

# VeriFuzz 1.4: Good Seeds For Fuzzing

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# VeriFuzz





Fuzzing centric – Modified AFL fuzzer

Co-operative – BMC for initial seeds





Program analysis/Transformation

Classification – Categorization of programs using Decision trees

# BMC vs Fuzz : Problem Illustration

Efficient (shorter time)	BMC 	CGF 
Effective (better coverage)	BMC 	CGF 

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Efficient (shorter time)	BMC 	CGF 
Effective (better coverage)	BMC 	CGF 

```
1 int32 x=input(), y=input();
2 if(y == 0x0123ABCD) { // hard for fuzzer
3     while(*) { // unknown #iterations
4         if(x % 3 == 1) ... // easy for both
5         else ...
6     } // hard for BMC
7 int32 z=input();
8 if(z % 3 == 2) ... // easy for both
```

INPUTS : x and y

INPUT : z

# BMC vs Fuzz : Problem Illustration

Efficient (shorter time)	BMC	✓	CGF	✗
Effective (better coverage)	BMC	✗	CGF	✓

1	int32 x=input(), y=input();	INPUTS : x and y
2	if (y == 0x0123ABCD) { // hard for fuzzer	CGF gets stuck
3	while (*) { // unknown #iterations	
4	if (x % 3 == 1) ... // easy for both	
5	else ...	
6	} // hard for BMC	
7	int32 z=input();	INPUT : z
8	if (z % 3 == 2) ... // easy for both	

# BMC vs Fuzz : Problem Illustration

Efficient (shorter time)	BMC	✓	CGF	✗
Effective (better coverage)	BMC	✗	CGF	✓

1	int32 x=input(), y=input();	INPUTS : x and y
2	if(y == 0x0123ABCD){ // hard for fuzzer	CGF gets stuck
3	while(*){ // unknown #iterations	BMC gets stuck
4	if(x % 3 == 1) ... // easy for both	
5	else ...	
6	} // hard for BMC	BMC doesn't scale
7	int32 z=input();	INPUT : z
8	if(z % 3 == 2) ... // easy for both	Neither reaches

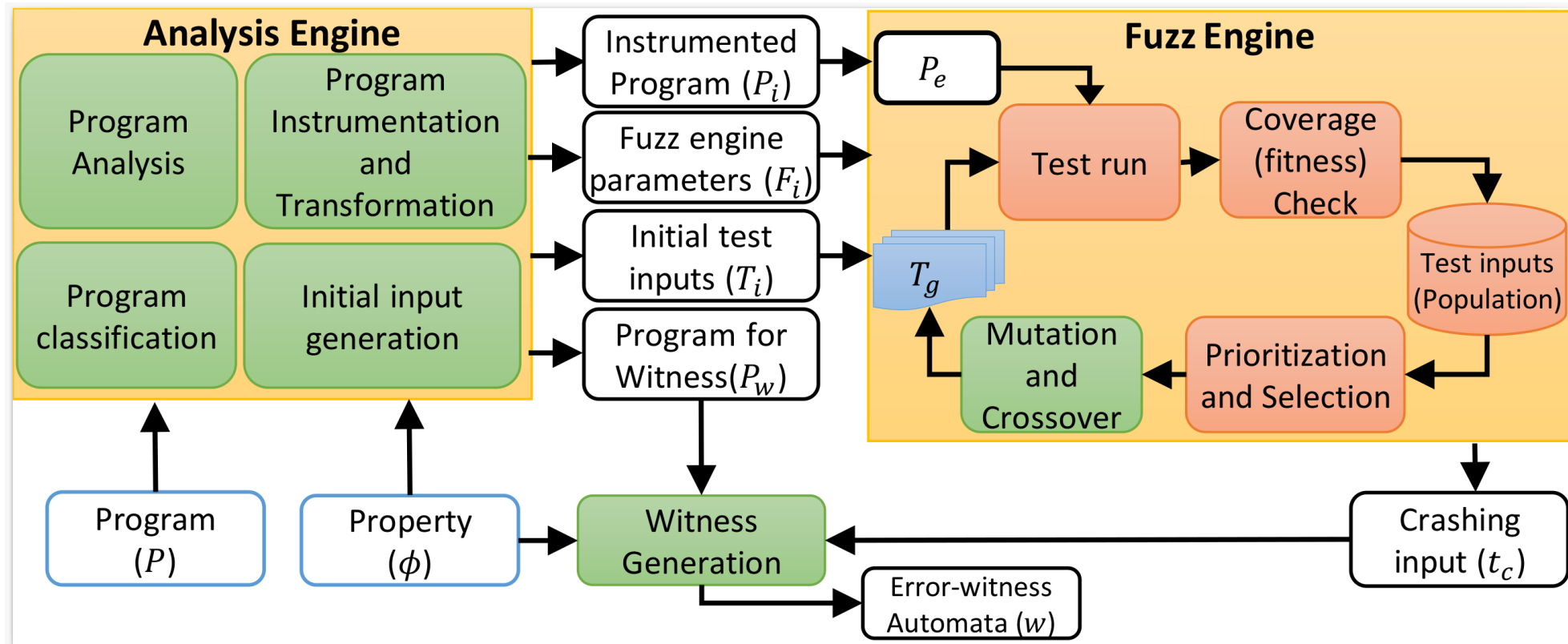
# BMC Short Unwind + Fuzz : This Problem Solved

Efficient (shorter time)	BMC	✓	CGF	✗	BMC+CGF	✓
Effective (better coverage)	BMC	✗	CGF	✓	BMC+CGF	✓

1	int32 x=input(), y=input();	INPUTS : x and y
2	if(y == 0x0123ABCD){ // hard for fuzzer	CGF gets stuck
3	while(*){ // unknown #iterations	BMC gets stuck
4	if(x % 3 == 1) ... // easy for both	
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7	int32 z=input();	INPUT : z
8	if(z % 3 == 2) ... // easy for both	Neither reaches

## Earlier VeriFuzz (1.0) : BMC only for sequentialized programs

- **AFL-based, with CBMC for complete seeds (test inputs) for sequentialized programs**  
(Competition Contribution in TACAS'19)





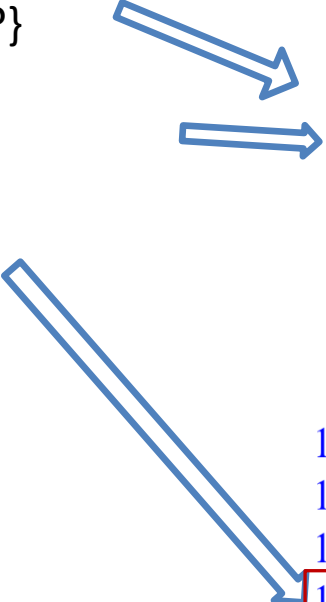
# Solution Part 1: Generate Incomplete inputs, and extend them

- Generate *incomplete seeds*: BMC for *short* bound of 2

Test 1: {x = 7, y=0x0123ABCD, z=?}

Test 2: {x = 12, y=0x0123ABCD, z=?}

- Complete z randomly
  - Say, z = 0
  - {x = 7, y=0x0123ABCD, z=0}
  - {x = 12, y=0x0123ABCD, z=0}



```
1 x=input(); y=input();
2 if (*){ // unwinding#1 of the loop
3     if(x % 3 == 1) ...
4     else ...
5 } else goto loop_end;
6 if (*){ // unwinding#2 of the loop
7     if(x % 3 == 1) ...
8     else ...
9 } else goto loop_end;
10 ... // #unwinding = ? (termination)
11 ... // 2^#unwinding paths (explosion)
12 loop_end:
13 int32 z=input();
14 if(z % 3 == 2) ... // easy for both
```

## Solution Part 2: Remedial Strategies for BMC

- ***When*** does BMC fail for short unwindings?
  - Complex features
  - Once BMC fails, tools give up
- ***Why*** does BMC fail?
  - Evaluated a variety of benchmarks
  - Failures in different translation phases
- ***Can*** this be remediated?
  - In some cases, “yes”, and in some cases “not yet”.

# Remedial Strategy 1

- ***Why***: large loops, large loop bodies, recursive calls
- ***Remedy***
  - Re-run with shorter unwinding
    - CBMC option: `--unwind k`
  - Still stuck? Ignore loops (*--unwind 1*)
  - Still stuck? Loop abstraction (*under investigation*)
    - abstraction (DATE'15), shrink (TACAS'18), or just havoc?

## Remedial Strategy 2

- **Why:** array size is too big
  - copy-3-n-u.c: `int a[1000][1500][1800]`
  - Too many Boolean variables due to bit blasting
- **Remedy**
  - Translate arrays as *uninterpreted functions*
    - CBMC option: `--arrays-uf-always`
  - Use a SMT solver for backend, like Z3
    - Support for array theory

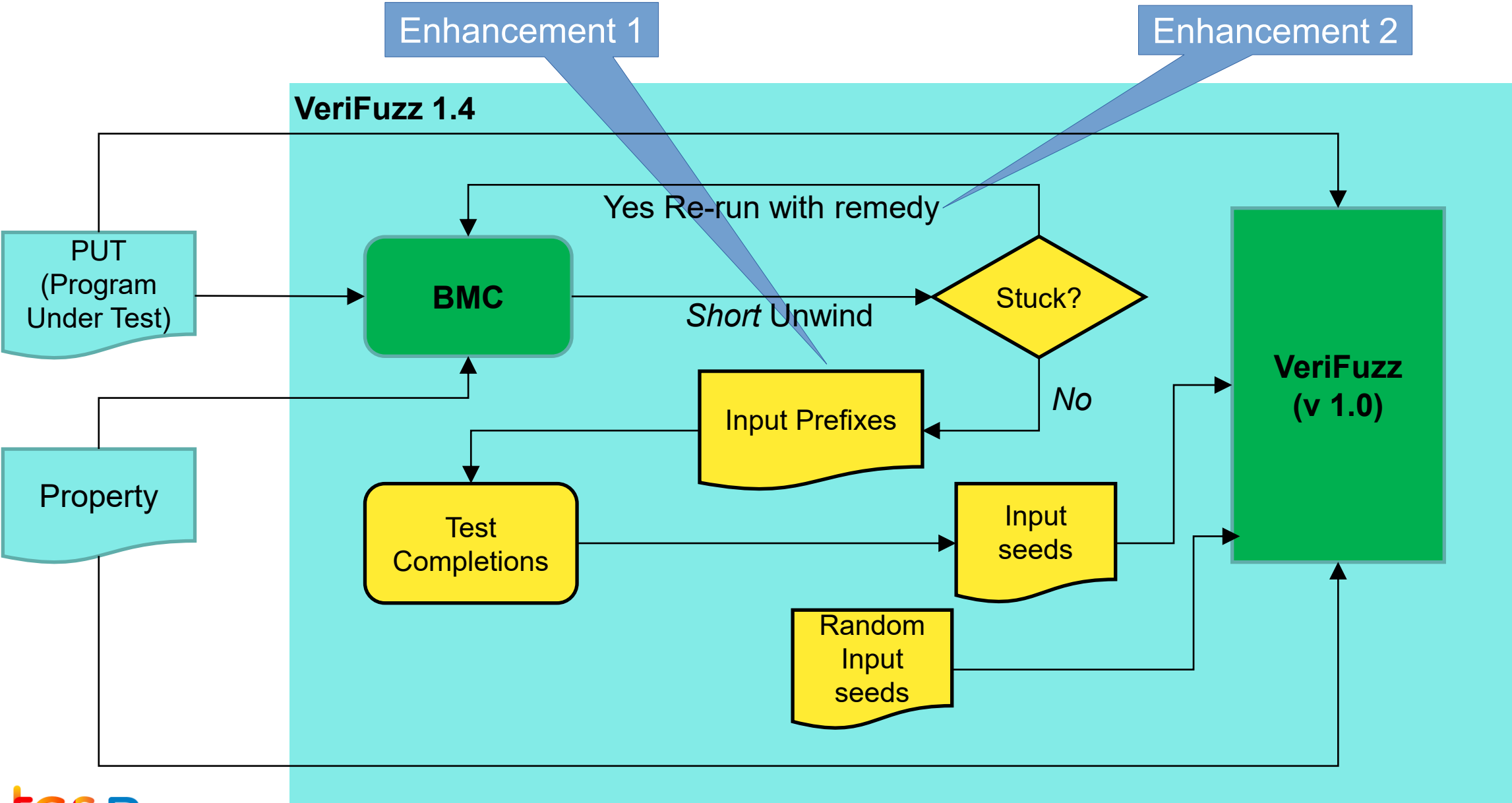
## Remedial Strategy 3

- **Why: access of arrays through pointer offsets**
  - Specially in low level code, e.g. device drivers
  - Ackermann constraints for functional consistency
  - Quadratic --  $40000^2$  (1.5 billion+ constraints)
- Remedies?
  - No working idea yet.
    - Abstractions: havoc?

# Remedial Strategy 4

- ***Why***
  - one SAT call per coverage goal
  - Some call might take a lot of time
- **Remedies**
  - Timeout trap and output the tests of goals covered so far
  - In FuSeBMC (TAP'21): smart time management per goal
  - Slicing per path?

VeriFuzz v1.4



## VeriFuzz 1.4 Results

Track	VeriFuzz 1.1 in 2020	VeriFuzz 1.2 in 2022	VeriFuzz 1.4 in 2023
Cover-Error	636/699 in 63k s	623/776 in 13k sec	964/1173 in 16K s
Cover-Branches	1577/2531 in 2.1M s	2075/3460 in 3.1M s	1650/2933 in 2.6M s

- About 13.6 seconds per error
- Faster than other top tools in Cover-Error 2022
- Detected errors in industrial code



## Tool Issues

- **Floating point divergence issues**
  - **cdaudio.c**
- **Tool bugs**
  - **Lost score in Busy-Box Memsafety**

## Future

- Research → Concolic Generalization
  - Bidirectional cooperation between BMC and Fuzzing
- Tooling – Parameter driven AFL++, LLVM migration
- For academic evaluation : [VeriFuzz.Tool@tcs.com](mailto:VeriFuzz.Tool@tcs.com)

Thank you