	53%
pyFAI/units	41	5	88%
pyFAI/utils	718	316	56%
TOTAL	11142	3864	65%

Note that the test coverage tool does not count lines of Cython, nor those of OpenCL

Continuous integration is made by a home-made scripts which checks out the latest release and builds and runs the test every night. Nightly builds are available for debian6-64 bits in: <http://www.edna-site.org/pub/debian/binary/>

## 8.8 List of contributors in code

```
$ git log --pretty='%aN##%s' | grep -v 'Merge pull' | grep -Po '^#[^#]+' | sort | uniq -c | sort
```

As of 03/2015:

- Jérôme Kieffer (ESRF)
- Aurore Deschildre (ESRF)
- Frédéric-Emmanuel Picca (Soleil)
- Giannis Ashiotis (ESRF)
- Dimitrios Karkoulis (ESRF)
- Jon Wright (ESRF)
- Zubair Nawaz (Sesame)
- Amund Hov (ESRF)
- Dodogerstlin @github
- Gunthard Benecke (Desy)
- Gero Flucke (Desy)

## 8.9 List of other contributors (ideas or code)

- Peter Boesecke (geometry)
- Manuel Sanchez del Rio (histogramming)
- Armando Solé (masking widget + PyMca plugin)
- Sebastien Petitdemange (Lima plugin)

## 8.10 List of supporters

- LinkSCEEM project: porting to OpenCL
- ESRF ID11: Provided manpower in 2012 and 2013 and beamtime
- ESRF ID13: Provided manpower in 2012, 2013, 2014, 2015 and beamtime
- ESRF ID29: provided manpower in 2013 (MX-calibrate)
- ESRF ID02: provided manpower 2014
- ESRF ID15: provide manpower 2015



# INDICES AND TABLES

- *genindex*
- *modindex*
- *search*



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